
Subject: Renegade 2 Petition

Posted by [trjrcc](#) on Sun, 26 Nov 2006 01:07:31 GMT

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I don't know about everyone else, but I want EA to make a second Renegade. As you may know, there was a Ren 2 in production a long time ago, but EA cancelled it. I happened to come across an online petition that someone made to EA, but barely anyone has signed it. It was made with the thought that, if enough people seem interested in another Renegade, EA might want to have it made afterall. Unfortunately, there aren't many signatures, but I'm hoping to get them up by posting this kind of "heads up" on different Ren forums.

The URL is <http://www.petitionspot.com/petitions/Renegade>

Thanks for your time and I hope we can get a lot of signatures.

Subject: Re: Renegade 2 Petition

Posted by [bigejoe14](#) on Sun, 26 Nov 2006 01:25:33 GMT

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These never work.

Subject: Re: Renegade 2 Petition

Posted by [nopol10](#) on Sun, 26 Nov 2006 01:30:14 GMT

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bigejoe14 wrote on Sun, 26 November 2006 09:25 These never work.
Agreed.

Subject: Re: Renegade 2 Petition

Posted by [icedog90](#) on Sun, 26 Nov 2006 02:14:29 GMT

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I have seen countless petitions and strives throughout the years for Renegade 2, and absolutely zero have had any effect.

Subject: Re: Renegade 2 Petition

Posted by [Canadacd](#)n on Sun, 26 Nov 2006 03:04:09 GMT

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I don't think anyone gives a shit about online petitions.

Subject: Re: Renegade 2 Petition
Posted by [Kamuix](#) on Sun, 26 Nov 2006 03:07:48 GMT
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EA's last excuse:

Quote:Why should we spend a bunch of time on a decent game if we can spend less time on shitty games, which look good from the screenshots and other previews, than people will buy it when it comes out....Than once they get bored of that game, which will happen quickly, we will have another shitty game out for them to buy. Why not? It's profitable and easy and takes less time.....Unlike your old favoured Westwood Studios.

Subject: Re: Renegade 2 Petition
Posted by [Viking](#) on Sun, 26 Nov 2006 03:29:20 GMT
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ROTFL!

Subject: Re: Renegade 2 Petition
Posted by [f100d3d](#) on Sun, 26 Nov 2006 05:09:14 GMT
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To be completely honest, I think I'd rather see a Renegade 2 or spinoffs of the original Renegade be developed by us fans than Electronic Arts. Those shitheads have fucked us fans over way too many times. I'd rather see a petition created that calls out EA for being selfish and uncaring. I'd sign that in a heartbeat.

Subject: Re: Renegade 2 Petition
Posted by [light](#) on Sun, 26 Nov 2006 05:28:44 GMT
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It's nice to see hope.

Even if it is misplaced, it's still nice to see.

Subject: Re: Renegade 2 Petition
Posted by [f100d3d](#) on Sun, 26 Nov 2006 05:37:25 GMT
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Every breath of life and energy I put into this game is not only because I love it -- its because its a living legacy of Westwood Studios and the group of people that had an impact in my (and others') lives.

LONG LIVE WESTWOOD - DOWN WITH EA!

Subject: Re: Renegade 2 Petition
Posted by [Tiesto](#) on Sun, 26 Nov 2006 12:03:05 GMT
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Renegade 2....a project for BHS maybe in the future?

When they have done RG1.04 first.

Subject: Re: Renegade 2 Petition
Posted by [Cat998](#) on Sun, 26 Nov 2006 12:05:28 GMT
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Acey#GW wrote on Sun, 26 November 2006 13:03Renegade 2....a project for BHS maybe in the future?

definatly not !

You don't know how much ressources/people you would need for such a project. Far more than BHS has.

Subject: Re: Renegade 2 Petition
Posted by [jnz](#) on Sun, 26 Nov 2006 12:33:31 GMT
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it would still be a good project. if alll the mod teams and programmers came together, it would work.

Subject: Re: Renegade 2 Petition
Posted by [joe8976](#) on Sun, 26 Nov 2006 12:34:23 GMT
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It probably won't work, but i'll sign anyway.

Subject: Re: Renegade 2 Petition
Posted by [Zion](#) on Sun, 26 Nov 2006 14:27:21 GMT
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You can say Renegade2 is Apocalypse Rising.

The Apocalypse Rising team is creating a mod for Renegade based around Red Alert 2. Renegade 2 was basically the same thing (Ren into RA2) and we're coming along nicely.

