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Subject: Problem with W3d Exporter

Posted by [Oblivion165](#) on Wed, 07 Feb 2007 23:08:04 GMT

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I get this question a lot through RenHelp and I cant seem to fix it either.

On 3ds Max 8, people are getting this error:

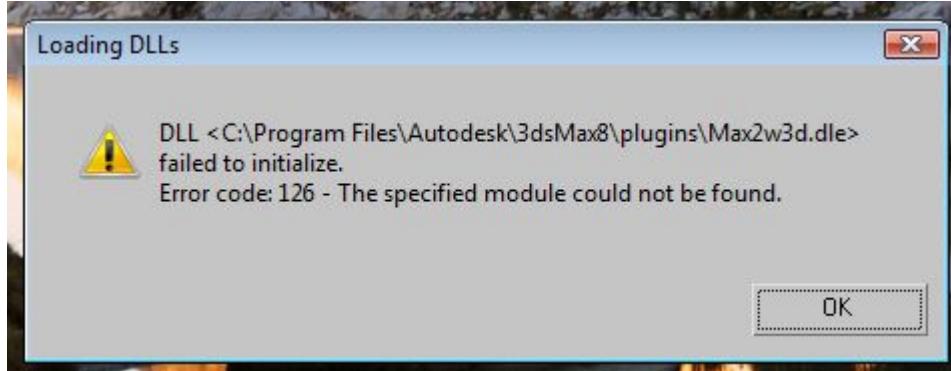
I upgraded to the latest DirectX 9.0c drivers and updated max 8 to service pack 3. I asked them to do the same.

I know it will work with Max 8 because I made the video tutorial in max 8. I know I have done these things properly but I don't know for sure if they have. I'm running Vista Ultimate, so it maybe a problem on my end.

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#### File Attachments

1) [Clipboard01.jpg](#), downloaded 577 times



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Subject: Re: Problem with W3d Exporter

Posted by [Zion](#) on Thu, 08 Feb 2007 08:36:03 GMT

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I've gotten that all the time, when installing the tools to Max 9.

In the past i just left it and it still worked fine.

Try uninstallding Max 9 or the w3d tools from there.

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Subject: Re: Problem with W3d Exporter

Posted by [Oblivion165](#) on Thu, 08 Feb 2007 17:01:46 GMT

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So it does work with Max 9?

I figured out the problem, you have to download a distribute with all the files, the web setup from Microsoft will not work.

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**Subject: Re: Problem with W3d Exporter**  
Posted by [Titan1x77](#) on Fri, 09 Feb 2007 03:59:52 GMT  
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Doesnt work with max 9

Max 9 you have to compile with something else, whatever max 9 uses... I went thru the problem not to long ago.

Talked to saberhawk about it and max 9 uses a different language or different version of a language, visual basic 2005 maybe??

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