
Subject: Anyone have a G15 keyboard?

Posted by [Crimson](#) on Fri, 09 Mar 2007 08:25:23 GMT

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I just got one of these since I stupidly (and of course accidentally) poured a few ounces of Pepsi into my old Logitech cordless keyboard.

I'm TOTALLY loving the neat TeamSpeak 2 plugin for it, but I'm wondering if there's any interest in a Renegade one. The keyboard comes with an SDK to write your own apps for it. I'm sure I don't have the talent necessary to write anything, but I'd love to hook up with someone or someones to make it happen.

So, let me know if you have one of these keyboards or if you'd like to help with a program for it.

Subject: Re: Anyone have a G15 keyboard?

Posted by [jnz](#) on Fri, 09 Mar 2007 09:02:29 GMT

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what languages does it prefer?

Subject: Re: Anyone have a G15 keyboard?

Posted by [Crimson](#) on Fri, 09 Mar 2007 09:33:02 GMT

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Quote:Logitech LCD SDK Package

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Important First Step

We have modified the structure of the SDK package. It is a must that you remove any older versions of the SDK, along with all of it's directories and files, prior to using (unzipping) this new package.

Introduction

This package is aimed at any one that wants to develop an applet for the Logitech G15 LCD product. The package contains two sets of SDKs:

- Logitech LCD SDK
- Logitech EZ LCD Wrapper SDK

Logitech LCD SDK

This package contains the main LCD library (lgld.lib) and it's accompanying header file (lgld.h). Using this package, a developer can connect to the LCD and provide bitmaps to be displayed on the LCD.

Logitech EZ LCD Wrapper SDK

This is a set of classes that make the connection and use of the LCD very simple. It comes with it's own documentation and samples. It is meant to be an easier starting point than using the complete LCD SDK.

Environment

The environment for use of this package is as follows:

1. Visual C++ 6.0 to build and run demo
2. Drivers installed for G-series keyboards
3. Logitech LCD SDK package

Disclaimer

This is work in progress. If you find anything wrong with either documentation or code, please let us know so we can improve it.

For questions, problems or suggestions email to:

cj@wingmanteam.com

roland@wingmanteam.com

Subject: Re: Anyone have a G15 keyboard?
Posted by [Ryu](#) on Fri, 09 Mar 2007 10:07:20 GMT
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Ohh Sexy, C++.

Subject: Re: Anyone have a G15 keyboard?
Posted by [Zion](#) on Fri, 09 Mar 2007 11:27:10 GMT
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Get an Optimus Keyboard. They're super!

The Optimus-103 (black and white keys) is out now but costs a hefty \$1200 (£600) because of the cost to make each one. The 113 will be color and they're not using OLED's anymore because they cost too much.

Basically you can change what each key looks like, not only what it does. Take a look at the quake pic and photoshop pic. The only thing that needs doing for the 113 is the software to create your own keys.

You can get the Optimus Mini Three which is basicly the same but with three, 2"x2" screens on them to display data of you desire.

I'm so getting one of these!

Subject: Re: Anyone have a G15 keyboard?

Posted by [Oblivion165](#) on Fri, 09 Mar 2007 12:25:27 GMT

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Merovingian wrote on Fri, 09 March 2007 06:27Get an Optimus Keyboard. They're super!

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I'm so getting one of these!

Holy cracker that's a nice keyboard. I would be too tempted to put porn on the keys. Or better yet write a program to do it to others, Ah fun times for when grandma comes over to visit.

I would definitely use those ten buttons on the side for different categories of porn. Most popular at the top then down from there. Asian..lesbian..then at the very bottom some horse sex. Everyone watches that every once and again, grows hair on your chest. Or perhaps I've said too much.

Subject: Re: Anyone have a G15 keyboard?

Posted by [cr0sis](#) on Fri, 09 Mar 2007 13:16:43 GMT

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I ordered that keyboard myself, just yesterday!

Should be here tuesday.

I'm also very interested in seeing LCD addons!

I have a few ideas if anyone is willing to have a fiddle and implement them?

