Subject: heli cheats

Posted by soapdirt on Sat, 14 Oct 2006 11:16:28 GMT

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hi

Are there any exploits that bypass renguard when you in a heli.

I ask because --iva just played on jelly server(half renguard)and this guy in a heli was untouchable.

he took armour off aPC wicked fast --he just drop on havocs and kill ya wicked fast. groups of 3 havocs.

he stop every attack in a lone apache,, apcs and people inside the apcs.

He could kill 3 orcas and fly away hardly touched ?? Yet it said he was running renguard?

Puzzled

Subject: Re: heli cheats

Posted by Goztow on Sat, 14 Oct 2006 11:31:16 GMT

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http://www.renegadecommunity.com/page.php?link=rgfaq#12

And this is also true for heli's or any vehcile/character for that matter.

Subject: Re: heli cheats

Posted by Herr on Sat, 14 Oct 2006 13:25:12 GMT

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Do you have any names?

Subject: Re: heli cheats

Posted by soapdirt on Sat, 14 Oct 2006 14:31:11 GMT

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yeah

this Numptys name was SHADEYPIES

**

Edit

map was city -- he had a K/D of 30-1 and about 4500+ points

Subject: Re: heli cheats

Posted by Spoony on Sat, 14 Oct 2006 14:40:42 GMT

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If it was Shadypies that's Dan from GW I think... He's pretty good in a heli, and a good flyer is somewhat prone to cheating accusations because new players often get a shock when they see what a heli's capable of

Subject: Re: heli cheats

Posted by mrpirate on Sat, 14 Oct 2006 15:06:21 GMT

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hahahahahaha

Subject: Re: heli cheats

Posted by soapdirt on Sat, 14 Oct 2006 15:26:50 GMT

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Well herr jelly got the server log

and he can see how fast he killed things and how fast he didnt die.

Subject: Re: heli cheats

Posted by Renx on Sat, 14 Oct 2006 15:34:38 GMT

It takes no more than 3 headshots to kill any character in the game with the apaches chaingun. The chaingun has no spread when you're that close, and doesn't have to reload. Once someone gets the hang of it, they're pretty much always just as you're describing...

Subject: Re: heli cheats

Posted by Sniper_De7 on Sat, 14 Oct 2006 15:49:19 GMT

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Renx wrote on Sat, 14 October 2006 10:34lt takes no more than 3 headshots to kill any character in the game with the apaches chaingun. The chaingun has no spread when you're that close, and doesn't have to reload. Once someone gets the hang of it, they're pretty much always just as you're describing...

It takes no more than 2 headshots to kill any character, 40 dmg body shot 200 dmg hs 400 per 2 hs = more than any character + kills base infantry in one hs

This guy is newb is he thinks least of all dan cheats because dan sucks.

Oh wait, i didn't read the part about 30 KD - how impossible! cheat! cheat! witch! burn him!

Subject: Re: heli cheats

Posted by Renx on Sat, 14 Oct 2006 15:54:28 GMT

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When you've played renegade once in the last 7 weeks or so you start to forget some of the finer details

Subject: Re: heli cheats

Posted by DaN#GW on Sat, 14 Oct 2006 16:36:23 GMT

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mrpirate wrote on Sat, 14 October 2006 16:06hahahahahahaha

Subject: Re: heli cheats

Posted by Tiesto on Sat, 14 Oct 2006 16:36:52 GMT

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ahahahahahahaha

DAN SUCKS!

I've seen better than danny boy...

Subject: Re: heli cheats

Posted by xJaMiE#GW on Sat, 14 Oct 2006 19:39:41 GMT

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COOL.

Subject: Re: heli cheats

Posted by Tiesto on Sat, 14 Oct 2006 21:37:54 GMT

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xJaMiE#GW wrote on Sat, 14 October 2006 21:39COOL.

Jamies better.

