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Subject: BHS Rumor's

Posted by [trooprm02](#) on Sun, 07 Jan 2007 03:27:30 GMT

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Hey guys,

today I was talking to an old buddy of mine who told me quite a bizzare story:

-This buddy (who im not gonna name) told me that BHS was told about certain memory leaks in Rengaurd about 3 years ago.

-Apparently that 0x90 guy, found this exploit and that exactly how his little app (im not gonna put the name) works.

-This is the most bizzare, he/she also told me that BHS ignored the first couple of times people brought this up, sort of shrugging it off, not worrying too much about it. So they decided to do nothing about it.

True Or Not True?

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Subject: Re: BHS Rumor's

Posted by [0x90](#) on Sun, 07 Jan 2007 03:34:00 GMT

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trooprm02 wrote on Sun, 07 January 2007 04:27Hey guys,

today I was talking to an old buddy of mine who told me quite a bizzare story:

-This buddy (who im not gonna name) told me that BHS was told about certain memory leaks in Rengaurd about 3 years ago.

-Apparently that 0x90 guy, found this exploit and that exactly how his little app (im not gonna put the name) works.

-This is the most bizzare, he/she also told me that BHS ignored the first couple of times people brought this up, sort of shrugging it off, not worrying too much about it. So they decided to do nothing about it.

True Or Not True?

false. im not exploiting any "memory leaks".

but btw.. please tell me how to "exploit memory leaks". im very interested ...

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Subject: Re: BHS Rumor's

Posted by [Canadacdn](#) on Sun, 07 Jan 2007 04:06:41 GMT

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BHS seems to be a bit of an enigma at the moment. Nothing has been done in a loooooong time. Well, besides scripts, but that's one guy.

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Subject: Re: BHS Rumor's

Posted by [troopr02](#) on Sun, 07 Jan 2007 04:14:39 GMT

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0x90 wrote on Sat, 06 January 2007 21:34troopr02 wrote on Sun, 07 January 2007 04:27Hey guys,

today I was talking to an old buddy of mine who told me quite a bizzare story:

-This buddy (who im not gonna name) told me that BHS was told about certain memory leaks in Rengaurd about 3 years ago.

-Apparently that 0x90 guy, found this exploit and that exactly how his little app (im not gonna put the name) works.

-This is the most bizzare, he/she also told me that BHS ignored the first couple of times people brought this up, sort of shrugging it off, not worrying too much about it. So they decided to do nothing about it.

True Or Not True?

false. im not exploiting any "memory leaks".

but btw.. please tell me how to "exploit memory leaks". im very interested ...

You know because of people like who think its "c00l" to cheat on online video games, then like come to the point of taughing us, Crimson and other people have been really quite about various projects like rg1.04 aka rg2, for example because of "spies" and im sure thats the right thing to do, but because of YOU we are left hanging.

P.S: For more info on RG mem leaks, PM me. (ROFL, you wish. Still PM me your address tho, so I can come to kill you, kthnx )

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Subject: Re: BHS Rumor's

Posted by [luv2pb](#) on Sun, 07 Jan 2007 06:29:19 GMT

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There is a difference between not sharing information and not having information to share.

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Subject: Re: BHS Rumor's  
Posted by [light](#) on Sun, 07 Jan 2007 06:46:04 GMT  
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It wouldn't surprise me. The general strategy seems to be to be:

1. Assess risk

If risk is valid:

2. Stop information flow, edit forum posts etc. to stop people discussing it openly in a (vain) attempt to make sure cheaters don't hear about it, that way the hole isn't an issue.

If risk is not valid:

2. Let the person know and move on.

It's the same today, naming of cheats or even google search suggestions to prove a point get edited by the moderators.

I consider it closing the door after the horse has bolted, but that's the way things seem to work around here.

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Subject: Re: BHS Rumor's  
Posted by [Crimson](#) on Sun, 07 Jan 2007 07:00:58 GMT  
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Yeah, BHS hasn't done ANYTHING... nevermind WOLProxy that has stopped several servers from crashing when XWIS (often) dies. And let's forget that we are merely days/weeks away from bringing back the public ladder (<http://renladder.blackhand-studios.net>)... but if that qualifies as "doing nothing" then I guess we're a bunch of slack-asses. Oh yeah, we're also close to releasing a tool to make serial banning possible, plus a couple exploit fixes and ladder-related fixes.

But, oh yeah, we haven't done anything recently at ALL .

RenGuard doesn't have any (known) memory leaks and as 0x90 says, he's not exploiting a memory leak. Your friend is clueless.

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Subject: Re: BHS Rumor's  
Posted by [Cat998](#) on Sun, 07 Jan 2007 09:44:57 GMT  
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lol exploiting memory leaks.

First you should know what a memory leak even is. It's a memory space that has been forgotten by the programm. It usually happens when you allocate new memory on the heap, and then delete the pointer to the memory without freeing the memory to which the pointer pointed too. You can't exploit anything there, because this memory gets never used again by the programm. And

the memory will stay unused until the programm itself dies.

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Subject: Re: BHS Rumor's

Posted by [Spoony](#) on Sun, 07 Jan 2007 10:03:28 GMT

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Why is 0x90 not banned from XWIS altogether, never mind this forum?