1. Messenger service for when you are in game without minimising
2. Notification of replies/posts/threads in forums also displaying topic info
3. Bank account balance lol
4. Notification when a certain online comic is updated
5. Download info for Torrents or Windows Download.
6. Random EQ visualisations
7. FPS, CPU+GPU temps, RAM usage (all in game) and instead of the big FRAPS fps number on your screen, having it on the LCD would be cool

I want to say a HUD... but that'd take your eyes off the game and thus defeat the object of "heads UP "

But, a renegade weapons/ammo count would be cool. Time(left), credits, Map/Game{info}.

I personally have no programming experience in C++, well, No programming experience at all. I have basic IRC scripting knowledge thats it.

This is looking to be an awesome keyboard and I cant wait!

Subject: Re: Anyone have a G15 keyboard?

Posted by [crOsis](#) on Fri, 09 Mar 2007 13:34:13 GMT

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Actually, this LCD is graphical... So why not focus on in-game animations.

Say for instance you destroy a building, Shoot someone, Run someone over, Fix a building/Vehicle/Infantry, Deactivate a mine or anything that it can praise you for. Then again it could also tell you how much you suck if you get killed, get run over, have a building destroyed which you were repairing etc.

From what I gather, the hard part is only going to be getting access/hooks to variables, but in ren they are readily available to be pulled from the game and inserted with a nice animation onto the LCD, right?

The LCD is capable of 30FPS... So even a game specifically for it is possible!

Or maybe it could show you your name every [x] seconds, just so you don't forget.

In the mean time I found this = <http://www.G15mods.com>

Someone jump on this bandwagon and let's get going!

Subject: Re: Anyone have a G15 keyboard?

Posted by [Jonty](#) on Fri, 09 Mar 2007 16:08:33 GMT

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I've been looking at one of these for a while, and if someone made a Renegade plug-in for it I WOULD SO BUY ONE!

Subject: Re: Anyone have a G15 keyboard?
Posted by [Crimson](#) on Fri, 09 Mar 2007 18:59:33 GMT
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cr0sis wrote on Fri, 09 March 2007 06:16I ordered that keyboard myself, just yesterday!
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There is a software called LCD Studio that I played with last night and it allows you to pull from TONS of variables from software and hardware and make custom layouts and triggers for them. It is already capable of getting your FPS and a couple other things from FRAPS.

But I think this could be awesome for Renegade. Blazer just suggested to me having both teams' building health displayed.

Subject: Re: Anyone have a G15 keyboard?
Posted by [JeepRubi](#) on Fri, 09 Mar 2007 20:44:23 GMT
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I have a g15, and id love to have something for renegade.

I wish they had some way of changing the colour of the backlight, im getting tired of blue. Red would be cool!

Subject: Re: Anyone have a G15 keyboard?
Posted by [Dave Anderson](#) on Fri, 09 Mar 2007 20:54:28 GMT
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For those of you who do own a G15, how do you like them? I've had my eye on one for awhile now and am thinking about buying it. Pros/Cons/Opinions on the G15?

Subject: Re: Anyone have a G15 keyboard?

Posted by [JeepRubi](#) on Fri, 09 Mar 2007 21:00:11 GMT

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I think its a great keyboard, you can still type with it and it doesnt have any useless features like a lot of multimedia keyboards. The backlit display is great for seeing in the dark and the usb ports are also helpfull.

Only things i could say I don't like is that the keys are hard to see when theres no back light (turn on the backlight) and the usb ports dont work with anything that requires power. Look around for a deal, unlike most things, there not the same price everywhere. Some are as much as \$80 canadian, I got mine for \$50.

Subject: Re: Anyone have a G15 keyboard?

Posted by [DutchNeon](#) on Fri, 09 Mar 2007 23:43:18 GMT

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im Probably gonna buy it, my Friend has it, he uses CS:S LCD stuff and WoW, although im not aware if any Renegade LCD Add-ons.

U could try Searching threw www.g15mods.com or www.g15forums.com, it has tons of add-ons --> games, other stuff (words) etc, even Pong on LCD and that stuff

/ -= Neon =- \

Subject: Re: Anyone have a G15 keyboard?

