Subject: Turret skin
Posted by Gen_Blacky on Fri, 09 Feb 2007 04:03:25 GMT
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where can i get a gdi skin for the nod turret

Subject: Re: Turret skin
Posted by Sl4cker on Fri, 09 Feb 2007 05:37:16 GMT
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I haven't seen one as of yet but maybe if you explain what you want it to look like. Some one will attempt to make you one you never know.

Subject: Re: Turret skin
Posted by Veyrdite on Fri, 09 Feb 2007 05:37:52 GMT
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extract it from one of the modded versions of city (forgot which one) with xcc. dont post a map online with it unless you have the creators perm first.

Subject: Re: Turret skin
Posted by Veyrdite on Fri, 09 Feb 2007 05:39:01 GMT
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whoash, two posts in the same minute

Subject: Re: Turret skin
Posted by Theboom69 on Fri, 09 Feb 2007 05:47:09 GMT
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If you give me a while i get the one i got and upload it now its the same one from C&C_City_Flying_SE the guy that made it put the LE file's up. on www.cnc-source.com

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Subject: Re: Turret skin
Posted by Gen_Blacky on Fri, 09 Feb 2007 06:10:11 GMT
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some 1 made a public i had it before then i lost it

Subject: Re: Turret skin
Posted by Theboom69 on Fri, 09 Feb 2007 07:03:52 GMT
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Here.Its not a skin but its the hole turnet.Its skin is in with it.

File Attachments
1) v_gdi_turret.zip, downloaded 187 times

Subject: Re: Turret skin
Posted by Gen_Blacky on Sat, 10 Feb 2007 02:48:03 GMT
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cool ty

Subject: Re: Turret skin
Posted by FireRescue343 on Sat, 10 Feb 2007 19:49:30 GMT
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the boom, where did you get attachment?

Subject: Re: Turret skin
Posted by Theboom69 on Sat, 10 Feb 2007 22:16:53 GMT
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C&C_City_Flying_SE.
http://www.cnc-source.com/files/pafiledb.php?action=file&id=296

Subject: Re: Turret skin
Posted by Nameme99 on Sun, 04 Mar 2007 15:25:34 GMT
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nice job ripping again, I'm sure Sgtmay will be pleased

Subject: Re: Turret skin
Posted by Slave on Sun, 04 Mar 2007 16:05:11 GMT
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Ripping? It came from a package that was released to the public domain, for everyone to look
into, experiment with, and use... I don't really see any problems as i have seen the gdi turret used
in mumberous maps made by different authors.

Quote:C&C_City_Flying_SE
Modding tutorial pack

This is for those of you out there who want to know how to install the vehicles i made for this map in their own mods.

Next time, check your resources before trying to make a deal out of nothing, thanks.

Subject: Re: Turret skin
Posted by Nameme99 on Sun, 04 Mar 2007 18:36:57 GMT
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but he did not give credit to the original author.

Subject: Re: Turret skin
Posted by Aprime on Sun, 04 Mar 2007 19:34:27 GMT
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Who gives a shit? All SgtMay did was changing the color.

Subject: Re: Turret skin
Posted by OWA on Sun, 04 Mar 2007 21:48:33 GMT
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Comrade wrote on Sun, 04 March 2007 19:34Who gives a shit? All SgtMay did was changing the color.

I think I'll use something from APB and I won't give credit, who gives a shit, all they did was change some stuff.[/sarcasm]

It's a rule of modding. Always give credit to the appropriate authors, even if what they have done is really simplistic.