
Subject: Is there anything special I have to do to get my sam sites o
Posted by [Anonymous](#) on Tue, 14 Jan 2003 10:45:00 GMT

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I don't know much about level edit. I have only read the most basic tutorials. I have heard that elevators and sam sites don't work or something. I putting 3 sam sites in each base. I might decide to use an elevator for some reason. Is there anything I need to do to get my sam sites shooting orcas? Oh yeah, and how do I put in A-10 planes and PBA suits in it? Is there any way to modify the A-10's bombs to do more realistic damage? (the rocket on it is more powerful than the bombs.) Anything else I should know? Sorry for all the questions but this is my first map and I don't want it to be half assed.

Subject: Is there anything special I have to do to get my sam sites o
Posted by [Anonymous](#) on Tue, 14 Jan 2003 11:44:00 GMT

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I guess not...

Subject: Is there anything special I have to do to get my sam sites o
Posted by [Anonymous](#) on Tue, 14 Jan 2003 11:48:00 GMT

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I dont know.

Subject: Is there anything special I have to do to get my sam sites o
Posted by [Anonymous](#) on Tue, 14 Jan 2003 13:15:00 GMT

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I believe you need to attach a script to the samsite. the script i know of is "M07_SAM_Site_Logic" This script makes the Samsite act like base defences but will only shoot aircraft. Don't ask me how to use scripts though, it's probably simple (if the script is already implimented). I believe that that script above had no parameters. As for the damage of the A10, you need to edit its weapon it think. Good Luck
