Subject: sniper hud
Posted by Veyrdite on Thu, 18 Jan 2007 02:34:42 GMT
View Forum Message <> Reply to Message

just want to know what the filename for the sniperhud is so i can remove the ugly green.

Subject: Re: sniper hud
Posted by havoc9826 on Thu, 18 Jan 2007 02:49:19 GMT
View Forum Message <> Reply to Message

hud_sniper.dds

Subject: Re: sniper hud
Posted by IronWarrior on Thu, 18 Jan 2007 03:39:29 GMT
View Forum Message <> Reply to Message

dthdealer wrote on Wed, 17 January 2007 20:34just want to know what the filename for the sniperhud is so i can remove the ugly green.

So you want to cheat then, is your forum name the same as your game name?

If so, I be happy to !kb you.

Subject: Re: sniper hud
Posted by R315r4z0r on Thu, 18 Jan 2007 04:11:05 GMT
View Forum Message <> Reply to Message

I don't get it.

I think the green should be toggle. Who wants night vision on all the time?

Subject: Re: sniper hud
Posted by Veyrdite on Thu, 18 Jan 2007 04:14:21 GMT
View Forum Message <> Reply to Message

yes, its the same as my gamename, but its for a mod (well, mainly). advantage skins, such a stirup. anyway, how would you know if i moved them to play online?

Subject: Re: sniper hud
Posted by Veyrdite on Thu, 18 Jan 2007 04:16:28 GMT

hud_sniper.dds is not green, it must be game generated or somedin

Subject: Re: sniper hud
Posted by havoc9826 on Thu, 18 Jan 2007 07:07:38 GMT

Odd, because when I used the hud_sniper.dds from Renegade: Sole Survivor, mine turned transparent:

Maybe it's a channel thing (which I know nothing about).

Subject: Re: sniper hud
Posted by Goztow on Thu, 18 Jan 2007 08:06:28 GMT

dthdealer wrote on Thu, 18 January 2007 05:14yes, its the same as my gamename, but its for a mod (well, mainly). advantage skins, such a stirup. anyway, how would you know if i moved them to play online?
He wouldn't that's why he'd ban you anyway, just to be sure.

Subject: Re: sniper hud
Posted by Sir Kane on Thu, 18 Jan 2007 12:27:51 GMT

http://www.n00bstories.com/image.fetch.php?id=1191249082
I win.

YSL edit: please link to pictures larger than 1024x768. Thanks!

Subject: Re: sniper hud
Posted by nopol10 on Thu, 18 Jan 2007 12:33:46 GMT

Cool hud ftw!

Subject: Re: sniper hud
Posted by TSS888 on Thu, 18 Jan 2007 13:57:24 GMT

Silent Kane wrote on Thu, 18 January 2007 06:27[imgs]http://www.n00bstories.com/image.fetch.php?id=1191249082[/img]
I win.
WOW! I WANT TO HAVE THAT! please...

Edit YSL: Don't quote pictures

Subject: Re: sniper hud
Posted by Jerad2142 on Thu, 18 Jan 2007 14:58:25 GMT
View Forum Message <> Reply to Message

Silent Kane wrote on Thu, 18 January 2007 05:27[imgs]http://www.n00bstories.com/image.fetch.php?id=1191249082[/img]
I win.
Yes you do win, I don't suppose you would mind sharing what program you used to the the Alpha Channeling (I know that people used paint shop, but are there any others)?

YSL Edit: Don't quote huge pictures

Subject: Re: sniper hud
Posted by Sir Kane on Thu, 18 Jan 2007 15:33:15 GMT
View Forum Message <> Reply to Message

Photoshop. But I completely replaced the code that draws the scope with my own, it draws three boxes (one of them has the texture) and 6 lines.

Subject: Re: sniper hud
Posted by Jerad2142 on Thu, 18 Jan 2007 15:50:06 GMT
View Forum Message <> Reply to Message

Regardless it looks good.

