
Subject: Does anyone else hate it when..
Posted by [Nglegs](#) on Sat, 18 Nov 2006 20:21:19 GMT
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Does anyone hate it when Little wanker N00bs....

=Sit outside a enemy building with a tank and wait for it to get to 1 shot left so they can destroy it and grab the rec.

=Use a tech to destroy a building a beacon is on even though they can get to another buidling.

=Continusily shoot a enemy building a beacon is already on.

=Buy A SBH or equily useless unit in a situation where your base is udner attack, and then go wander around in the feild.

sorry but these 4 things happend to me about 5 times each in a game I just played and I needed to vent.

Subject: Re: Does anyone else hate it when..
Posted by [fl00d3d](#) on Sat, 18 Nov 2006 20:23:51 GMT
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point whoring is sexy, tbh

Subject: Re: Does anyone else hate it when..
Posted by [w0dka](#) on Sun, 19 Nov 2006 09:26:42 GMT
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fl00d3d wrote on Sat, 18 November 2006 14:23point whoring is sexy, tbh

yes sometimes a little bit surprising when the team with only one defense structure without power wins a game just by points against a full working enemy base happend to me twice this day.

Subject: Re: Does anyone else hate it when..
Posted by [IronWarrior](#) on Sun, 19 Nov 2006 09:34:50 GMT
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Yes to all.

Subject: Re: Does anyone else hate it when..
Posted by [MrWiggles](#) on Mon, 20 Nov 2006 13:48:51 GMT
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i love doin that shit

Subject: Re: Does anyone else hate it when..
Posted by [Ryu](#) on Mon, 20 Nov 2006 16:29:13 GMT
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The first one you said happens to me alot, I wish Xwis randomly banned n00bs.

Subject: Re: Does anyone else hate it when..
Posted by [danpaul88](#) on Mon, 20 Nov 2006 22:53:06 GMT
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Nglegs wrote on Sat, 18 November 2006 20:21=Continusily shoot a enemy building a beacon is already on.

Tbh, if you team does NOT shoot a building with a beacon on your wasting a perfectly good chance to destroy it while the repair people have to choose between disarming the beacon and disarming the beacon. They can't do both, they either sit inside and repair, and it gets killed by the beacon, or they try to disarm the beacon, and it gets killed by the tanks.

Subject: Re: Does anyone else hate it when..
Posted by [Sniper_De7](#) on Tue, 21 Nov 2006 00:00:33 GMT
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You could say the same if you targetted another building instead. I do some of the things of the four, usually it doesn't really matter in the end, sometimes I go and remote because it's genuinely quicker than just using the vehicle, and you're more sure of it being destroyed if you do it that way anyways.

Subject: Re: Does anyone else hate it when..
Posted by [Zion](#) on Wed, 22 Nov 2006 17:03:41 GMT
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Yes.

Subject: Re: Does anyone else hate it when..
Posted by [Spoony](#) on Wed, 22 Nov 2006 18:46:17 GMT
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Nglegs wrote on Sat, 18 November 2006 14:21=Sit outside a enemy building with a tank and wait for it to get to 1 shot left so they can destroy it and grab the rec.
not really

Nglegs wrote on Sat, 18 November 2006 14:21=Use a tech to destroy a building a beacon is on even though they can get to another buidling.
in other words: making sure it dies by concentrating on one building, instead of splitting your attacks in which case both buildings have a better chance of survival?

Nglegs wrote on Sat, 18 November 2006 14:21=Continusily shoot a enemy building a beacon is already on.
see above

Nglegs wrote on Sat, 18 November 2006 14:21=Buy A SBH or equily useless unit in a situation where your base is udner attack, and then go wander around in the feild.
Yes. See also "spend the entire game as an SBH trying to steal a vehicle, succeeding once, and thinking you've made a valuable contribution to the team"

Subject: Re: Does anyone else hate it when..
Posted by [gufu](#) on Fri, 24 Nov 2006 04:13:09 GMT
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N3 is actualy important - it keep the tehs and engis from MC by splash damage - which may give points & Kills
