
Subject: I fixed the single player crash

Posted by [jonwil](#) on Fri, 16 Feb 2007 06:33:24 GMT

[View Forum Message](#) <> [Reply to Message](#)

Just to let everyone know that the problem in recent scripts.dll's whereby if you played a mission in SP, completed it and went on to the next mission, the game would crash, has just been fixed at last.

Subject: Re: I fixed the single player crash

Posted by [IronWarrior](#) on Fri, 16 Feb 2007 06:47:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

jonwil wrote on Fri, 16 February 2007 00:33 Just to let everyone know that the problem in recent scripts.dll's whereby if you played a mission in SP, completed it and went on to the next mission, the game would crash, has just been fixed at last.

Cool, so wheres the fixz or you waiting till the next scripts to be ready?

Subject: Re: I fixed the single player crash

Posted by [jonwil](#) on Fri, 16 Feb 2007 07:17:44 GMT

[View Forum Message](#) <> [Reply to Message](#)

I should have mentioned that this fix will be in scripts.dll 3.2 which is quite close to completion.

Subject: Re: I fixed the single player crash

Posted by [nopol10](#) on Fri, 16 Feb 2007 09:08:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

Oh goodie...

Subject: Re: I fixed the single player crash

Posted by [Tankkiller](#) on Fri, 16 Feb 2007 21:12:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

nopol10 wrote on Fri, 16 February 2007 03:08 Oh goodie...

Good indeed.

Subject: Re: I fixed the single player crash
Posted by [Canadacdn](#) on Fri, 16 Feb 2007 21:40:13 GMT
[View Forum Message](#) <> [Reply to Message](#)

Yay.