Posted by [cr0sis](#) on Sat, 10 Mar 2007 00:28:33 GMT

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G15mods.com has nothing on renegade, I'm the second to ask!

I'm seriously considering learning C++ just to get this mod.

What say ye....?

Subject: Re: Anyone have a G15 keyboard?

Posted by [cr0sis](#) on Sat, 10 Mar 2007 00:46:27 GMT

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Crimson wrote on Fri, 09 March 2007 12:59cr0sis wrote on Fri, 09 March 2007 06:16I ordered that keyboard myself, just yesterday!

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But I think this could be awesome for Renegade. Blazer just suggested to me having both teams' building health displayed.

The info available on the "K" key in game would be very useful on the LCD.. I hate having the full screen dominated by those 3 pages under is it "J" "K" and "L"

Animation for -

when a team mate purchases a vehicle/type of vehicle

mine limit

% of total base health left

time left

map name

fps

ping

A ren-style-clock ... so you know when you've played long enough

When nothing interesting is happening ie. You aren't actually playing ren, cycling through say 10 random visualisations (ren themed) would be cool.

Ion/Nuke Warnings to add some nice tension!

Those are just a few ideas i've had. I'm sure I thought of more, but i'm tired and can't think now.

Subject: Re: Anyone have a G15 keyboard?
Posted by [Dave Anderson](#) on Sat, 10 Mar 2007 02:47:15 GMT
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Crimson, do you think that its possible to program non-game related tasks into the LCD? I haven't read anything on the G15 yet, and am pretty curious.

Subject: Re: Anyone have a G15 keyboard?
Posted by [Viking](#) on Sat, 10 Mar 2007 03:36:24 GMT
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Buy one, get one 50% off deal at tigerdirect!

<http://www.tigerdirect.com/applications/campaigns/campaigntemplate.asp?CampaignID=62&SRCCODE=WEBBP033>

I think that keyboard is in the list!

Subject: Re: Anyone have a G15 keyboard?
Posted by [Crimson](#) on Sat, 10 Mar 2007 07:13:27 GMT
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Dave Anderson wrote on Fri, 09 March 2007 19:47Crimson, do you think that its possible to program non-game related tasks into the LCD? I haven't read anything on the G15 yet, and am pretty curious.

I think so. From my understanding, your code makes the values available and then you can use LCD Studio to place the variables wherever you want them from any number of modules.

Viking wrote on Fri, 09 March 2007 20:36Buy one, get one 50% off deal at tigerdirect!

<http://www.tigerdirect.com/applications/campaigns/campaigntemplate.asp?CampaignID=62&SRCCODE=WEBBP033>

I think that keyboard is in the list!

It's not. :\

Subject: Re: Anyone have a G15 keyboard?

Posted by [icedog90](#) on Sat, 10 Mar 2007 07:34:43 GMT

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Merovingian wrote on Fri, 09 March 2007 03:27 Get an Optimus Keyboard. They're super!

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You can get the Optimus Mini Three which is basicly the same but with three, 2"x2" screens on them to display data of you desire.

I'm so getting one of these!

People have known about the Optimus for years. We thought it'd never come out, and if it did, it would be a rather insane price. Well, here it is, with an insane price tag along with some disappointment... (black and white keys instead of color). OLED should be cheaper than LCD. I'm not exactly sure why it's a problem here, but I'm sure it's something I don't know of.

Oh, and also, it's not out 'till May.

Subject: Re: Anyone have a G15 keyboard?

Posted by [Dave Anderson](#) on Sat, 10 Mar 2007 08:36:05 GMT

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Quote:I think so. From my understanding, your code makes the values available and then you can use LCD Studio to place the variables wherever you want them from any number of modules.

I am planning on either buying this keyboard or 1 GB of RAM. If I buy the keyboard, I am going to program some valuable things for it, and I would be more than happy to program Renegade related things for it as well.

Subject: Re: Anyone have a G15 keyboard?

Posted by [Xylaquin](#) on Sun, 26 Oct 2008 16:45:10 GMT

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sorry to bump this old thread, but has anyone since made a Renegade applet for the G15? A google search doesn't show up anything.

