
Subject: Getting nowhere fast ?

Posted by [Tank](#) on Tue, 13 Feb 2007 12:54:23 GMT

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Well I thought I had got my head around this editing but it seems my brain has not as yet engaged
I open Level Edit but can not get the editor to open single player levels, it wants level files but I can't see them. How do I open a single player level in order to edit it with Level Edit, what should I do ?

Thanks for any help

Subject: Re: Getting nowhere fast ?

Posted by [Goztow](#) on Tue, 13 Feb 2007 13:28:30 GMT

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<ftp://ftp.westwood.com/pub/renegade/tools/Multiplayerlevels.zip> <- download them here

Subject: Re: Getting nowhere fast ?

Posted by [Ryu](#) on Tue, 13 Feb 2007 14:29:33 GMT

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Ahum Gostow, "Single Player Levels", You'll need:
<ftp://ftp.westwood.com/pub/renegade/tools/SinglePlayerLVLS.zip>

Subject: Re: Getting nowhere fast ?

Posted by [Goztow](#) on Tue, 13 Feb 2007 17:08:00 GMT

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oops right

Subject: Re: Getting nowhere fast ?

Posted by [Tank](#) on Tue, 13 Feb 2007 19:29:09 GMT

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Great stuff, thanks.

Just one more question, when I've edited the levels what do I save them as, .mix files or something else so that the game will recognise them ?

Subject: Re: Getting nowhere fast ?

Posted by [jamiejrg](#) on Tue, 13 Feb 2007 20:41:45 GMT

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Btw, if your just looking for the terrain try extracting the cc_nameofmap.w3d from its mix

If you are looking to screw around with the whole level (terrain, objects, spawn points) use those single player things you were linked to.

When your done you are going to export it as a mix or a mod pack. go here for details.

<http://www.renhelp.net/index.php?mod=Tutorials>

Jamie

Subject: Re: Getting nowhere fast ?

Posted by [Ryu](#) on Wed, 14 Feb 2007 17:59:23 GMT

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Tank wrote on Tue, 13 February 2007 13:29Great stuff, thanks.

Just one more question, when I've edited the levels what do I save them as, .mix files or something else so that the game will recognise them ?

If you modded "C&C_Complex" and added maybe a turret, Just save it in level edit as "C&C_Complex" And save to your desktop, Then put the 3 files ".lsd, .ldd, .ddb" into your C:\Westwood\Renegade\Data folder and start up Renegade and go on that map and walla! Should work.