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Subject: Re: BHS Rumor's

Posted by [0x90](#) on Sun, 07 Jan 2007 11:37:21 GMT

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Crimson wrote on Sun, 07 January 2007 08:00

RenGuard doesn't have any (known) memory leaks and as 0x90 says, he's not exploiting a memory leak. Your friend is clueless.

Cat998 wrote...lol exploiting memory leaks.

First you should know what a memory leak even is. It's a memory space that has been forgotten by the programm. It usually happens when you allocate new memory on the heap, and then delete the pointer to the memory without freeing the memory to which the pointer pointed too. You can't exploit anything there, because this memory gets never used again by the programm. And the memory will stay unused until the programm itself dies.

thank you. obviously some people didnt get the (subtle) irony of my first post. just like cat998 i found it funny to "exploit memory leaks".

oh and @maidenty: youre annoying. please stop flaming me.

regards

0x90

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Subject: Re: BHS Rumor's

Posted by [Spoony](#) on Sun, 07 Jan 2007 11:44:22 GMT

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I'm not flaming you. When I flame you, you'll know. I was simply asking why someone who intends to do so much harm to the computer game this forum is for, is allowed to get away with it without penalty. As for me being 'annoying', I find it annoying that you make and distribute cheats for Renegade, which leads to the sorry state the game is in now. So how about a deal? My comment annoys you, your continuing efforts to destroy this computer game annoys me. So I'll leave you alone if you immediately and permanently cease trying to fuck this game up. Deal?

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Subject: Re: BHS Rumor's

Posted by [Goztow](#) on Sun, 07 Jan 2007 12:22:05 GMT

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I think he confused my memory hacks/editing and RG 1.03 ain't stopping that, that's correct, and some cheats exploit this. And that's why we're waiting for 1.04.

Seems to me 0x90 ain't banned because he didn't break rules. And the xwis serial banning has been tried. You know yourself how expensive Renegade is.

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Subject: Re: BHS Rumor's

Posted by [MexPirate](#) on Sun, 07 Jan 2007 12:25:14 GMT

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Crimson wrote on Sun, 07 January 2007 01:00Yeah, BHS hasn't done ANYTHING... nevermind WOLProxy that has stopped several servers from crashing when XWIS (often) dies. And let's forget that we are merely days/weeks away from bringing back the public ladder (<http://renladder.blackhand-studios.net>)... but if that qualifies as "doing nothing" then I guess we're a bunch of slack asses. Oh yeah, we're also close to releasing a tool to make serial banning possible, plus a couple exploit fixes and ladder-related fixes.

But, oh yeah, we haven't done anything recently at ALL .

RenGuard doesn't have any (known) memory leaks and as 0x90 says, he's not exploiting a memory leak. Your friend is clueless.

I would prefer rg 1.04 over some ladder that makes pointwhores in large servers think they are good tbh. I wish renguard was your priority as this community needs it a lot more than any other projects you may have been working on.

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Subject: Re: BHS Rumor's

Posted by [Crimson](#) on Sun, 07 Jan 2007 12:27:40 GMT

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Wow, good job missing the point.

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Subject: Re: BHS Rumor's

Posted by [Spoony](#) on Sun, 07 Jan 2007 12:33:34 GMT

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Goztow wrote on Sun, 07 January 2007 06:22Seems to me 0x90 ain't banned because he didn't break rules.

You have got to be kidding me.

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When Crimson wrongly accused me of ddosing Renguard in an attempt to defame my character out of anger, people were banned for saying things like "but spoony didn't do that".

On that basis, keeping 0x90 unbanned is laughable.

Goztow wrote on Sun, 07 January 2007 06:22 And the xwis serial banning has been tried. You know yourself how expensive Renegade is.

So do what I do at CW. If someone's banned and they sneak back in, ban them again. Repeat as long as it takes for them to get the message. It works for us... it really just depends whether you have the persistence and the will, I suppose.

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Subject: Re: BHS Rumor's

Posted by [Goztow](#) on Sun, 07 Jan 2007 12:34:56 GMT

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It isn't that simple. There's no way to track back to him. How many players do you have to keep track of in cw.cc? On Xwis there's at least 10.000 or more.

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Subject: Re: BHS Rumor's

Posted by [Spoon](#) on Sun, 07 Jan 2007 12:39:47 GMT

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Goztow wrote on Sun, 07 January 2007 05:34 It isn't that simple. There's no way to track back to him. How many players do you have to keep track of in cw.cc? On Xwis there's at least 10.000 or more.

Thousands. Perhaps not ten thousand, but thousands nonetheless.

As for there being no way to track back to him, I accomplish this pretty well at CW without any access to serials whatsoever...

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Subject: Re: BHS Rumor's

Posted by [Crimson](#) on Sun, 07 Jan 2007 12:46:40 GMT

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I don't understand how banning 0x90 (who doesn't play Renegade) from XWIS is going to stop him from making his particular software. The idea that an XWIS ban would stop a cheater for a moment from ruining Renegade games is laughable at best.

And apparently we're supposed to ban someone who helps people with their RenGuard problems. I guess I have a lot of banning to do.

