Subject: after looking at...
Posted by jnz on Wed, 06 Dec 2006 16:44:51 GMT
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i decided i want to try my skills at making a movie. i downloaded camtasima studio 4, i like it. im gunna download adobe premier pro and try that, atm it is hard to find(you know the kind i mean).

but im stupmed, im sure you have watched the southpark movies/episodes. they are done on computer, what programs is it done on/how do i do it?

also last question, i want a program like 3dsmax but purely for animating is there such a program? or do i have to use 3dsmax?

Subject: Re: after looking at...
Posted by Jerad2142 on Wed, 06 Dec 2006 18:51:09 GMT
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I actually heard somewhere that the south park charters where actually just pieces of cloth, and not computer generated (I have herd other "real" cartoons mocking it anyway) Kind of like "gumbi" just with cloth instead of clay (I think that was what it was called anyway). But it is possible I was just misinformed.

Subject: Re: after looking at...
Posted by jnz on Wed, 06 Dec 2006 20:39:10 GMT
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it used to be...it used to take a about 6 months to make one episode. i watched a episode to tell how it is made and they say. they can make an episode in a week because of computers.

Subject: Re: after looking at...
Posted by Ma1kel on Wed, 06 Dec 2006 20:46:24 GMT
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For good sake..

They use Maya to make the movies. It takes around 3 days.
The FIRST episode was made without a PC.

http://en.wikipedia.org/wiki/South_park#Animation_style

"Construction paper cut-outs were used in the original pilot animation and in the first episode made for Comedy Central. Subsequent episodes have been produced by computer animation that

provides the same look, although the appearance of the characters and scenes has become less crude over time largely in order to enhance the comedic effect. Special effects such as prepackaged explosions have replaced cardboard-style fires, and light shading has been used to highlight "sappy" or movie-like moments and Eric Cartman's propensity for striking dramatic poses. Some episodes also contain sections of live action as well, such as "Tweek vs. Craig" and "Cat Orgy".

CorelDRAW is used to create the characters, which are animated using Maya. The style of animation used for South Park was inspired by the paper cut-out cartoons made by Terry Gilliam for Monty Python's Flying Circus, of which Trey Parker and Matt Stone have been lifelong fans.[1] For perspective, the average episode of The Simpsons takes six to eight months to create[citation needed], while episodes of South Park have been completed in as little as three days.[2] This enables the show to keep up with current events, such as the capture of Saddam Hussein."

Subject: Re: after looking at...
Posted by rm5248 on Wed, 06 Dec 2006 21:59:34 GMT
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Well, for 3D: http://www.blender.org