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Subject: a Team DM map idea...

Posted by [Anonymous](#) on Fri, 24 Jan 2003 21:03:00 GMT

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I think someone should make a Team DM map with tunnels & underground areas and stuff.Perhaps using some of the 2-story MP buildings from the westwood buildings pack as enterances

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Subject: a Team DM map idea...

Posted by [Anonymous](#) on Sat, 25 Jan 2003 04:07:00 GMT

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what about my old nod base dm map

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Subject: a Team DM map idea...

Posted by [Anonymous](#) on Sat, 25 Jan 2003 06:39:00 GMT

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Jonathan, I'm currently working on a underground Maze which will use the Teleport script we tested last night

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Subject: a Team DM map idea...

Posted by [Anonymous](#) on Sat, 25 Jan 2003 08:38:00 GMT

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Same here,I am working on a Team Deathmatch map.

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