
Subject: CTF_Winter Released
Posted by [Anonymous](#) on Mon, 20 Jan 2003 18:47:00 GMT
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Yes, my map is probely one of the worst things you would ever see. But the people who tested said it was fun =). The textures arnt very good, but the hieghtfeild makes for hard navigation. Really rocky and mountinous. The Nod flag is pretty enclosed, but that also makes for better defence, there are cliffs around it. The GDI flag is more in the open, but also half way up a mountain, so you have to find a way to climb it. The map would be really boring with normal speeds, so i speeded up the infantry and jumping abilitly, this also makes it easier to get over alot of the rocks. The timed C4 has been changed to 2 seconds instead of 30, making close combat very "interesting". I've been thinking the map would be better with alot of people, just running along with the flag and see'ing people shooting at you from the cliffs, and running at you from every direction. Anyway, enjoy the days worth of work map, I did. Thanks to SomeRhino explaining and testing my CTF map. Thanks to Taximes for his flags. Thanks to Kresin for letting me post it on his site, and testing my map. Get it Here

Subject: CTF_Winter Released
Posted by [Anonymous](#) on Mon, 20 Jan 2003 19:11:00 GMT
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Sounds chaotic and FUN!!

Subject: CTF_Winter Released
Posted by [Anonymous](#) on Mon, 20 Jan 2003 19:15:00 GMT
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Some pictures... http://www.n00bstories.com/image.fetch.php?id=16_69221004
http://www.n00bstories.com/image.fetch.php?id=12_69239382
http://www.n00bstories.com/image.fetch.php?id=20_01821267
http://www.n00bstories.com/image.fetch.php?id=17_02312225
http://www.n00bstories.com/image.fetch.php?id=14_33869926
http://www.n00bstories.com/image.fetch.php?id=17_18690236
http://www.n00bstories.com/image.fetch.php?id=12_39129846
http://www.n00bstories.com/image.fetch.php?id=11_49496573 Yeah, that might persuade you to download it.

Subject: CTF_Winter Released
Posted by [Anonymous](#) on Mon, 20 Jan 2003 19:24:00 GMT
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Icey moon of Jupiter ?

Subject: CTF_Winter Released
Posted by [Anonymous](#) on Mon, 20 Jan 2003 21:35:00 GMT
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quote:Originally posted by bigwig992:The textures arnt very good, but the hieghtfeild makes for hard navigation. Textures=very bad!!! Is this a space map or a map with snow?

Subject: CTF_Winter Released
Posted by [Anonymous](#) on Tue, 21 Jan 2003 03:57:00 GMT
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Yeah, i know the textures are bad, I got lazy and wanted to rush the map to release. It's my first CTF, i just wanted to get things working. I promise my next CTF won't be so craptacular. And if the textures bother you TOO much, just think of it as...yeah...one of jupiters moons.

Subject: CTF_Winter Released
Posted by [Anonymous](#) on Tue, 21 Jan 2003 15:25:00 GMT
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The Flags dont have Pedestals...