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Subject: Re: BHS Rumor's

Posted by [Spoony](#) on Sun, 07 Jan 2007 12:56:59 GMT

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Crimson wrote on Sun, 07 January 2007 06:46I don't understand how banning 0x90 (who doesn't play Renegade) from XWIS is going to stop him from making his particular software. The idea that an XWIS ban would stop a cheater for a moment from ruining Renegade games is laughable at best.

What's laughable is the admins don't take any official stance of opposition. I know it probably wouldn't stop him trying to destroy this game, but it'd send a clear message that you don't plan on tolerating it, wouldn't it?

Crimson wrote on Sun, 07 January 2007 06:46And apparently we're supposed to ban someone who helps people with their RenGuard problems. I guess I have a lot of banning to do.

Do you not think it reflects negatively on this forum and Renguard that you're happy to let a piece of pond life like 0x90 do your job for you?

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Subject: Re: BHS Rumor's

Posted by [Crimson](#) on Sun, 07 Jan 2007 13:15:51 GMT

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When have I ever implied that I SUPPORT his software product???? Are you on crack? I don't support his software or his motives for creating it in the SLIGHTEST degree and it's ludicrous that you'd ever think that.

What is the point of a ban if it doesn't keep the person from doing the thing you're trying to stop them from doing?!?!?!?!?!?

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Subject: Re: BHS Rumor's

Posted by [0x90](#) on Sun, 07 Jan 2007 13:22:44 GMT

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fortunately my english isnt good enough to translate "piece of pond life" correctly but then again something tells me that not understanding it is ok in this case. or are you flaming now?!

and like crimson stated correctly: i dont play renegade. i even dont own any serial so serial-banning me from xwis should be quite hard anyways

and im not "doing their job", im only trying to help people with their problems if i think i know why it happens and perhaps how to solve it. like everyone else is using his/her experience and/or knowlegde to help people as good as they can.

actually theyre seeing "their job" in developing the new renguard more than fixing some annoying/random bugs of the old version, i guess.

regards

0x90

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Subject: Re: BHS Rumor's  
Posted by [MexPirate](#) on Sun, 07 Jan 2007 13:26:54 GMT  
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0x90 wrote on Sun, 07 January 2007 14:22: fortunately my english isnt good enough to translate "piece of pond life" correctly but then again something tells me that not understanding it is ok in this case. or are you flaming now?!

and like crimson stated correctly: i dont play renegade. i even dont own any serial so serial-banning me from xwis should be quite hard anyways

and im not "doing their job", im only trying to help people with their problems if i think i know why it happens and perhaps how to solve it. like everyone else is using his/her experience and/or knowlegde to help people as good as they can.  
actually theyre seeing "their job" in developing the new renguard more than fixing some annoying/random bugs of the old version, i guess.

regards  
0x90

so why do you feel the need to try and destroy a game you don't even play?

Really what do YOU gain from it?

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Subject: Re: BHS Rumor's  
Posted by [Spoony](#) on Sun, 07 Jan 2007 13:48:56 GMT  
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0x90 wrote on Sun, 07 January 2007 07:22: fortunately my english isnt good enough to translate "piece of pond life" correctly but then again something tells me that not understanding it is ok in this case. or are you flaming now?!

It was not a compliment... in fact, you can interpret it as a flame.

0x90 wrote on Sun, 07 January 2007 07:22: and like crimson stated correctly: i dont play renegade. i even dont own any serial so serial-banning me from xwis should be quite hard anyways  
Your life must truly suck if you spend so much time trying to destroy a game you don't even play. Yes, that was a flame too.

This does not answer why you are not banned from this forum.

Crimson wrote: When have I ever implied that I SUPPORT his software product???? Are you on crack? I don't support his software or his motives for creating it in the SLIGHTEST degree and it's ludicrous that you'd ever think that.

I'd have an easier time addressing this paragraph if I know what the hell you were talking about, since I didn't say you support his software product.



Crimson wrote:What is the point of a ban if it doesn't keep the person from doing the thing you're trying to stop them from doing?!?!?!?!?!?

I repeat: it would send a clear message that you oppose it.

Say I ran a pub. Someone used my pub as a venue to deal drugs, and I barred them for it. Would that stop them dealing drugs? In all likelihood, no. It'd make it pretty damn clear that this pub of mine officially opposes dealing drugs on the premises, wouldn't it?

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Subject: Re: BHS Rumor's

Posted by [Goztow](#) on Sun, 07 Jan 2007 14:12:41 GMT

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It's a common misinterpretation that 0x90 spent a lot of time in doing what he did. For him it was quite easy. Still prolly 'a lot of time' for some of us but quite a little amount of time compared to what people like cyberprick put into Renegade cheating and compared to what you (Spoony) and me put into Renegade.

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Subject: Re: BHS Rumor's

Posted by [Jimbo27](#) on Sun, 07 Jan 2007 15:53:01 GMT

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So wait, what exactly did this 0x90 guy do?

If he made a cheat, why the fuck isnt he banned from XWIS and the forums?

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Subject: Re: BHS Rumor's

Posted by [Kanezor](#) on Sun, 07 Jan 2007 16:01:42 GMT

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MaidenTy1 wrote on Sun, 07 January 2007 08:48:0x90 wrote on Sun, 07 January 2007 07:22fortunately my english isnt good enough to translate "piece of pond life" correctly but then again something tells me that not understanding it is ok in this case. or are you flaming now?! It was not a compliment... in fact, you can interpret it as a flame.

