Subject: Light
Posted by Anonymous on Wed, 15 Jan 2003 13:46:00 GMT
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HOw do I modify or make lighting?? It there a tut?

Subject: Light
Posted by Anonymous on Wed, 15 Jan 2003 14:03:00 GMT
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Lighting can be added in commando level editor. I suggest finding acopy of Dante's Renhelp v1.6 ot above. See tutorials list on header of mod forum.Hope this has helped you

Subject: Light
Posted by Anonymous on Wed, 15 Jan 2003 15:11:00 GMT
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Thanks, yeah i can add the light in commando, but how do i edit it?

Subject: Light
Posted by Anonymous on Thu, 16 Jan 2003 12:26:00 GMT
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double click on the object reference on your map.it will then bring up a properties dialog so you can edit that instances properties

Subject: Light
Posted by Anonymous on Fri, 17 Jan 2003 00:07:00 GMT
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right Dante.   But to see the effect of your change you must go to: Ligthening -> Compute Vertex Solve.   @Dante: what's about the tutorial vor your VTOL-scrits?Or just explain it shortly to me and I'll write one.