Expect our first release sometime early next year (if it comes before, then it's a surprise).

vv[Come visit us at the links in my sig.]vv

Subject: Re: Renegade 2 Petition
Posted by [soapdirt](#) on Sun, 26 Nov 2006 17:42:27 GMT
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LOL

Why would anybody/company waste there time making a sequal to renegade ??

Renegade fails because the game players Or should that be the players who try to destroy the game.

iF YOU THINK ABOUT IT ea HAS THE RIGHT IDEA (unfortunatly) just keep pumping out shit games ----You were given this game (Renegade) and all you done is make mods that are designed to give the mod maker a unfair advantage.

LMAO it was/is so bad Black hand studios had to try to make a new anti-cheat program to stop the cheats <-----lol

Think about it ---you got some pretty clued up people working behind the scenes of this site and a few other renegade sites,all working together to stop cheats and the likes.

Time i feel would be better spent expanding the game ---But no you have decided its time better spent stoping the cheats.

CUT SCENE:::

Server Black intel +modifications
map field

LOL must of been a 5 admins/mods in the game

In comes Dead6

buys a 500black hand sniper walks in the tunnel and kills 4 people 1,2,3,4 reloads and kills another 2 people =6people all head shots 1,2,3,4,5,6 <---that fast

Hes using renguard

when questioned ---hes L33T and crimson lets him (His words not mine)

Now evildragon is on gdi and hes a okay player --well rounded got all weapon skills/can rush/can defend <---This guy couldnt go in the tunnel,just like the other 3 mods/admin on gdi --infact anybody on gdi couldnt go in the tunnel

dead6 got 35-1 in less than 10minutes

IMO therein is the problem ---if you cheat,and he fookin cheats--if you cheat and nobody stops you or even says anything to you about it ---then how you gonna move forward as a community ??

Answer:: You aint

So what happens ?? I'll tell you what happens

You get shit games to play --and they keep pumping out shit games for you to play.

So please when u firing the fucks into EA --think again you may well be firing the fucks into the wrong people.

Subject: Re: Renegade 2 Petition

Posted by [StealthEye](#) on Sun, 26 Nov 2006 17:59:50 GMT

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Quote:all you done is make mods that are designed to give the mod maker a unfair advantage. That is a very untrue and bad way to look at mods people spend a lot of time on making. Mods are made to make the game nicer, better or whatever, not to give someone an unfair advantage.

Quote:LMAO it was/is so bad Black hand studios had to try to make a new anti-cheat program to stop the cheats <-----lol

I don't see what is so funny about the fact something like that is needed to make the game playable. I would say the need for it is a sad thing, but the fact it has been created good.

Quote:Think about it ---you got some pretty clued up people working behind the scenes of this site and a few other renegade sites,all working together to stop cheats and the likes.

Time i feel would be better spent expanding the game ---But no you have decided its time better spent stoping the cheats.

I would not like to play a really cool mod if it is completely spoiled by cheaters making you unable to even play the mod.

About your "cut scene", it is nonsense. Your info is wrong, your numbers aren't right and your conclusions are even worse.

Quote:So please when u firing the fucks into EA --think again you may well be firing the fucks into the wrong people.Which should in that case be you, as you complain at the loads of work people do for this game.

Subject: Re: Renegade 2 Petition

Posted by [Ghostshaw](#) on Sun, 26 Nov 2006 18:07:37 GMT

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Also you should learn to make a proper understandable post.

And why would i spend time on making a couple of new skins and stuff, but with the exact same gameplay, and not spend time improving the gameplay.

Last time i checked games were about gameplay.

-Ghost-

Subject: Re: Renegade 2 Petition

Posted by [EvilWhiteDragon](#) on Sun, 26 Nov 2006 18:35:58 GMT

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soapdirt wrote on Sun, 26 November 2006 18:42*Comments on Dead6re cheating in our servers.*

Well, with the matter of facts we are investegating this, and yes we found it suspicious. But he is a mod for a reason, and that is that we trust him (to some extend atleast). And we kow he always hit the torso/arms/legs. We also know that he did miss to often to be using an aimbot. And we also know that we DO have an unbypassable anti cheat mod on our server, which disables bigbody / bighead, and to some extend aimbots. So thats why we didn't do anything visible on the spot.

And soapdirt, you would rather see new mods etc. which all would be haunted by cheaters? Each cheat in renegade works in every other mod based on the renegade engine. If you where to make a renegade 2 then you would have to use a proper engine, like the unreal engine or the crysis / source engine

[ontopic]

From what I've heard EA recently got some renewed intrest in renegade. I don't know much about

it, but that is a rumor I heard.

