Subject: Projector Settings
Posted by Jerad2142 on Fri, 17 Nov 2006 03:56:06 GMT
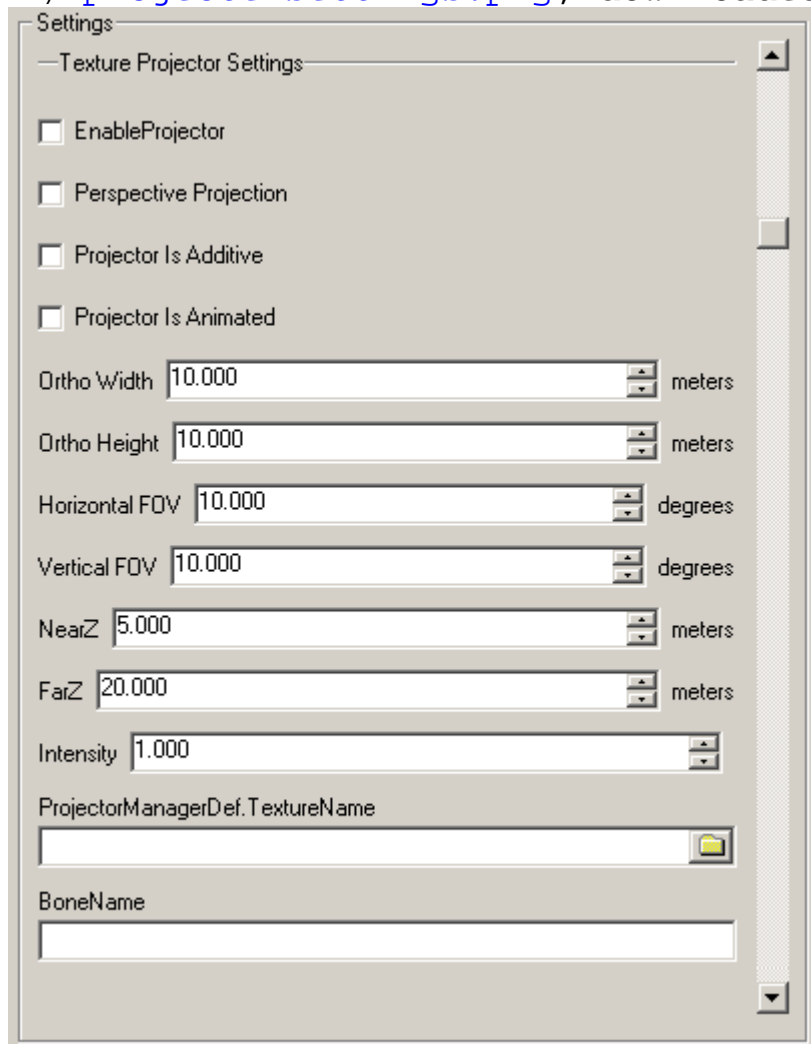View Forum Message <> Reply to Message

I was wondering if anyone could explain every last setting I have listed here (or as many as you can, don't try explaining it if you haven't got it to work before). Picture Below:

I could probably figure it out myself, but I'm trying to save time for modding.

File Attachments
1) projectersettings.png, downloaded 246 times

Subject: Re: Projector Settings
Posted by Blazea58 on Fri, 17 Nov 2006 06:28:30 GMT
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hell if i knew, that looks a bit confusing, but the best way to find out is to just mess with each one a

bit then save and see the results. Otherwise check the help things to see if you can find anything on it.

 Otherwise maybe someone else can point it all out.

Subject: Re: Projector Settings
Posted by Jerad2142 on Fri, 17 Nov 2006 06:37:57 GMT
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Do you really think I was dumb enough not to check the help topics before I posted this question (although after the amount of time I spent searching for the answer, I could have just messed with it and figured it out. Will thats how it seems to work some times).

Subject: Re: Projector Settings
Posted by danpaul88 on Fri, 17 Nov 2006 07:41:35 GMT
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Projector settings are something to do with how shadows are generated for an object, I did see a document about it somewhere in the mod tools written by the westwood team...

Subject: Re: Projector Settings
Posted by Blazea58 on Fri, 17 Nov 2006 08:47:43 GMT
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Don't worry about it, i wasen't trying to offend ya lol. Either way im sure you probably already solved it by tampering with all the settigs

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Subject: Re: Projector Settings
Posted by Jerad2142 on Fri, 17 Nov 2006 20:25:01 GMT
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I will mess with it later today, and then I will post the results in high detail.