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Subject: Animating Models

Posted by [Canadacdn](#) on Mon, 29 Jan 2007 01:24:26 GMT

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Why is it that character models that are being controlled by you cannot animate correctly when firing a weapon? Does anyone know what causes this problem?

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Subject: Re: Animating Models

Posted by [Jerad2142](#) on Mon, 29 Jan 2007 02:50:37 GMT

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Only your charter doesn't animate, if you see another player fire they will animate correctly.

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