Subject: OT: Logo Clone
Posted by Dan on Wed, 15 Nov 2006 00:21:53 GMT
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I'm not sure how many of you remember a program called Logo, which let you send commands to a "turtle" to draw lines and shapes on the screen. I used it in my primary school/high school days and I thought I would make my own clone. I used Direct3D 9 with C++ and a month and a bit to produce my own version that (to the best of my memory) is the same as what I used when I was a lad.

Now that I've completed it feature-wise and eliminated all the bugs that I found through my own testing, I thought that I would release it for everyone else to have a screw around with (and uncover bugs). Post any bugs, suggestions, criticisms or other feedback that you may have here.

Let me know what you think!

File attached.

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File Attachments
1) Logo.rar, downloaded 184 times
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Subject: Re: OT: Logo Clone
Posted by bandie63 on Wed, 15 Nov 2006 01:27:21 GMT
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That's awesome.

Subject: Re: OT: Logo Clone
Posted by jnz on Wed, 15 Nov 2006 01:29:12 GMT
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we use it in school, if you do the right commands and loops, you can make flowers.

Subject: Re: OT: Logo Clone
Posted by Viking on Wed, 15 Nov 2006 02:23:49 GMT
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Every time I open it it says it generated a error and will be closed by windows!

Subject: Re: OT: Logo Clone
Posted by z310 on Wed, 15 Nov 2006 02:25:38 GMT
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Viking wrote on Tue, 14 November 2006 21:23Every time I open it it says it generated a error and will be closed by windows!

Subject: Re: OT: Logo Clone
Posted by Ryu on Wed, 15 Nov 2006 02:52:14 GMT
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I remember this from years ago, Kick ass.

/me Has some kiddy fun with it.

Subject: Re: OT: Logo Clone
Posted by Dan on Wed, 15 Nov 2006 08:38:44 GMT
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Viking wrote on Tue, 14 November 2006 21:23Every time I open it it says it generated a error and will be closed by windows!

What exactly does it say? Does it come up with something like "Creation Error in Function:..." or does it come up with the Microsoft "Send Error" report? Have you extracted d3dx9_30.dll into the same directory as the executable?

[EDIT] Oh, and what Operating System do you use?

Subject: Re: OT: Logo Clone
Posted by Try_lee on Wed, 15 Nov 2006 13:06:23 GMT
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I get the error too, and it wants me to send a report to microsoft. Running XP Pro with SP2, and I did extract it all to the same folder.

Subject: Re: OT: Logo Clone
Posted by Dan on Wed, 15 Nov 2006 14:55:55 GMT
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Thanks to help from Try_Lee I have found and fixed the problem with the crashing. The problem was that I compiled the application using the SSE2 instruction set, which isn't supported in older CPUs. I have recompiled the application without using SSE2 and it should now work properly.

Fixed file attached, and I would appreciate it if a moderator could alter my post to change the attachment in the first post (I can't seem to edit it).

File Attachments
1) Logo.rar, downloaded 145 times

Subject: Re: OT: Logo Clone
Posted by Try_lee on Wed, 15 Nov 2006 15:26:48 GMT
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I am the ultimate bug fixer helper!

It makes the prettyness now.

Subject: Re: OT: Logo Clone
Posted by Viking on Wed, 15 Nov 2006 20:09:42 GMT
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COOL!

How did you do that.

I think I am to young to have used this...