0x90 wrote on Sun, 07 January 2007 07:22and like crimson stated correctly: i dont play renegade. i even dont own any serial so serial-banning me from xwis should be quite hard anyways Your life must truly suck if you spend so much time trying to destroy a game you don't even play. Yes, that was a flame too.

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Crimson wrote:When have I ever implied that I SUPPORT his software product???? Are you on crack? I don't support his software or his motives for creating it in the SLIGHTEST degree and it's ludicrous that you'd ever think that.

---

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Crimson wrote:What is the point of a ban if it doesn't keep the person from doing the thing you're trying to stop them from doing?!?!?!?!?!?!?!!

I repeat: it would send a clear message that you oppose it.

Say I ran a pub. Someone used my pub as a venue to deal drugs, and I barred them for it. Would that stop them dealing drugs? In all likelihood, no. It'd make it pretty damn clear that this pub of mine officially opposes dealing drugs on the premises, wouldn't it?

If someone brings the drugs onto your premises, then you have every right to ban them. If they however are acting as a good citizen and don't bring the drugs onto your premises, I don't think that the fact that they deal drugs elsewhere would be a good reason to remove them from the premises: they haven't broken any rules. And in fact, if they're being kind, courteous, helpful towards others, and STILL not breaking rules, I think it would make you look like a dick rather than them.

CW.cc is different. It's not just supporting the CW.cc forums, it's also supporting the games played under CW.cc, so has every right to ban someone from both the games and the forums. But if someone starts cheating in a game that does \*NOT\* have the CW.cc banner (let's say for example, some random Renegade server, or some other random game), I don't think you should ban them if they're still kind, courteous, and helpful towards others in Renegade and on your forums.

Why he chooses to write hacks for software related to a game that he doesn't even play is beyond me. But the fact that he's kind to the people that use it, helpful to the people that have trouble with it, and probably more intelligent about it than most of us here, makes me agree with the idea of not banning him.

---

Subject: Re: BHS Rumor's  
Posted by [MexPirate](#) on Sun, 07 Jan 2007 16:03:57 GMT  
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Jimbo27 wrote on Sun, 07 January 2007 09:53So wait, what exactly did this 0x90 guy do?

If he made a cheat, why the fuck isn't he banned from XWIS and the forums?

as explained in this thread:

1. Yes he did
2. He doesn't play ren so no serial to ban
3. He hasn't broken forum rules and actually helps people here

Subject: Re: BHS Rumor's  
Posted by [Creed3020](#) on Mon, 08 Jan 2007 03:25:22 GMT  
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0x90 helped me with my Renguard problem and created a fix that actually works. The problem affects other users aswell so I saw his effort as a good thing for the community. So ya lets ban him...

<http://www.renegadeforums.com/index.php?t=msg&th=22107&start=0&rid=1> 10

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Subject: Re: BHS Rumor's  
Posted by [Renx](#) on Mon, 08 Jan 2007 04:15:37 GMT  
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Cheating is not against the forum rules. He can make all the cheats he wants and cheat 24/7 in any server he wants, it's not going to get him banned here. What would get him banned is if he tried to advertise and gain support for his software here, which he has not done. Thus, no ban.

---

Subject: Re: BHS Rumor's  
Posted by [Spoony](#) on Mon, 08 Jan 2007 04:59:56 GMT  
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Renx wrote on Sun, 07 January 2007 22:15 Cheating is not against the forum rules. He can make all the cheats he wants and cheat 24/7 in any server he wants, it's not going to get him banned here. What would get him banned is if he tried to advertise and gain support for his software here, which he has not done. Thus, no ban.

I'm sorry. I guess I was under the impression that this forum and community officially took a dim view of people who cheat, and who make and distribute cheats. I stand humbly corrected.

---

Subject: Re: BHS Rumor's  
Posted by [Crimson](#) on Mon, 08 Jan 2007 05:29:35 GMT  
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If we didn't allow people who cheat to post here, then why would we have a forum dedicated to RenGuard bans?

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Subject: Re: BHS Rumor's  
Posted by [Spoony](#) on Mon, 08 Jan 2007 05:39:49 GMT  
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Attempting to reason with you is like trying to teach algebra to a chimp, it really is...

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Subject: Re: BHS Rumor's  
Posted by [Crimson](#) on Mon, 08 Jan 2007 05:58:36 GMT  
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OK, I will ban 0x90 from XWIS as soon as I figure out which serial it is. Forgive me if it will take a while considering I will have to wait for him to buy one, then to use it.

I will also ban him from the place where I work in Scottsdale, AZ because that will be equally effective.

Hey, 0x90, just in case you thought otherwise, I 100% disapprove of the software you have created, but so long as you are not trying to spread secrets, encourage others to cheat, or HELP others to cheat, you can remain a member here.

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Subject: Re: BHS Rumor's  
Posted by [Whitedragon](#) on Mon, 08 Jan 2007 08:22:57 GMT  
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With an attitude like that, no wonder this game has such a cheating problem.

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Subject: Re: BHS Rumor's  
Posted by [MexPirate](#) on Mon, 08 Jan 2007 08:33:11 GMT  
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the frustrating thing is that this guy obviously has a lot of knowledge, maybe 1.04 would be out by now if he was playing for the other team

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Subject: Re: BHS Rumor's  
Posted by [Goztow](#) on Mon, 08 Jan 2007 08:43:02 GMT  
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Without him, there wasn't an urgent need for 1.04 .