Subject: Re: sniper hud
Posted by Renx on Thu, 18 Jan 2007 17:12:38 GMT
View Forum Message <> Reply to Message

IWarriors wrote on Wed, 17 January 2007 23:39dthdealer wrote on Wed, 17 January 2007 20:34just want to know what the filename for the sniperhud is so i can remove the ugly green.

So you want to cheat then, is your forum name the same as your game name?

If so, I be happy to !kb you.

I don't see how you can possibly think that removing the green is a cheat, that's ridiculous. The green provides no advantage or disadvantage at all, and if it did, I'd personally lean towards advantage.

Subject: Re: sniper hud
Posted by Goztow on Thu, 18 Jan 2007 19:47:40 GMT
View Forum Message <> Reply to Message

He might be confusing with the usual sniper hud which also removes the black stuff and gives you a wider view, hence advantage.

Subject: Re: sniper hud
Posted by Sir Kane on Thu, 18 Jan 2007 20:01:46 GMT
View Forum Message <> Reply to Message

AKA clearscope.

Subject: Re: sniper hud
Posted by Veyrdite on Thu, 18 Jan 2007 21:27:48 GMT
View Forum Message <> Reply to Message

nah, just the green

Subject: Re: sniper hud
Posted by R315r4z0r on Thu, 18 Jan 2007 21:36:36 GMT
View Forum Message <> Reply to Message

Renx wrote on Thu, 18 January 2007 12:12IWarriors wrote on Wed, 17 January 2007 23:39dthdealer wrote on Wed, 17 January 2007 20:34just want to know what the filename for the sniperhud is so i can remove the ugly green.

So you want to cheat then, is your forum name the same as your game name?

If so, I be happy to !kb you.

I don't see how you can possibly think that removing the green is a cheat, that's ridiculous. The green provides no advantage or disadvantage at all, and if it did, I'd personally lean towards advantage.

It is considered a cheat. It gets rid of the green, which in some cases annoys the user. And if the user takes out that annoyance, while the user isn't annoyed any more, others are still annoyed by it, therefor they have an advantage over them and therefor it is a cheat.

Subject: Re: sniper hud
Posted by Veyrdite on Thu, 18 Jan 2007 21:46:35 GMT
View Forum Message <> Reply to Message

what if the green was changed to a diff colour

Subject: Re: sniper hud
Posted by Jerad2142 on Thu, 18 Jan 2007 21:57:32 GMT
View Forum Message <> Reply to Message

Unless your making it completely black, or a nontransparent color, its still considered a cheat, just because light blue (or whatever) doesn't annoy you, everyone else is stuck with green, so they consider it cheating (unless everyone has it like in a mod).

Subject: Re: sniper hud
Posted by IronWarrior on Thu, 18 Jan 2007 22:48:51 GMT
View Forum Message <> Reply to Message

Indeed, I been thinking clearscope, if hes thinking about switching colours, then thats fine.

Am in the wrong, so am sorry for that dthdealer.

Subject: Re: sniper hud
Posted by Sir Kane on Thu, 18 Jan 2007 22:58:46 GMT
View Forum Message <> Reply to Message

My scope, however, isn't a cheat since it's just realistic.

Edit:
YSLMuffins surely enjoys large images.

Subject: Re: sniper hud
Posted by Renx on Thu, 18 Jan 2007 23:29:20 GMT
View Forum Message <> Reply to Message

razorblade001 wrote on Thu, 18 January 2007 17:36Renx wrote on Thu, 18 January 2007

12:12IWarriors wrote on Wed, 17 January 2007 23:39dthdealer wrote on Wed, 17 January 2007 20:34just want to know what the filename for the sniperhud is so i can remove the ugly green.

So you want to cheat then, is your forum name the same as your game name?

If so, I be happy to !kb you.

I don't see how you can possibly think that removing the green is a cheat, that's ridiculous. The green provides no advantage or disadvantage at all, and if it did, I'd personally lean towards advantage.

