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Subject: Vehicle Wreckages doesnt work  
Posted by [Buggy](#) on Sun, 28 Jan 2007 19:58:32 GMT  
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Hello, i use the BrenBot 1.50 Linux Version.  
in the ssaow.ini i have enable the vehicle wreckages but there are not coming in the game.  
Any idea?

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Subject: Re: Vehicle Wreckages doesnt work  
Posted by [danpaul88](#) on Sun, 28 Jan 2007 20:06:21 GMT  
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which version of ssaow are you using?

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Subject: Re: Vehicle Wreckages doesnt work  
Posted by [Buggy](#) on Sun, 28 Jan 2007 20:32:29 GMT  
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I am using SSAOW1.5LFDS

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Subject: Re: Vehicle Wreckages doesnt work  
Posted by [ExEric3](#) on Sun, 28 Jan 2007 22:26:34 GMT  
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I think wreckages doesnt work correct on SSAOW ported scripts 2.9.2.

You can see wreck but cannot repair it.

Next on this ported scripts doesnt work correct Sniper mode. You can buy anything but Host write you this is sniper server. But can buy any soldiers.

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Subject: Re: Vehicle Wreckages doesnt work  
Posted by [SeargentSarg](#) on Sun, 28 Jan 2007 22:49:54 GMT  
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Although, sometimes just because YOU cant repair, other people can.. Idk wtf is wrong with it tbh,

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Subject: Re: Vehicle Wreckages doesnt work  
Posted by [Buggy](#) on Mon, 29 Jan 2007 08:03:55 GMT  
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i cant see the wreckages, too.  
which version of ssaow works with wreckages?

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Subject: Re: Vehicle Wreckages doesnt work  
Posted by [ExEric3](#) on Mon, 29 Jan 2007 10:14:22 GMT  
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Classic SSAOW 1.5 from WD. No ported version.

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Subject: Re: Vehicle Wreckages doesnt work  
Posted by [Buggy](#) on Mon, 29 Jan 2007 11:16:20 GMT  
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Do you have any download link?

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Subject: Re: Vehicle Wreckages doesnt work  
Posted by [ExEric3](#) on Mon, 29 Jan 2007 14:34:06 GMT  
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Of course.

<http://black-cell.net/?page=ssmods>

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Subject: Re: Vehicle Wreckages doesnt work  
Posted by [Buggy](#) on Mon, 29 Jan 2007 15:08:55 GMT  
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this version i have downloaded and installed yet, like i said.  
This: <http://black-cell.net/SSAOW1.5LFDS.zip> but it doesnt work

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Subject: Re: Vehicle Wreckages doesnt work  
Posted by [ExEric3](#) on Mon, 29 Jan 2007 23:27:30 GMT  
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I used this version and all works correct. Then you have bad settings.

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Subject: Re: Vehicle Wreckages doesnt work  
Posted by [Buggy](#) on Tue, 30 Jan 2007 06:11:08 GMT

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do you use linux?

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Subject: Re: Vehicle Wreckages doesnt work  
Posted by [ExEric3](#) on Tue, 30 Jan 2007 09:20:11 GMT

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No only Win32.

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Subject: Re: Vehicle Wreckages doesnt work  
Posted by [Buggy](#) on Tue, 30 Jan 2007 10:36:52 GMT

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do you knew anybody who has working vehicle wreckages on linux fds?

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Subject: Re: Vehicle Wreckages doesnt work  
Posted by [ExEric3](#) on Tue, 30 Jan 2007 14:50:57 GMT

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Sorry but no. I know a lot ren servers but everyone running on Windows 2003 Web Edition.

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Subject: Re: Vehicle Wreckages doesnt work  
Posted by [Whitedragon](#) on Wed, 31 Jan 2007 02:02:39 GMT

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I've never heard of that not working on the LFDS, did you copy the always.dbs and objects.ddb files into your data folder?

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Subject: Re: Vehicle Wreckages doesnt work  
Posted by [Buggy](#) on Wed, 31 Jan 2007 12:32:56 GMT

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there were two files: Always.dbs and always.dbs  
Now i delet Always.dbs so the new version is isntalled but NOW i cant join the game, he say "Spielrunde beitreten" but it doesnt work. I have to wait ... no function

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Subject: Re: Vehicle Wreckages doesnt work  
Posted by [Buggy](#) on Wed, 31 Jan 2007 12:55:25 GMT

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if i write the "A" small, i can join but without vehicle wreckages

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Subject: Re: Vehicle Wreckages doesnt work  
Posted by [Buggy](#) on Wed, 31 Jan 2007 13:54:03 GMT

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now it works, i download the 2.9.2 scripts and copy bhs.so and bhs8.so in directory and it works,  
thx pls close

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