---

---

Subject: Re: BHS Rumor's  
Posted by [Cat998](#) on Mon, 08 Jan 2007 11:03:35 GMT  
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---

Goztow wrote on Mon, 08 January 2007 09:43 Without him, there wasn't an urgent need for 1.04 .

There is, just have a look on all the bugs RG 1.03 has.  
Most of the windows 2000 users and many other people aren't even able to use renguard because of SVKP.

---

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Subject: Re: BHS Rumor's  
Posted by [Crimson](#) on Mon, 08 Jan 2007 11:17:15 GMT  
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I am current spending a couple hundred dollars to get RenGuard completed sooner. Thanks to tthom of UNrules.com for helping me out with that. The guys have been given a February 1st deadline to get the private beta resumed or the value of their compensation will decrease dramatically the longer it takes.

If anyone has any better advice on how to motivate volunteers, I'm all ears.

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Subject: Re: BHS Rumor's  
Posted by [Goztow](#) on Mon, 08 Jan 2007 11:23:53 GMT  
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Crimson wrote on Mon, 08 January 2007 12:17  
If anyone has any better advice on how to motivate volunteers, I'm all ears.  
C&C 3 beta/kane edition pre-order?

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Subject: Re: BHS Rumor's  
Posted by [Crimson](#) on Mon, 08 Jan 2007 11:33:21 GMT  
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LOL what I offered was worth more, but that's not a bad idea.

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Subject: Re: BHS Rumor's  
Posted by [Goztow](#) on Mon, 08 Jan 2007 12:05:29 GMT  
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Crimson wrote on Mon, 08 January 2007 12:33LOL what I offered was worth more, but that's not a bad idea.  
People are easier motivated by something unique/by something tangible than by bare money.

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Subject: Re: BHS Rumor's  
Posted by [Crimson](#) on Mon, 08 Jan 2007 12:13:06 GMT  
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I didn't offer money. I have offered them a computer upgrade of their choice with a spending cap that sinks the longer it takes to complete it.

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Subject: Re: BHS Rumor's  
Posted by [CarrierII](#) on Mon, 08 Jan 2007 12:36:23 GMT  
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Change your group to people who are more motivated to complete the beta?

---

Subject: Re: BHS Rumor's  
Posted by [Crimson](#) on Mon, 08 Jan 2007 12:39:06 GMT  
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Well, with any luck the BI guys' NDA agreements have arrived in my P.O. Box... I have been sick all week and haven't really left the house, but I'll check it on the way home from work this evening. Then we can get them in there and up to speed and contributing like I know they want to and are able to.

---

Subject: Re: BHS Rumor's  
Posted by [0x90](#) on Mon, 08 Jan 2007 13:49:13 GMT  
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---

wow.. many new posts. well, lets see...

Crimson wrote on Mon, 08 January 2007 06:58

Hey, 0x90, just in case you thought otherwise, I 100% disapprove of the software you have created, but so long as you are not trying to spread secrets, encourage others to cheat, or HELP others to cheat, you can remain a member here.

of course i didnt thought otherwise but thanks for not banning me and so i will go on like before (thus not breaking any of the rules you mentioned).

Cat998

GoztowWithout him, there wasn't an urgent need for 1.04

There is, just have a look on all the bugs RG 1.03 has.

Most of the windows 2000 users and many other people aren't even able to use renguard because of SVKP.

im with cat998 here: i think there IS an urgent need for a newer version.. with or without actual cheats/bypasses.

@crimson: youre really giving your own private money away for a new renguard? either you got too much of it or you really have to love this game/community. in case of the latter: my respect, honestly

so i guess "hacking" renguard1.04 cant be done with a clear conscience.

regards

0x90

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Subject: Re: BHS Rumor's  
Posted by [Goztow](#) on Mon, 08 Jan 2007 14:00:06 GMT  
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She's not the only one that really has their heart into this community. I think all of us do in some way (except maybe Dave Mason aka DJM, donno what he's doing around here, really).

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Subject: Re: BHS Rumor's  
Posted by [Crimson](#) on Mon, 08 Jan 2007 14:08:36 GMT  
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No, I'm definitely not the only one. All told, I spend about \$450US per month on my three servers. I generally don't see more than \$50 a month in donations, though sometimes I do get more. My heart IS really in this game as it has been since I started playing it in the beta test.

At one time, BHS would have welcomed the challenge such as when we defeated CyberPrick's little bypasses within hours after their release. We lost a very vital member of our team at a horrible time and have been struggling ever since.

But, as always, I will fight on. I just want what everyone wants... as many people playing as possible, and for those players to be playing without an unfair advantage.

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Subject: Re: BHS Rumor's  
Posted by [Ma1kel](#) on Mon, 08 Jan 2007 16:39:23 GMT  
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Imfao

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Subject: Re: BHS Rumor's  
Posted by [Renx](#) on Mon, 08 Jan 2007 20:19:28 GMT  
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MaidenTy1 wrote on Mon, 08 January 2007 00:59Renx wrote on Sun, 07 January 2007 22:15Cheating is not against the forum rules. He can make all the cheats he wants and cheat 24/7 in any server he wants, it's not going to get him banned here. What would get him banned is if he tried to advertise and gain support for his software here, which he has not done. Thus, no ban. I'm sorry. I guess I was under the impression that this forum and community officially took a dim view of people who cheat, and who make and distribute cheats. I stand humbly corrected.

