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Subject: How do you remove...

Posted by [Tankkiller](#) on Sat, 03 Feb 2007 17:04:21 GMT

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...The guns on the AGT So it just fires missiles.

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Subject: Re: How do you remove...

Posted by [Jerad2142](#) on Sat, 03 Feb 2007 17:07:06 GMT

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Modify the AGT presets. Or the AGT script.

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Subject: Re: How do you remove...

Posted by [Tankkiller](#) on Sat, 03 Feb 2007 17:11:53 GMT

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AHH... IDOIT ME!

Although its not the scripts, it the dependences of the nod ceiling gun, Just delete that and wal-la its gone.

sorry for taking up GB Crimson

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