Perhaps if nobody has, then I could try in LCD Studio

Subject: Re: Anyone have a G15 keyboard?
Posted by [thrash300](#) on Sun, 26 Oct 2008 20:38:38 GMT
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Zion wrote on Fri, 09 March 2007 05:27 Get an Optimus Keyboard. They're super!

The Optimus-103 (black and white keys) is out now but costs a hefty \$1200 (£600) because of the cost to make each one. The 113 will be color and they're not using OLED's anymore because they cost too much.

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You can get the Optimus Mini Three which is basically the same but with three, 2"x2" screens on them to display data of you desire.

I'm so getting one of these!

Why not get a Razor Keyboard they are not bad too they even look nicer and are much lighter and sturdier.

Subject: Re: Anyone have a G15 keyboard?
Posted by [Dave Anderson](#) on Sun, 26 Oct 2008 20:46:15 GMT
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After using a wide variety of keyboards (and yes the G15 too), I must say that nothing can come close to comparing to the Cyborg Series Keyboard from Saitek. I purchased this keyboard along with the Cyborg Series mouse, and I must say it was a very wise investment. And yes, its one of those investments that is 1000% better when you actually see them in person.

Subject: Re: Anyone have a G15 keyboard?
Posted by [thrash300](#) on Sun, 26 Oct 2008 20:50:46 GMT
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Dave Anderson wrote on Sun, 26 October 2008 14:46 After using a wide variety of keyboards (and yes the G15 too), I must say that nothing can come close to comparing to the Cyborg Series Keyboard from Saitek. I purchased this keyboard along with the Cyborg Series mouse, and I must say it was a very wise investment. And yes, its one of those investments that is 1000% better when you actually see them in person.

But to be honest this keyboard simply kicks ass, imagine programing it for Renegade, or for A.P.B. you can have a Meck+Med jump out then repair and get back in combo button, or for any program it.

Subject: Re: Anyone have a G15 keyboard?
Posted by [Scrin](#) on Mon, 27 Oct 2008 06:13:21 GMT
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Crimson wrote on Fri, 09 March 2007 02:25I just got one of these since I stupidly (and of course accidentally) poured a few ounces of Pepsi into my old Logitech cordless keyboard.

I'm TOTALLY loving the neat TeamSpeak 2 plugin for it, but I'm wondering if there's any interest in a Renegade one. The keyboard comes with an SDK to write your own apps for it. I'm sure I don't have the talent necessary to write anything, but I'd love to hook up with someone or someones to make it happen.

So, let me know if you have one of these keyboards or if you'd like to help with a program for it.
sure

max version --> <http://i247.photobucket.com/albums/gg135/Scrinoid/30.jpg>

Subject: Re: Anyone have a G15 keyboard?
Posted by [Goztow](#) on Mon, 27 Oct 2008 07:36:05 GMT
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Please avoid posting huge pictures . I made it a thumbnail for you.

Subject: Re: Anyone have a G15 keyboard?
Posted by [Scrin](#) on Mon, 27 Oct 2008 09:23:21 GMT
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Goztow wrote on Mon, 27 October 2008 01:36Please avoid posting huge pictures . I made it a thumbnail for you.
thank you, this is not happen in future

Subject: Re: Anyone have a G15 keyboard?
Posted by [wittebolx](#) on Wed, 29 Oct 2008 10:28:02 GMT
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ive got the upper one (old)

its nice for the newer games and ventrilo and such.
you dont have to alt-tab anymore to see who joined ventrilo or who is speaking, everything is on the LCD.

i also like the hotkeys you can adjust yourself, to bad the new one has less. For people who actually play more games then renegade the old keyboard is great since you can attach numerous

combo's. with the new version your kinda limited.

Subject: Re: Anyone have a G15 keyboard?
Posted by [Scrin](#) on Wed, 29 Oct 2008 20:20:25 GMT
[View Forum Message](#) <> [Reply to Message](#)

wittebolx wrote on Wed, 29 October 2008 04:28ive got the upper one (old)

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hmm, i didnt saw that 2005 edition keyboard before