I never said we didn't. What I did say is people don't get banned for not breaking the rules, unless there is a special reason.

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Subject: Re: BHS Rumor's

Posted by [IronWarrior](#) on Tue, 09 Jan 2007 03:25:45 GMT

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Whitedragon wrote on Mon, 08 January 2007 02:22 With an attitude like that, no wonder this game has such a cheating problem.

Indeed.

I think people who make cheats aswell as the players who cheat should be shot then nuked.

Renx wrote on Mon, 08 January 2007 14:19 MaidenTy1 wrote on Mon, 08 January 2007 00:59 Renx wrote on Sun, 07 January 2007 22:15 Cheating is not against the forum rules. He can make all the cheats he wants and cheat 24/7 in any server he wants, it's not going to get him banned here. What would get him banned is if he tried to advertise and gain support for his software here, which he has not done. Thus, no ban.

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I never said we didn't. What I did say is people don't get banned for not breaking the rules, unless there is a special reason.

Making a cheat that alot of n00bs are using, aint a speical reason? o.O

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Subject: Re: BHS Rumor's

Posted by [MexPirate](#) on Tue, 09 Jan 2007 03:49:29 GMT

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0x90 wrote on Mon, 08 January 2007 07:49 wow.. many new posts. well, lets see...

Crimson wrote on Mon, 08 January 2007 06:58

Hey, 0x90, just in case you thought otherwise, I 100% disapprove of the software you have created, but so long as you are not trying to spread secrets, encourage others to cheat, or HELP others to cheat, you can remain a member here.

of course i didnt thought otherwise but thanks for not banning me and so i will go on like before (thus not breaking any of the rules you mentioned).

Cat998

Goztow Without him, there wasn't an urgent need for 1.04

There is, just have a look on all the bugs RG 1.03 has.

Most of the windows 2000 users and many other people aren't even able to use renguard because of SVKP.

im with cat998 here: i think there IS an urgent need for a newer version.. with or without actual cheats/bypasses.



@crimson: youre really giving your own \_private\_ money away for a new renguard? either you got too much of it or you really have to love this game/community. in case of the latter: my respect, honestly  
so i guess "hacking" renguard1.04 cant be done with a clear conscience.

regards  
0x90

and that means it's going to stop you right?

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Subject: Re: BHS Rumor's  
Posted by [Herr](#) on Tue, 09 Jan 2007 13:26:32 GMT  
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Crimson wrote on Sun, 07 January 2007 01:00Yeah, BHS hasn't done ANYTHING... nevermind WOLProxy that has stopped several servers from crashing when XWIS (often) dies. And let's forget that we are merely days/weeks away from bringing back the public ladder (<http://renladder.blackhand-studios.net>)... but if that qualifies as "doing nothing" then I guess we're a bunch of slack-asses. Oh yeah, we're also close to releasing a tool to make serial banning possible, plus a couple exploit fixes and ladder-related fixes.

But, oh yeah, we haven't done anything recently at ALL .

Just out of interest, why did the renladder get a greater priority then RG1.04 on the BHS to-do list? I am very pleased to see the ladder coming back, it's awesome. I am just wondering why the ladder was more important or got more interest.

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Subject: Re: BHS Rumor's  
Posted by [Goztow](#) on Tue, 09 Jan 2007 13:42:28 GMT  
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It's not a matter of priorities from what i understood. It's a matter of available (human) ressources.

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Subject: Re: BHS Rumor's  
Posted by [StealthEye](#) on Tue, 09 Jan 2007 13:51:30 GMT  
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I think it's just that different people are working on different projects...

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Subject: Re: BHS Rumor's  
Posted by [Renx](#) on Tue, 09 Jan 2007 16:39:20 GMT  
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IWarriors wrote on Mon, 08 January 2007 23:25  
Making a cheat that alot of n00bs are using, aint a speical reason? o.O

How does that differ from any other cheat maker? EVeryone could use it, it still wouldn't matter because it's not against the forum rules. As long as he is not advertising his cheat or promoting cheating in any way, what good is a ban really going to do? It's going to accomplish nothing, and that's why the rules are the way they are.

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Subject: Re: BHS Rumor's  
Posted by [warranto](#) on Tue, 09 Jan 2007 16:42:31 GMT  
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Herr wrote on Tue, 09 January 2007 06:26Crimson wrote on Sun, 07 January 2007 01:00Yeah, BHS hasn't done ANYTHING... nevermind WOLProxy that has stopped several servers from crashing when XWIS (often) dies. And let's forget that we are merely days/weeks away from bringing back the public ladder (<http://renladder.blackhand-studios.net>)... but if that qualifies as "doing nothing" then I guess we're a bunch of slack-asses. Oh yeah, we're also close to releasing a tool to make serial banning possible, plus a couple exploit fixes and ladder-related fixes.

But, oh yeah, we haven't done anything recently at ALL .

