
Subject: Not Really A Mod, But I Thought i Should Share. (Skin)

Posted by [JasonKnight](#) on Fri, 29 Dec 2006 06:48:16 GMT

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To Download = http://jb.volrathscastle.com/screenys/stealth_effect.dds

Tell me what you all think then!!!

First off the SBH, right about here you would normally be able faintly see a SBH unit.

<http://jb.volrathscastle.com/screenys/sbh1.jpg>

Here you should be able to know that there is an SBH unit in front of you, but as you can see, if your going quick you didnt see a thing.

<http://jb.volrathscastle.com/screenys/sbh2.jpg>

Normally if you dont see him from this far away, your stupid.

<http://jb.volrathscastle.com/screenys/sbh3.jpg>

Up close and personal, normally, you would see them between night and day, if your not looking out, you could miss this guy.

<http://jb.volrathscastle.com/screenys/sbhu...andpersonal.jpg>

now for the Stank.

Normally you should be able to faintly see a stank from here

<http://jb.volrathscastle.com/screenys/Stank1.jpg>

<http://jb.volrathscastle.com/screenys/Stank2.jpg>

Too prove that he is really there, here is a single pistol shot.

<http://jb.volrathscastle.com/screenys/Stankshoot2.jpg>

Right about now, you would normally start hearing the stank sound. very VERY faintly, but you can hear it (if your wearing headphones that is)

<http://jb.volrathscastle.com/screenys/Stank3.jpg>

this is where you would start hearing the stank sound on desktop speakers, as you can see, this is also about the time where you would be able to spot a stank almost instantly with the normal skin, you could miss him with this.

<http://jb.volrathscastle.com/screenys/Stank4.jpg>

Up in his grill and still seems like you could miss him. Mush harder to spot.

<http://jb.volrathscastle.com/screenys/Stan...andpersonal.jpg>

I am in the stank, can you find the SBH???

<http://jb.volrathscastle.com/screenys/howaboutnow.jpg>

There he is

<http://jb.volrathscastle.com/screenys/thereheis.jpg>

here is another one.
he is right next to me, do you see him in the circle?? he is there.
<http://jb.volrathscastle.com/screensys/found%20him.jpg>

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Subject: Re: Not Really A Mod, But I Thought i Should Share. (Skin)
Posted by [nopol10](#) on Fri, 29 Dec 2006 07:07:06 GMT
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My goodness, the stank looks like a toy in the stankshoot pic.

Subject: Re: Not Really A Mod, But I Thought i Should Share. (Skin)
Posted by [EvilWhiteDragon](#) on Fri, 29 Dec 2006 15:53:12 GMT
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I have the feeling it is better visible then normal so

Subject: Re: Not Really A Mod, But I Thought i Should Share. (Skin)
Posted by [JasonKnight](#) on Fri, 29 Dec 2006 16:46:19 GMT
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you have the feeling that its easier.

I have the feeling you didnt try it to make that statment.

5 of us tested it in a huge CTF server last night, we where on GDI and we had a hell of a time spotting the sbh's. worse then normal. If you really want me to do compair shots i will. but you should be able to see for yourself the difference.

Subject: Re: Not Really A Mod, But I Thought i Should Share. (Skin)
Posted by [JeepRubi](#) on Fri, 29 Dec 2006 22:16:40 GMT
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Why would you want to make it harder for yourself?

Subject: Re: Not Really A Mod, But I Thought i Should Share. (Skin)
Posted by [JasonKnight](#) on Fri, 29 Dec 2006 23:35:30 GMT
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Jeep Rubi wrote on Fri, 29 December 2006 23:16 Why would you want to make it harder for yourself?

... why would you want to try playing games on a harder setting? TO CHALLENGE YOURSELF. unless your the kinda person who always picks "Easy" and then says you beat the game in 5 hours...

Subject: Re: Not Really A Mod, But I Thought i Should Share. (Skin)

Posted by [\[NE\]Fobby\[GEN\]](#) on Fri, 29 Dec 2006 23:38:16 GMT

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SBH's are already hard enough to see, and missing them as they walk into your base could cost you the game. I'd rather do my team a favour and stick with the standard skin.

Subject: Re: Not Really A Mod, But I Thought i Should Share. (Skin)

Posted by [JeepRubi](#) on Sat, 30 Dec 2006 03:38:27 GMT

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JasonKnight wrote on Fri, 29 December 2006 17:35 Jeep Rubi wrote on Fri, 29 December 2006 23:16 Why would you want to make it harder for yourself?

... why would you want to try playing games on a harder setting? TO CHALLENGE YOURSELF. unless your the kinda person who always picks "Easy" and then says you beat the game in 5 hours...

Whoa, wasnt trying to be mean or anything, just wanted to know.

Subject: Re: Not Really A Mod, But I Thought i Should Share. (Skin)

Posted by [JasonKnight](#) on Sat, 30 Dec 2006 04:13:34 GMT

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i wasn't trying to be mean at all myself, just all i could think of saying in my defence

Subject: Re: Not Really A Mod, But I Thought i Should Share. (Skin)

Posted by [Veyrdite](#) on Sat, 30 Dec 2006 08:51:22 GMT

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it would be so annoying if someone made a stealth skin thats all alpha, and therefore invisible, and then modded the game so stealth units dont reveal when they decide to shoot. notbad, but you need it for a practice level pkg.
