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Subject: RG fails to start

Posted by [MaverickSS](#) on Sun, 05 Nov 2006 23:09:48 GMT

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Here are two pics of what happens when i attempt to start RG.

i don't hate a 64 bit chip (P4 HT)

it has worked for over a year on this comp.

Norton is not the problem.

Could be windows updates, not sure, but is not KB917422.

have installed the "patcher" thing i found somewhere. did not help.

Any help would be greatly appreciated.

Ty

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### File Attachments

1) [bad rg.JPG](#), downloaded 878 times

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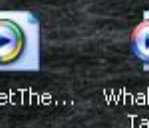
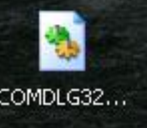
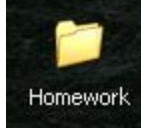
**RenGuard 1.03: game.exe - Application Error**



The exception unknown software exception (0x0eedfade) occurred in the

OK

Cancel



2) [bad rg part 2.JPG](#), downloaded 862 times

My Bluetooth Places

Mixcraft

Logitech QuickCam

Windows Live Messenger

The Godfathe...

Assignment... C

VLC media player

Google Earth

bad rg

RenGuard 1.03

### Error Report Contents

The following information about your process will be reported:

#### Exception Information

Code: 0x0eedfade      Flags: 0x00000001  
Record: 0x0000000000000000      Address: 0x000000007c812a5b

#### System Information

Windows NT 5.1 Build: 2600  
CPU Vendor Code: 756E6547 - 49656E69 - 6C65746E  
CPU Version: 00000F34    CPU Feature Code: BFEBFBFF  
CPU AMD Feature Code: 00E4E824

#### Module 1

game.exe  
Image Base: 0x00400000    Image Size: 0x00000000  
Checksum: 0x00000000    Time Stamp: 0x40965813  
Version Information

The following files will be included in this error report:

C:\DOCUME~1\Brad\LOCALS~1\Temp\ce98\_appcompat.txt

Close

CS1000

WinRAR

Norton Stuff

Homework

My Documents

COMDLG32...

New Text Document

VolumeCaches cc\_2006080...

WhoLetThe...

Whale Done Tape 1

Whale Done Tape 2

AMSN

Subject: Re: RG fails to start  
Posted by [=HT=T-Bird](#) on Mon, 06 Nov 2006 00:58:15 GMT  
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It's the darned kernel32.dll exception again... It seems that you DO have an EM64T-equipped CPU m8

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Subject: Re: RG fails to start  
Posted by [MaverickSS](#) on Mon, 06 Nov 2006 04:38:28 GMT  
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you're kidding lol...  
ok. but it has worked in the past..so how can i make it work now?

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Subject: Re: RG fails to start  
Posted by [MaverickSS](#) on Sun, 12 Nov 2006 08:25:06 GMT  
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have also discovered that it is not the fact that I'm using First Decade. i reinstalled the regular Renegade, and still no luck. Same errors. Patched it, no luck.  
Go RG!!...

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Subject: Re: RG fails to start  
Posted by [CarrierII](#) on Sun, 12 Nov 2006 22:27:35 GMT  
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It works fine on a 64 BIT CPU with 32 BIT OS incidentally. Don't even ask how I got into this mess.

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Subject: Re: RG fails to start  
Posted by [MaverickSS](#) on Mon, 13 Nov 2006 00:20:47 GMT  
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they're telling me that's what i have, assuming Xp is a 32 bit OS.

how does one fix this...where's this 1.04 that was due out "in a few weeks" last february...

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Subject: Re: RG fails to start  
Posted by [Goztow](#) on Mon, 13 Nov 2006 07:35:21 GMT

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I'd advice you to go to [irc.n00bstories.com/renguard](http://irc.n00bstories.com/renguard) maybe they can give live help.

RG 1.04 is delayed a lot due to a lack of a coder finishing what he started. Don't blame that coder though, he's a volunteer and proly has a lot of other stuff to do as well.

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Subject: Re: RG fails to start

Posted by [MaverickSS](#) on Tue, 14 Nov 2006 06:17:55 GMT

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i dont' want to blame him i've done my share of coding and it sucks ass. I'm just saying that there shouldn't have been any hype over 1.04 2 years before it came out.  
to [irc.n00bstories.com/renguard](http://irc.n00bstories.com/renguard) i am.

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Subject: Re: RG fails to start

Posted by [CarrierII](#) on Tue, 14 Nov 2006 18:13:22 GMT

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There's the catch, some copies of XP are 32, and others are 64. I know mine's 32 bit, RG still works.

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