Subject: Re: Renegade 2 Petition
Posted by [Canadacdn](#) on Sun, 26 Nov 2006 18:45:39 GMT
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What if EA made a renegade game based in the C&C3 universe?

I think it would be too battlefield-ish.

Subject: Re: Renegade 2 Petition
Posted by [jnz](#) on Sun, 26 Nov 2006 19:51:01 GMT
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soapdirt wrote on Sun, 26 November 2006 17:42LOL

Why would anybody/company waste their time making a sequel to Renegade ??

Renegade fails because the game players. Or should that be the players who try to destroy the game.

so now are you calling Renegade shit? if it is "shit" why do so many people still play it? and "waste" hours of time dedicated making it better?

also you have a filthy habit of pressing the return key on your keyboard.

Subject: Re: Renegade 2 Petition
Posted by [Sniper_De7](#) on Sun, 26 Nov 2006 20:24:20 GMT
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soapdirt wrote on Sun, 26 November 2006 11:42Whatever you said.

Why should we trust your judgement on people who you say are without a doubt cheating? You've already been wrong once about Dan. Getting 6 headshots in a row is far from proof, even though I doubt you were there with him watching every single shot he took and how much those players had and what not.

Subject: Re: Renegade 2 Petition
Posted by [icedog90](#) on Sun, 26 Nov 2006 20:41:05 GMT
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Okay guys - please continue with soapdirt through private messages or some other form of communication.

Subject: Re: Renegade 2 Petition
Posted by [soapdirt](#) on Sun, 26 Nov 2006 20:59:11 GMT
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Yes thats the way Icedog sweep it all under the table

icedog: I'm not sweeping it under the table, I'm saving the thread from absolute destruction. You can easily start private messaging the people you are arguing with and then it will not be "swept under the table".

Subject: Re: Renegade 2 Petition
Posted by [Carrierll](#) on Sun, 26 Nov 2006 21:17:01 GMT
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WTF? I think you need to GTFO soapdirt.
You aren't clever, you're an arse.

Subject: Re: Renegade 2 Petition
Posted by [StealthEye](#) on Sun, 26 Nov 2006 21:24:35 GMT
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At least this is completely offtopic and I agree with Icedog90 here, this should not be continued in this thread.

Subject: Re: Renegade 2 Petition
Posted by [fl00d3d](#) on Mon, 27 Nov 2006 00:42:41 GMT
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Two major points I would like to make:

(1) The Renegade community is still alive because of the COMMUNITY. The players, the modders, the programmers, etc. The resolve of the developers is more than the resolve of the people who get bored with the game - thus keeping fresh material and interest. The resolve of the anticheat developers is greater than that of the cheaters - thus anticheats are being developed

each time a new cheat is discovered. I think the end result here is predictable ... as long as the community has this resolve to keep the game alive it will stay alive. A game is only as fun as the community makes it and this community has proven they love Renegade.

(2) BHS is dedicated to CnC as are a lot of other people. They've done a lot of great work and continue to do what they can to help. But they're not game developers. You need the consolidated efforts of the community to produce quality "mods" (Ren2). ^

Subject: Re: Renegade 2 Petition
Posted by [Canadacdn](#) on Mon, 27 Nov 2006 02:45:52 GMT
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f100d3d wrote on Sun, 26 November 2006 18:42
(2) BHS is dedicated to CnC as are a lot of other people. They've done a lot of great work and continue to do what they can to help. But they're not game developers. You need the consolidated efforts of the community to produce quality "mods" (Ren2). ^

Or the w3d engine source code, which EA will never release in a million billion years.

Subject: Re: Renegade 2 Petition
Posted by [Zion](#) on Mon, 27 Nov 2006 08:22:35 GMT
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Canadacdn wrote on Mon, 27 November 2006 02:45f100d3d wrote on Sun, 26 November 2006 18:42
(2) BHS is dedicated to CnC as are a lot of other people. They've done a lot of great work and continue to do what they can to help. But they're not game developers. You need the consolidated efforts of the community to produce quality "mods" (Ren2). ^

Or the w3d engine source code, which EA will never release in a million billion years.

True, but we'll probably crack it in 2-3 years.

Subject: Re: Renegade 2 Petition
Posted by [Goztow](#) on Mon, 27 Nov 2006 08:32:08 GMT
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What would we need in terms of soft- and hardware to do that?