It is considered a cheat. It gets rid of the green, which in some cases annoys the user. And if the user takes out that annoyance, while the user isn't annoyed any more, others are still annoyed by it, therefor they have an advantage over them and therefor it is a cheat.

That's based ENTIRELY on opinion. What if I like the green? Then by taking it away I'm annoying myself. Then by you're logic I'm not cheating. You can't deem it a cheat based on something as subjective as that.

Say I find the chatbox annoying, so I disable it using that feature in scripts.dll. Now there's nothing crowding the top of my screen giving me a better chance of spotting an enemy, and my annoyance is gone. Am I cheating?

Subject: Re: sniper hud
Posted by Jerad2142 on Thu, 18 Jan 2007 23:52:45 GMT
View Forum Message <> Reply to Message

Renx wrote on Thu, 18 January 2007 16:29razorblade001 wrote on Thu, 18 January 2007 17:36Renx wrote on Thu, 18 January 2007 12:12IWarriors wrote on Wed, 17 January 2007 23:39dthdealer wrote on Wed, 17 January 2007 20:34just want to know what the filename for the sniperhud is so i can remove the ugly green.

So you want to cheat then, is your forum name the same as your game name?

If so, I be happy to !kb you.

I don't see how you can possibly think that removing the green is a cheat, that's ridiculous. The green provides no advantage or disadvantage at all, and if it did, I'd personally lean towards advantage.

It is considered a cheat. It gets rid of the green, which in some cases annoys the user. And if the user takes out that annoyance, while the user isn't annoyed any more, others are still annoyed by it, therefor they have an advantage over them and therefor it is a cheat.

That's based ENTIRELY on opinion. What if I like the green? Then by taking it away I'm annoying myself. Then by you're logic I'm not cheating. You can't deem it a cheat based on something as subjective as that.

Say I find the chatbox annoying, so I disable it using that feature in scripts.dll. Now there's nothing crowding the top of my screen giving me a better chance of spotting an enemy, and my annoyance is gone. Am I cheating?

First it was a example, second removing the chat box because it doesn't allow you to see is just like removing the black on the sniper hud (if you want to look at it that way).

Subject: Re: sniper hud
Posted by Renx on Fri, 19 Jan 2007 02:50:43 GMT
View Forum Message <> Reply to Message

Then you'd best start complaining to jonwil about releasing cheats

---

Subject: Re: sniper hud
Posted by Jerad2142 on Fri, 19 Jan 2007 03:26:31 GMT
View Forum Message <> Reply to Message

Jerad Gray wrote on Thu, 18 January 2007 16:52
First it was a example, second removing the chat box because it doesn't allow you to see is just like removing the black on the sniper hud (if you want to look at it that way).

I never said it was cheating.

Subject: Re: sniper hud
Posted by R315r4z0r on Fri, 19 Jan 2007 03:37:47 GMT
View Forum Message <> Reply to Message

How is it based on opinion? I said it annoys some people.
"Some"

And with that small fraction of people who get annoyed by it, if they think it is cheating due to an unfair advantage, then that means that even for the people who don't think it is unfair, it is still a cheat.

If one thinks it, it applies to all.

Subject: Re: sniper hud
Posted by YSLMuffins on Fri, 19 Jan 2007 04:26:24 GMT
View Forum Message <> Reply to Message

The debate as to whether clear scope sniper modifications are cheats or not is surely beyond this thread. Honestly I don't think it'll ever be settled, so let's just keep this thread related to matters of modifying the sniper HUD.

Subject: Re: sniper hud
Posted by Renx on Fri, 19 Jan 2007 04:42:12 GMT
View Forum Message <> Reply to Message

Jerad Gray wrote on Thu, 18 January 2007 17:57Unless your making it completely black, or a nontransparent color, its still considered a cheat, just because light blue (or whatever) doesn't annoy you, everyone else is stuck with green, so they consider it cheating (unless everyone has it like in a mod).

Quote:I never said it was cheating.