Subject: Re: heli cheats

Posted by fl00d3d on Sat, 14 Oct 2006 23:27:28 GMT

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soapdirt wrote on Sat, 14 October 2006 10:31yeah

this Numptys name was SHADEYPIES

**

Edit

map was city -- he had a K/D of 30-1 and about 4500+ points HAHAHAHAHA

Sorry. *regains composure*

Dan is just a pro player, man. Plus orcas just straight up OWN apaches and vehicles since they are more agile and have a longer range. As for owning infantry, all it takes is a single headshot to kill them so if the person has good aim they can tear up infantry like nothing regardless of the type of unit that they are.

Subject: Re: heli cheats

Posted by Tzar469 on Sun, 15 Oct 2006 03:30:59 GMT

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fl00d3d wrote on Sat, 14 October 2006 16:27 As for owning infantry, all it takes is a single headshot to kill them so if the person has good aim they can tear up infantry like nothing regardless of the type of unit that they are.

Unless the infantry are snipers.

Subject: Re: heli cheats

Posted by soapdirt on Sun, 15 Oct 2006 08:34:08 GMT

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I will re-post this

http://www.renegadecommunity.com/page.php?link=rgfag#12

Read it and understand it.

O thats right people dont cheat on renagade do they

Subject: Re: heli cheats

Posted by Ryu on Sun, 15 Oct 2006 09:07:31 GMT

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There IS Actual good player's that play Renegade that DON'T hack.

Subject: Re: heli cheats

Posted by DaN#GW on Sun, 15 Oct 2006 09:35:00 GMT

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fl00d3d wrote on Sun, 15 October 2006 00:27

Plus orcas just straight up OWN apaches and vehicles since they are more agile and have a longer range.

It was my Orca vs their Orca's since i stole one of theirs at the start of the game.

Subject: Re: heli cheats

Posted by futura83 on Sun, 15 Oct 2006 09:47:39 GMT

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DaN#GW wrote on Sun, 15 October 2006 10:35fl00d3d wrote on Sun, 15 October 2006 00:27 Plus orcas just straight up OWN apaches and vehicles since they are more agile and have a longer range.

It was my Orca vs their Orca's since i stole one of theirs at the start of the game.

u sooooooo must b a h4xor then!!!!

Quote: I will re-post this

http://www.renegadecommunity.com/page.php?link=rgfaq#12

Read it and understand it.

O thats right people dont cheat on renagade do they

just because someone is better than you at renegade, don't call them a cheater.

Subject: Re: heli cheats

Posted by soapdirt on Sun, 15 Oct 2006 10:32:15 GMT

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http://www.renegadecommunity.com/page.php?link=rgfag#12

And this is also true for heli's or any vehicle/character for that matter.

Subject: Re: heli cheats

Posted by Sniper_De7 on Sun, 15 Oct 2006 10:51:57 GMT

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soapdirt wrote on Sat, 14 October 2006 09:31 map was city -- he had a K/D of 30-1 and about 4500+ points

Having a KD of 30 and points of over 4500 is so common with a copter in pubs. The stupid retards

who buy n00bjets don't have a clue on the right way to snipe copters, and thank god for that, because those people are easily kills and are good for 100 points apiece. The good thing is that they come back, each and every time with a havoc/sakura, and then lose it, hardly ever actually trying to copter against a copter, but even then its hardly a fight. A pro copter can pretty much do anything he wants unless there's like 2 people on the other team who knows how to stop one. Because I doubt any random pub player knows how to hit copters with tanks/apcs

Subject: Re: heli cheats

Posted by pulse on Sun, 15 Oct 2006 11:46:00 GMT

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straight up init bledd

Subject: Re: heli cheats

Posted by Tiesto on Sun, 15 Oct 2006 13:40:56 GMT

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soapdirt wrote on Sun, 15 October 2006

12:32http://www.renegadecommunity.com/page.php?link=rgfag#12

And this is also true for heli's or any vehcile/character for that matter.

You generally don't have a clue do you?