Subject: Re: Renegade 2 Petition

Posted by [StealthEye](#) on Mon, 27 Nov 2006 08:41:06 GMT

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I think we need things in terms of people and skill rather than soft- and hardware... Which is probably harder to get than soft- and hardware.

Subject: Re: Renegade 2 Petition

Posted by [Goztow](#) on Mon, 27 Nov 2006 08:42:03 GMT

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It would prolly be illegal anyway. (copyright protection, ...)

Subject: Re: Renegade 2 Petition

Posted by [EvilWhiteDragon](#) on Mon, 27 Nov 2006 11:05:24 GMT

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technically all scripts.dll mods etc are illgal, as they change the original software. So that shouldnt make much of a difference I think.

Subject: Re: Renegade 2 Petition

Posted by [trooprm02](#) on Mon, 27 Nov 2006 14:57:04 GMT

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I doubt this will work, but atleast it does show some interest in Renegade 2 (like they care tho), will link

Subject: Re: Renegade 2 Petition

Posted by [genetix](#) on Tue, 28 Nov 2006 01:40:10 GMT

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There is no way in hell EA would create Renegade 2. HOWEVER there is the smallest little slice of a chance in this world that EA would release the renegade engine to the community. Although I doubt they ever would since its supporting the mod community and mods don't make EA anymore money. They lose them money from lost market shares.

What I would like to see is something by Dante. Oh wait! Thats already happening... I can't wait for Dead6 to get completed. Screw messing around trying to get EA to do something. The Dead6 teams already at it and from what I hear has quite a bit done.

Subject: Re: Renegade 2 Petition

Posted by [DarkKnight](#) on Tue, 05 Dec 2006 20:36:54 GMT

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When BF2 first was coming out I was all excited. New graphics, vehicles, maps, etc...

I started to play the game and at first glance the game is awesome. Getting into a helicopter and manning the gun or parachuting out of one, flying. I mean just the whole game just kind of draws you in and you play the game for a while.

Level up through the ranks while you learn the game then after awhile you come to realize its just a glorified capture the flag game with really kewl graphics.

BF2 was a real disappointment. It got boring fast and became just another boring capture the flag game. Yawnnn!!!

Renegade I can still play for hours and never get bored of it. I doubt there will be another game like it unless they come out with Renegade 2. Enemy Territory looks interesting and I hope its more like Ren then it is like BF2.

Someone posted about mods ruining the game of Ren. You get that with any game that's out there. Abusive mods, abusive servers, eventually they weed themselves out. FPS games like Unreal tournament always bored the hell out of me. Renegade was the first game to get me online and keep me online.

Just curious anyone knows what happened to the old Westwood, not so much the company but the developers of renegade. Instead of petitioning EA maybe send something to them from the fans of Ren.

Subject: Re: Renegade 2 Petition

Posted by [Canadacdn](#) on Tue, 05 Dec 2006 22:12:35 GMT

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Darkknight wrote on Tue, 05 December 2006 20:36 Instead of petitioning EA maybe send something to them from the fans of Ren.

So we should send them a package full of timed C4?

Subject: Re: Renegade 2 Petition

Posted by [DarkKnight](#) on Tue, 05 Dec 2006 22:16:01 GMT

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Canadacd wrote on Tue, 05 December 2006 15:12Darkknight wrote on Tue, 05 December 2006 20:36Instead of petitioning EA maybe send something to them from the fans of Ren.

So we should send them a package full of timed C4?

LOL i dont know was just a thought since going to EA is pointless

Subject: Re: Renegade 2 Petition
Posted by [icedog90](#) on Tue, 05 Dec 2006 23:28:20 GMT
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Darkknight wrote on Tue, 05 December 2006 12:36When BF2 first was coming out I was all excited. New graphics, vehicles, maps, etc...

I started to play the game and at first glance the game is awesome. Getting into a helicopter and manning the gun or parachuting out of one, flying. I mean just the whole game just kind of draws you in and you play the game for a while.

Level up through the ranks while you learn the game then after awhile you come to realize its just a glorified capture the flag game with really kewl graphics.

BF2 was a real disappointment. It got boring fast and became just another boring capture the flag game. Yawnnn!!!

Finally someone I can agree with about Battlefield 2.

Subject: Re: Renegade 2 Petition
Posted by [JasonKnight](#) on Wed, 06 Dec 2006 00:29:38 GMT
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Darkknight wrote on Tue, 05 December 2006 14:36Just curious anyone knows what happened to the old Westwood, not so much the company but the developers of renegade. Instead of petitioning EA maybe send something to them from the fans of Ren.