Sure looks like you did.

Quote:How is it based on opinion? I said it annoys some people.
"Some"

And with that small fraction of people who get annoyed by it, if they think it is cheating due to an unfair advantage, then that means that even for the people who don't think it is unfair, it is still a cheat.

If one thinks it, it applies to all.

It is of the opinion of those some people that it is annoying.

The green in the scope is not intended to annoy you, it's intended to aid you. Last time I checked, night vision is what is supposed to give you the advantage, exactly that the green is trying to imitate.

Subject: Re: sniper hud
Posted by Jerad2142 on Fri, 19 Jan 2007 04:54:49 GMT
View Forum Message <> Reply to Message

Renx wrote on Thu, 18 January 2007 21:42

The green in the scope is not intended to annoy you, it's intended to aid you. Last time I checked, night vision is what is supposed to give you the advantage, exactly that the green is trying to imitate.

Imitate, is a key word there, its not, and at times makes it even more difficult to see.

Subject: Re: sniper hud
Posted by Renx on Fri, 19 Jan 2007 05:06:27 GMT
View Forum Message <> Reply to Message

In your opinion it does. You just can't deem something as subjective as this a cheat. Cheating is black and white. Try and take my point of view on this for a damage mod or an aimbot, it's impossible because those are definite advantages.

If the scope was originally clear and someone came up with the idea to make a "night vision scope," you'd still be condemning them for trying to get an advantage. If you don't want people using alternate textures either play in a server with pure mode or suck it up and move on. These are not cheats and they're not going anywhere.

For the record, I use the default scope.

Subject: Re: sniper hud
Posted by Jerad2142 on Fri, 19 Jan 2007 05:36:32 GMT
View Forum Message <> Reply to Message

Renx wrote on Thu, 18 January 2007 22:06In your opinion it does.
Don't tell me what my opinion is, but speaking of aimbots, how do they work? Is it like the single player auto aim, or do they actually make you look and aim at the nearest enemy. If its like the single player auto aim, could it be rigged up to work on one specific weapon like through scripts.dll or not.

Subject: Re: sniper hud
Posted by TSS888 on Sat, 20 Jan 2007 12:42:37 GMT
View Forum Message <> Reply to Message

Err, so will you please post the hud file here? So, about the cheating part, cant you guys just send this to renguard to have it checked???!!! It's as simple as that.

Subject: Re: sniper hud
Posted by Goztow on Sun, 21 Jan 2007 11:40:48 GMT
View Forum Message <> Reply to Message

TSS888 wrote on Sat, 20 January 2007 13:42Err, so will you please post the hud file here? So, about the cheating part, cant you guys just send this to renguard to have it checked???!!! It's as simple as that.
Renguard doesn't decide what is cheating or not. If it did, it wouldn't allow radar hack .

Subject: Re: sniper hud
Posted by Jerad2142 on Mon, 22 Jan 2007 03:13:56 GMT
View Forum Message <> Reply to Message

Goztow wrote on Sun, 21 January 2007 04:40TSS888 wrote on Sat, 20 January 2007 13:42Err, so will you please post the hud file here? So, about the cheating part, cant you guys just send this to renguard to have it checked???!!! It's as simple as that.
Renguard doesn't decide what is cheating or not. If it did, it wouldn't allow radar hack .
The radar hack is cheating, it allows you to know where people are, and the people without the hack won't know you are there. If the server was set up only to allow team radar, then it is meant to be team radar.

Subject: Re: sniper hud
Posted by R315r4z0r on Mon, 22 Jan 2007 06:42:07 GMT
View Forum Message <> Reply to Message

Unless the server is set to show all, then the radar hack is pointless and thus one problem solved for the server.

Subject: Re: sniper hud
Posted by StealthEye on Mon, 22 Jan 2007 08:36:27 GMT
View Forum Message <> Reply to Message

If we would fix things that way, we could also just make damage impossible, that will fix the damage hacks!