Subject: Re: heli cheats

Posted by soapdirt on Sun, 15 Oct 2006 17:14:50 GMT

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Acey ~~ that link was posted by Goztow, he took it from Blackhand studios.

If i generally dont have a clue then black hand studios/goztow havent a clue also.

And thats the kicker --- I/We/They do have a clue.

Subject: Re: heli cheats

Posted by mrpirate on Sun, 15 Oct 2006 17:49:58 GMT

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Just because RenGuard can be bypassed doesn't mean that DaN bypassed it. You should probably just cut your losses and move on because all you're doing is making youself look more and more stupid.

Subject: Re: heli cheats

Posted by futura83 on Sun, 15 Oct 2006 18:08:08 GMT

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soapdirt wrote on Sun, 15 October 2006 18:14Acey ~~ that link was posted by Goztow,he took it from Blackhand studios.

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And thats the kicker ---I/We/They do have a clue.

he posted that link at first, as we didn't know who you were accusing, and were confused that he was running renguard.

so he posted a link that showed you that rg can be bypassed, and was giving you the info.

you reposting that link dosn't say that dan cheated, it just makes you look like a damn fool for reposting a link which was aimed at you saying that rg could be bypassed.

you don't have a clue. bhs doe, goztow does, but you don't.

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Posted by Tiesto on Sun, 15 Oct 2006 18:25:06 GMT

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If i generally dont have a clue then black hand studios/goztow havent a clue also.

And thats the kicker --- I/We/They do have a clue.

You still have no idea.

Subject: Re: heli cheats

Posted by Goztow on Mon, 16 Oct 2006 06:58:12 GMT

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the17doctor wrote on Sun, 15 October 2006 20:08soapdirt wrote on Sun, 15 October 2006 18:14Acey ~~ that link was posted by Goztow,he took it from Blackhand studios.

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you don't have a clue. bhs doe, goztow does, but you don't.

Tx for clearing that up for me, Doctor. You're absolutely correct ofcourse.

Subject: Re: heli cheats

Posted by soapdirt on Mon, 16 Oct 2006 08:30:00 GMT

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Okie:

a,Firstly you show me anywhere in this thread where ive said Dan from CW cheats --Go on just once ?????? thats right you cant.So plz stop telling me i have said it ;)you are making yourselves look stupid by continually saying i have.

I'll give a \$1000 to the first person who finds and posts where i have called him a cheat. I can find you quite a few posts where you keep telling me he isnt/doesnt cheat tho ~~~Offer still stands \$1000 for the first person to show ME where ive called him a cheat.

b,New to this game makes no diffrence to ANYBODY who wishes to complain/question what somebody has done,Ive played this game since it was just a demo level (Under)~~Infact i was the 73rd person to D/L the demo,Does this somehow make my word more valid than somebody who has never played the demo level ???If you think it does then you deluding yourselves <---all that means i can say things like ""Arrrr i remember when no helis were available,Arrrr i remember when clans use to get 3 artys and 3 fixers and just whore buildings,Arrrrrr the good old days"" Or "Arrr when i was a lad you use to be able to get the stats for amount of bullets fired,Hits to the arms/torso/head were all available.

c,Old player/New player ---Okay then in all my time playing this game(100s of thousand of games)had me own server --only just got rid of renegade in the server box--and put 2142 in renegades place ---in all that time live never seen/been held down so convincinly by 1 person in a heli ~~4 shots from a havoc and not 1 touch him ???

LOL you really are your own worst enemies.

What Goztow posted is indeed the truth ---we all no people can and do by pass renguard ---The worst type are the people who no how to play the game and still do it <---what makes it ten times harder if you get 30 people jumping to there defence.

i tell you what ---forget it--you enjoy your games, and keep ignoring people who say certain people aint playing this game on a level playing field.