Just out of interest, why did the renladder get a greater priority then RG1.04 on the BHS to-do list? I am very pleased to see the ladder coming back, it's awesome. I am just wondering why the ladder was more important or got more interest.

This is just a guess, so don't take it as anything official.

The last I heard was that the Renguard team was waiting on one person, and everyone else had progressed as far as they were able without this person's work.

I'm assuming that the ladder is something that is being and can be done while they wait for this person to finish.

---

Subject: Re: BHS Rumor's  
Posted by [Crimson](#) on Tue, 09 Jan 2007 18:50:14 GMT  
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When you're dealing with volunteers, sometimes you just have to do the project that they are interested and motivated to do. So, it was either the ladder or nothing. But now that I have the extra money to bribe for RG 1.04's completion and I finally got the BI guys' NDA's in hand, we can

dig in!

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Subject: Re: BHS Rumor's  
Posted by [Jimbo27](#) on Tue, 09 Jan 2007 22:15:14 GMT  
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Just make sure BHS refuses any help. thats always a good thing.

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Subject: Re: BHS Rumor's  
Posted by [Crimson](#) on Tue, 09 Jan 2007 22:25:01 GMT  
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On the contrary, BHS has recently partnered with BlackIntel. We have also been releasing Black Cell's SSAOW scripts for quite some time now. We accept help all the time, but all offers must be reviewed for their merit and not all offers fulfill a need.

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Subject: Re: BHS Rumor's  
Posted by [dead6re](#) on Wed, 10 Jan 2007 10:32:14 GMT  
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Crimson wrote on Tue, 09 January 2007 17:25 On the contrary, BHS has recently partnered with BlackIntel. We have also been releasing Black Cell's SSAOW scripts for quite some time now. We accept help all the time, but all offers must be reviewed for their merit and not all offers fulfill a need.

The coders at Black-Intel are very dedicated towards Renegade. I often hear about new developments they have made and know there is a lot more to come! This partnership and their dedication should speed up the projects that BHS have.  
For example, RenGuard 1.04

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Subject: Re: BHS Rumor's  
Posted by [IronWarrior](#) on Wed, 10 Jan 2007 12:19:14 GMT  
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Renx wrote on Tue, 09 January 2007 10:39 IronWarrior wrote on Mon, 08 January 2007 23:25  
Making a cheat that alot of n00bs are using, aint a speical reason? o.O

How does that differ from any other cheat maker? EVeryone could use it, it still wouldn't matter because it's not against the forum rules. As long as he is not advertising his cheat or promoting cheating in any way, what good is a ban really going to do? It's going to accomplish nothing, and that's why the rules are the way they are.

Its better then doing shit all. I dont want any person who uses cheats in an online game around me, would you? do you prefer to have that type of person around you? -\_-

---

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Subject: Re: BHS Rumor's  
Posted by [Blazer](#) on Wed, 10 Jan 2007 12:31:21 GMT  
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Some "cheaters" like 0x90 are not players. They are just good at coding. RenGuard was coded to stop people from hacking into it, so it is a target for coders who like a challenge to break the protection and whatnot. 0x90 does not cheat at renegade, he is just interested in the encryption and protection of Renguard. I believe his main reason for creating the bypass was just to show that it could be done. Since then he has been quite helpful and completely honest, and I believe that his input will help make RG 1.04 a better product.

---

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Subject: Re: BHS Rumor's  
Posted by [IronWarrior](#) on Wed, 10 Jan 2007 12:36:22 GMT  
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Blazer wrote on Wed, 10 January 2007 06:31Some "cheaters" like 0x90 are not players. They are just good at coding. RenGuard was coded to stop people from hacking into it, so it is a target for coders who like a challenge to break the protection and whatnot. 0x90 does not cheat at renegade, he is just interested in the encryption and protection of Renguard. I believe his main reason for creating the bypass was just to show that it could be done. Since then he has been quite helpful and completely honest, and I believe that his input will help make RG 1.04 a better product.

Understandable and if hes helping Renguard with any input, then thats good.

Though I never said anything about 0x90.

But he must have played it to test it, no?

---

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Subject: Re: BHS Rumor's  
Posted by [Goztow](#) on Wed, 10 Jan 2007 12:45:53 GMT  
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IWarriors wrote on Wed, 10 January 2007 13:36Blazer wrote on Wed, 10 January 2007 06:31Some "cheaters" like 0x90 are not players. They are just good at coding. RenGuard was coded to stop people from hacking into it, so it is a target for coders who like a challenge to break the protection and whatnot. 0x90 does not cheat at renegade, he is just interested in the encryption and protection of Renguard. I believe his main reason for creating the bypass was just

to show that it could be done. Since then he has been quite helpful and completely honest, and I believe that his input will help make RG 1.04 a better product.

Understandable and if hes helping Renguard with any input, then thats good.

Though I never said anything about 0x90.

But he must have played it to test it, no?

I'd even say more: I recognised a ss he posted as being in our server, however he just joined and then left. What Blazer means is that he ain't actively playing Renegade.

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Subject: Re: BHS Rumor's  
Posted by [Blazer](#) on Wed, 10 Jan 2007 13:11:14 GMT  
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Yeah Im sure that he has the game and is capable of playing but he only interest was in bypassing RG, not actual gameplay (another reason that banning him would do no good). I'm hoping to open a line of communication with him so that he can share what he knows of RG vulnerabilities and how he exploited them, so that we can make sure the RenGuard 1.04 addresses those, and makes it harder for anyone else to make a bypass using similar methods.