Subject: Re: sniper hud
Posted by Veyrdite on Wed, 24 Jan 2007 09:17:20 GMT
View Forum Message <> Reply to Message

Quote: Am in the wrong, so am sorry for that dthdealer.

can the mods please lock this topic if it gets any further than sniper hud talk

---

Subject: Re: sniper hud

Posted by puddle_splasher on Wed, 24 Jan 2007 12:57:06 GMT
View Forum Message <> Reply to Message

Silent Kane wrote on Thu, 18 January 2007 16:58My scope, however, isn't a cheat since it's just realistic.

That statement is your opinion just as my opinion says cheat. You have modified the file to give yourself an advantage over everyone. You have, what is not freely available to everyone.

If, in the beginning, the Renegade snipers were meant to have clearscopes, to keep it realistic, then they would have been freely available. They were not and are not meant to be available, so the clearscope is cleary an adavantage skin or in some opinions "a cheat".

The skin was done as "night vision" so that the snipers did not have a total advantage as they now have.

Some servers allow clearscopes, others dont. Feel free to try it out and best of luck.

Post here to let me know when you get banned.

Subject: Re: sniper hud
Posted by Renx on Wed, 24 Jan 2007 13:52:44 GMT
View Forum Message <> Reply to Message

Not meant to be available? That must be why they let you add any custom texture to the game

They ARE freely available and have been since the beginning of the game.

Subject: Re: sniper hud
Posted by Veyrdite on Wed, 24 Jan 2007 22:04:35 GMT
View Forum Message <> Reply to Message

Quote:Post here to let me know when you get banned
this forum topic is not for bans related to clearscope
Quote:can the mods please lock this topic if it gets any further than sniper hud talk

Can the mods now lock this topic.

Subject: Re: sniper hud
Posted by R315r4z0r on Thu, 25 Jan 2007 18:06:02 GMT
View Forum Message <> Reply to Message

Renx wrote on Wed, 24 January 2007 08:52Not meant to be available? That must be why they let you add any custom texture to the game

They ARE freely available and have been since the beginning of the game.

By freely available, he means available to the public. Not a custom job that someone makes and doesn't share to the public.

Subject: Re: sniper hud
Posted by Renx on Thu, 25 Jan 2007 18:21:58 GMT
View Forum Message <> Reply to Message

My statement still stands...

Subject: Re: sniper hud
Posted by Dave Anderson on Sun, 28 Jan 2007 02:58:40 GMT
View Forum Message <> Reply to Message

My opinion is that I can careless whether someone else has modified their scope or not. No matter what scope a person has, it doesn't matter if they still can't hit you. And a scope doesn't effect how good you are at sniping either. You can snipe with a clear, pink or blue scope for all I care, it doesn't make you any better, or any worse.

Subject: Re: sniper hud
Posted by R315r4z0r on Sun, 28 Jan 2007 03:08:22 GMT
View Forum Message <> Reply to Message

ok... what if they had a full black scope, and couldn't see anything?

That won't effect them either?

Subject: Re: sniper hud
Posted by Veyrdite on Sun, 28 Jan 2007 03:14:43 GMT
View Forum Message <> Reply to Message

i dont really use scopes anyways, its just so its not so ugly and annoying. most of the time i simply go to 3rd person and use my reticle.
black scope. thats random

Subject: Re: sniper hud

Posted by Dave Anderson on Sun, 28 Jan 2007 04:09:52 GMT
View Forum Message <> Reply to Message

razorblade001 wrote:ok... what if they had a full black scope, and couldn't see anything?

That won't effect them either?

What does that have to do with anything? It doesn't effect the other players and if they're dumb enough to replace their scope with a black image then that's their problem, not anyone else's.

Subject: Re: sniper hud
Posted by R315r4z0r on Sun, 28 Jan 2007 06:31:25 GMT
View Forum Message <> Reply to Message

I am the kind of person who wants a fair fight, if they give themselves a disadvantage... then I feel bad killing them.