Most of the creators of Renegade now work here.

<http://www.petroglyphgames.com/aboutus/index.php>

they made Star Wars: Empire at War.

Subject: Re: Renegade 2 Petition
Posted by [Canadacdn](#) on Thu, 07 Dec 2006 01:09:59 GMT
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What if instead of begging for the source code and doing nothing, we offered to buy it from EA. I mean, it can't cost too much for a four year-old first person shooter engine.

Subject: Re: Renegade 2 Petition
Posted by [\[NE\]Fobby\[GEN\]](#) on Thu, 07 Dec 2006 02:46:14 GMT
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Lol I can still remember the www.petitiononline.com/ren2 petition.

Subject: Re: Renegade 2 Petition
Posted by [Goztow](#) on Thu, 07 Dec 2006 08:36:29 GMT
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Canadacdn wrote on Thu, 07 December 2006 02:09: What if instead of begging for the source code and doing nothing, we offered to buy it from EA. I mean, it can't cost too much for a four year-old first person shooter engine.
That sounds like a decent idea.

Subject: Re: Renegade 2 Petition
Posted by [nopol10](#) on Thu, 07 Dec 2006 08:50:57 GMT
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Who is going to buy it?
(I bet EA was hoping for such a thing to happen)

Subject: Re: Renegade 2 Petition
Posted by [Carrierll](#) on Thu, 07 Dec 2006 09:15:34 GMT
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The most likely scenario is that people donate to BHS, and BHS buy it.

Subject: Re: Renegade 2 Petition
Posted by [\[NE\]Fobby\[GEN\]](#) on Thu, 07 Dec 2006 20:46:17 GMT
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I'd imagine any source code would cost a lot of money.

Subject: Re: Renegade 2 Petition
Posted by [warranto](#) on Thu, 07 Dec 2006 21:37:12 GMT
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It's not just the source code.

You also have to purchase the rights to the Command & Conquer title, any associated rights and privileges, the rights to the Renegade game, and its associated rights and privileges, the right to use the EA logo and its associated rights and privileges. Those alone would be more that I'm sure most people would be willing to donate for.

Why would BHS have to purchase those along with the source code? Because by having complete control of the game, they would then be representing EA, Command & Conquer and Renegade by interacting with the public through any changes to the game.

Subject: Re: Renegade 2 Petition
Posted by [BlueThen](#) on Thu, 07 Dec 2006 21:59:43 GMT
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Once I get rich...

Subject: Re: Renegade 2 Petition
Posted by [Canadacdn](#) on Fri, 08 Dec 2006 01:15:19 GMT
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Hm, well someone should send an email to them and ask about this.

Subject: Re: Renegade 2 Petition
Posted by [terminator 101](#) on Fri, 08 Dec 2006 09:46:24 GMT
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Darkknight wrote on Tue, 05 December 2006 15:36Renegade I can still play for hours and never get bored of it. I doubt there will be another game like it unless they come out with Renegade 2. Enemy Territory looks interesting and I hope its more like Ren then it is like BF2.

Someone posted about mods ruining the game of Ren. You get that with any game that's out there. Abusive mods, abusive servers, eventually they weed themselves out. FPS games like Unreal tournament always bored the hell out of me. Renegade was the first game to get me online and keep me online.

I feel 100% exactly the same way. Except I have played Enemy Territory, and it is nothing like Renegade. I mostly did not like it because I did not know what was I supposed to do in the game, unlike in Renegade where you have only 2 goals: attack or defend.

Subject: Re: Renegade 2 Petition

Posted by [\[NE\]Fobby\[GEN\]](#) on Sat, 09 Dec 2006 00:53:08 GMT

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^I completely agree

There's a lot of great games out there, but none that mix strategy and skill together as much as Renegade. Especially if you're playing with buddies you know, oh man, it can be such a blast.

Subject: Re: Renegade 2 Petition

Posted by [BlueThen](#) on Sat, 09 Dec 2006 03:36:53 GMT

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Canadacd wrote on Thu, 07 December 2006 19:15Hm, well someone should send an email to them and ask about this.

I tried. But almost everything I said wouldn't get sent because the system said it was "spam".

Subject: Re: Renegade 2 Petition

Posted by [superj69](#) on Sat, 09 Dec 2006 05:10:02 GMT

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unfortunatly renegade 2 is just a dream and a dream that i wish very very very very badly would come true
