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Subject: Anyone wanna make a few new single player levels?

Posted by [Viking](#) on Sat, 04 Nov 2006 04:02:34 GMT

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If anyone wants to help me I am thinkin about make a couple single player levels for renegade!

Here is the story I got so far!

You are a GDI (mabe nod to make it more intresting) officer who was captured and put in a high security prison. You have invaluable information on some enemy movements you need to get to youre commander, but you are stuck in a prison cell. BOOM a bomb goes off and the cell wall is destroyed enough so you can escape! You find a gun on the ground frome a dead guard and make youre way through the compound to a rado to call for a evac. chopper. Then you must get to the helipad and evacuate!

Well thats just typed quickly I am making pipes and stuff you will need to go through to get to the radio room and call for help!

I still cant decide if you should be nod or GDI though?

So anyone wanna help me make this? Could be fun?

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Subject: Re: Anyone wanna make a few new single player levels?

Posted by [Ryu](#) on Sat, 04 Nov 2006 04:11:55 GMT

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My skills with level edit suck.

I can still help.

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Subject: Re: Anyone wanna make a few new single player levels?

Posted by [Viking](#) on Sat, 04 Nov 2006 04:33:50 GMT

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Can you make textures? I am gonna make a radeo can you texture it?

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Subject: Re: Anyone wanna make a few new single player levels?

Posted by [Viking](#) on Sat, 04 Nov 2006 07:06:21 GMT

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Sry wouldnt let me edit

I need somone who can texture the terrain I make because I suck at that...

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Subject: Re: Anyone wanna make a few new single player levels?

Posted by [Zion](#) on Sat, 04 Nov 2006 14:35:49 GMT

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Need any help on the max/gmax sequence, add me on msn:  
martynp1989(at)hotmail(dot)co(dot)uk

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Subject: Re: Anyone wanna make a few new single player levels?

Posted by [Goztow](#) on Sat, 04 Nov 2006 16:06:30 GMT

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Seems like a good idea to me! Anyone know of other single player levels ever created?

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Subject: Re: Anyone wanna make a few new single player levels?

Posted by [Dave Anderson](#) on Sat, 04 Nov 2006 16:43:00 GMT

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My friend was making a single-player GDI mission along time ago but he stopped making it when he quit Renegade. The story line was something like the following.

"Havoc was on route to the GDI Naval base on the coast of <someplace> where he was to aid in the shipment of GDI's new Mammoth Tanks. Upon arrival to the naval base, it was ambushed by Nod's special forces. Your goal: Defend the GDI Naval Base from all Nod threats."

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Subject: Re: Anyone wanna make a few new single player levels?

Posted by [Ryu](#) on Sat, 04 Nov 2006 16:46:03 GMT

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Nope, I cant texture, I suck with RenX and Gmax, I only use Level Edit, Lol.

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Subject: Re: Anyone wanna make a few new single player levels?

Posted by [Viking](#) on Sat, 04 Nov 2006 20:46:21 GMT

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Ok mabe you can setup stuff like dores and weapons!

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Subject: Re: Anyone wanna make a few new single player levels?

Posted by [Ryu](#) on Sat, 04 Nov 2006 23:38:39 GMT

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Viking wrote on Sat, 04 November 2006 14:46Ok mabe you can setup stuff like dores and

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weapons!

door's\*

I'm mean, Would you like my msn?

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Subject: Re: Anyone wanna make a few new single player levels?

Posted by [Zion](#) on Sun, 05 Nov 2006 02:04:33 GMT

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Alex wrote on Sat, 04 November 2006 23:38Viking wrote on Sat, 04 November 2006 14:46Ok mabe you can setup stuff like dores and weapons!

door's\*

I'm mean, Would you like my msn?

Doors\*

Not everything that is plural (more than one) needs an apostraphe.

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Subject: Re: Anyone wanna make a few new single player levels?

Posted by [Viking](#) on Sun, 05 Nov 2006 04:39:17 GMT

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I DONT HAVE MSN!!

We need somone with C++ to make us a GOOD free instant messenger!

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Subject: Re: Anyone wanna make a few new single player levels?

Posted by [Ryu](#) on Sun, 05 Nov 2006 05:46:56 GMT

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Merovingian wrote on Sat, 04 November 2006 20:04Alex wrote on Sat, 04 November 2006 23:38Viking wrote on Sat, 04 November 2006 14:46Ok mabe you can setup stuff like dores and weapons!

door's\*

I'm mean, Would you like my msn?

---

Doors\*

Not everything that is plural (more than one) needs an apostrophe.

Damn you!

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Subject: Re: Anyone wanna make a few new single player levels?

Posted by [Goztow](#) on Sun, 05 Nov 2006 11:58:28 GMT

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I forgot to tell: Viking = Idjit so you may as well forget about all this before starting it.

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Subject: Re: Anyone wanna make a few new single player levels?

Posted by [Zion](#) on Sun, 05 Nov 2006 13:52:00 GMT

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Why?

Just because someone 'is' "retarded" (i use that word loosely) doesn't mean they are a complete idiot. I'm considering joining and he can tell me his ideas and within 2 days they'd be in 3D.

As i've heard somewhere else before, "Don't underestimate the little guy".

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Subject: Re: Anyone wanna make a few new single player levels?

Posted by [Ryu](#) on Sun, 05 Nov 2006 19:42:36 GMT

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Yea It really does sound like fun, Hell I would even Help and Host the map(s).

alexthecool(at)gmail(Dot)com , Please no mentally retarded f\*\*\* face's spam me, Please.

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