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Subject: Serverside Doors

Posted by [Zion](#) on Sat, 17 Feb 2007 18:56:39 GMT

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I want to know if it can be done and if so, how?

(I'm pretty sure it can be done because i done it in the past but i've forgotton how.)

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Subject: Re: Serverside Doors

Posted by [Veyrdite](#) on Sun, 18 Feb 2007 06:52:29 GMT

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replace the model in le and do the objects.dbb thing if its done by proxies (i think)

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Subject: Re: Serverside Doors

Posted by [Zion](#) on Sun, 18 Feb 2007 13:43:52 GMT

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Notice in the topic name, "Serverside". Can't use proxies i'm afraid.

I tried adding the door as a doorphys in the objects branch but every time i loaded it it would crash LE. I also tried adding the mgcap into the branch too but every time i joined the game it crashed me out, along with other players.

I'm sure it can be done, but i can't remember how.

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