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Subject: BR 1.5 Modules

Posted by [Creed3020](#) on Sat, 24 Feb 2007 16:25:28 GMT

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Well after fully configuring the newest BR 1.5 and about 5 plugins I have to say I am the happiest I have been in a long time. It works so well, and the level of customization is awesome. I honestly was used to it as I used to have that sort of control with BR.Net but that is a whole other story.

The purpose of this post is with the !modules command. It used to be a list with the current status of each module. Now it is a smaller list and no status.

It would be really nice to know in a flash what was going on with your modules rather than having to guess or having to !set them to be sure they are on.

Thanks!

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Subject: Re: BR 1.5 Modules

Posted by [danpaul88](#) on Sat, 24 Feb 2007 17:54:01 GMT

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the new !modules command shows active modules in green, disabled modules in red. You can use the !about <modulename> command to get a description of the module.

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Subject: Re: BR 1.5 Modules

Posted by [Creed3020](#) on Sat, 24 Feb 2007 21:56:08 GMT

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Thank you, all that I needed to hear.

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