---

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Subject: Re: BHS Rumor's  
Posted by [Renx](#) on Wed, 10 Jan 2007 16:28:18 GMT  
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Don't you owe 0x90 \$50?

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Subject: Re: BHS Rumor's  
Posted by [IronWarrior](#) on Wed, 10 Jan 2007 16:56:22 GMT  
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Blazer wrote on Wed, 10 January 2007 07:11 Yeah Im sure that he has the game and is capable of playing but he only interest was in bypassing RG, not actual gameplay (another reason that banning him would do no good). I'm hoping to open a line of communication with him so that he can share what he knows of RG vulnerabilities and how he exploited them, so that we can make sure the RenGuard 1.04 addresses those, and makes it harder for anyone else to make a bypass using similar methods.

As he had fun in bypassing rg 1.3 what makes you so sure whatever he learns from you and other bhs staff that he wont use it whatever he gains to crack rg 1.4 and ruin it all again?

---

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Subject: Re: BHS Rumor's

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Posted by [Blazer](#) on Wed, 10 Jan 2007 20:03:09 GMT

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Theres nothing for him to learn that he doesn't already know. He unpacked the protected executable, he unencrypted and sniffed the RG network protocol. He knows how to make an aimbot. He knows the IPs of the master servers. We are all but helpless against someone with the skillset of 0x90 or v00d00. People who can hack their own windows kernel can do literally anything on a PC.

In short, he could easily crack 1.04, no matter how good it was - even if it was coded by a team of 1000 experts, simply because anything on a PC can be hacked if you have the skills, motivation, and the time.

Fortunately, he seems more interested in the implementation of RG, than destroying Renegade. He has already written a bypass, and realized how much it hurt us, including financially. I am hoping that he will want to satisfy his need for a challenge by helping us rather than hurting us.

---

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Subject: Re: BHS Rumor's

Posted by [Sniper\\_De7](#) on Wed, 10 Jan 2007 20:25:14 GMT

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It must be a big challenge to crack some people's volunteering work in stopping cheaters, instead of like, professionals. Congratulations. You're good.

---

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Subject: Re: BHS Rumor's

Posted by [IronWarrior](#) on Wed, 10 Jan 2007 22:38:16 GMT

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Sniper\_De7 wrote on Wed, 10 January 2007 14:25It must be a big challenge to crack some people's volunteering work in stopping cheaters, instead of like, professionals. Congratulations. You're good.

Have to agree with this.

If he wants to go hack something, I recommend the CIAs or an Military computer network.

---

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Subject: Re: BHS Rumor's

Posted by [fl00d3d](#) on Thu, 11 Jan 2007 06:26:00 GMT

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IWarriors wrote on Wed, 10 January 2007 17:38Sniper\_De7 wrote on Wed, 10 January 2007 14:25It must be a big challenge to crack some people's volunteering work in stopping cheaters, instead of like, professionals. Congratulations. You're good.

Have to agree with this.

If he wants to go hack something, I recommend the CIAs or an Military computer network.

lol (and Crimson knows why I'm laughing)

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Subject: Re: BHS Rumor's  
Posted by [IronWarrior](#) on Thu, 11 Jan 2007 08:11:43 GMT  
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f100d3d wrote on Thu, 11 January 2007 00:26IWarriors wrote on Wed, 10 January 2007 17:38Sniper\_De7 wrote on Wed, 10 January 2007 14:25It must be a big challenge to crack some people's volunteering work in stopping cheaters, instead of like, professionals. Congratulations. You're good.

Have to agree with this.

If he wants to go hack something, I recommend the CIAs or an Military computer network.

lol (and Crimson knows why I'm laughing)

Please do share,

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Subject: Re: BHS Rumor's  
Posted by [Sniper\\_De7](#) on Thu, 11 Jan 2007 12:15:26 GMT  
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It seems to me it's harder to make something that's really hard to crack than it is to crack something.

I'm not sure if he's laughing because he works or worked (i don't know) for the military or whatever, or if it's something I said because I really don't have the faintest idea about hacking or if the person volunteering is an "expert"(gets paid) or whatever.

I do know that for anyone to make and distrube cheats for a "challenge" that you'd be a really selfish, uncaring person to not even think of what would happen. No one really cares about cheating in games like CSS or wherever because you have 100s and 1000s of other servers to choose from. Not only that, but if he was \*truly\* in it for the challenge, then what is the point in releasing the bypass? Why not just crack it, try it, see if it works, and then move along to whatever else that might seem challenging.

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Subject: Re: BHS Rumor's  
Posted by [Crimson](#) on Thu, 11 Jan 2007 12:40:11 GMT  
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I am locking all Spooky/Crimson ReneDrama-related threads. If you wish to discuss anticheat solutions and whatever else we talked about in this thread, please start a new thread. (Or if someone has already started one, reply to it.)

Spoony says:To Crimson, I will say this last thing: about everything I've said about you, I sincerely hope you will prove me wrong.

Crimson responds:It would be a great pleasure to prove you wrong. (And hopefully you take that in the lighthearted way I mean it)

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