Subject: Re: heli cheats

Posted by Goztow on Mon, 16 Oct 2006 08:46:42 GMT

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soapdirt wrote on Mon, 16 October 2006 10:30Okie:

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i tell you what ---forget it--you enjoy your games, and keep ignoring people who say certain people aint playing this game on a level playing field.

He has a point. And no, I ain't saying Dan cheats.

Subject: Re: heli cheats

Posted by Sniper_De7 on Mon, 16 Oct 2006 11:57:49 GMT

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soapdirt wrote on Mon, 16 October 2006 03:30Okie:

a,Firstly you show me anywhere in this thread where ive said Dan from CW cheats --Go on just once ?????? thats right you cant.So plz stop telling me i have said it ;)you are making yourselves look stupid by continually saying i have.

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you quite a few posts where you keep telling me he isnt/doesnt cheat tho ~~~Offer still stands \$1000 for the first person to show ME where ive called him a cheat.

You are saying the guy is in the server that you were playing with/against was cheating. That guy, is Dan from CW. As you can obviously see by him explaining he took an orca.

b,New to this game makes no diffrence to ANYBODY who wishes to complain/question what somebody has done,Ive played this game since it was just a demo level (Under)~~Infact i was the 73rd person to D/L the demo,Does this somehow make my word more valid than somebody who has never played the demo level ???If you think it does then you deluding yourselves <---all that means i can say things like ""Arrrr i remember when no helis were available,Arrrr i remember when clans use to get 3 artys and 3 fixers and just whore buildings,Arrrrr the good old days"" Or "Arrr when i was a lad you use to be able to get the stats for amount of bullets fired,Hits to the arms/torso/head were all available.

I don't know what the fuck you're talking about here. Did someone even mention anything about "new to this game"? Besides the point, if you didn't know that copters rule in public and you've been playing since demo, then I have to make the assumption that unless you're really stupid (we're not ruling this out now) than there is no way in hell you wouldn't have realized that copters rule, if you've played since the demo. So pick and choose. However, on this point I would like to add that someone who's played since the demo *SHOULD* have the knowledge of knowing how much damage a unit does and everything. Unfortunately, there have been a lot of people who claim playing for however long and still doesn't know fundamentals, like that a GDI soldier does more than a Nod one.

c,Old player/New player ---Okay then in all my time playing this game(100s of thousand of games)had me own server --only just got rid of renegade in the server box--and put 2142 in renegades place ---in all that time live never seen/been held down so convincinly by 1 person in a heli ~~4 shots from a havoc and not 1 touch him ???

It's no ones fault but your own if you can't hit a helicopter. They're not very small targets, you know. You have to actually *HIT* the copter, in order to do some damage. It's pretty obvious that you haven't played against any of the best pilots - Yes, Dan would be up there, and he's definetely smart enough to use his surroundings to his advantage (ie "looping" under the bridge to kill a bunch of snipers from behind). I say looping because some guy who bought a sakura the entire game yesterday said all that I could do was loop with a copter to kill his sakura even though all he did was buy a sakura the entire game.

As for his stats, Probably 80%+ of the time I play City Flying from the start, I'll have at least 4500 points and over 30 kills. So has mrpirate, and I'm sure I could name other people. That very game I was talking about I had over 6k points and about 30 kills, mrpirate had more kills, but a little less points. The reason why people who buy havocs are so easy to kill for us, is that they are not good players. The fact that they use a ramjet to have to kill copters suggests this. They never actually dare trying to use a copter to kill a copter - no - they wouldn't, instead they spend the entire game buying havocs and losing them, and for each havoc killed is a nice 100 points.

LOL you really are your own worst enemies.

uhh.... OK? You have absolutely no proof what-so-ever that he cheats. I'm sure spoony has enough connections to get the jelly admin to post the logs, and there won't be anything wrong with them. If you think it's "impossible" to kill 3 havocs within 3 seconds - you are wrong.

What Goztow posted is indeed the truth ---we all no people can and do by pass renguard ---The worst type are the people who no how to play the game and still do it <---what makes it ten times harder if you get 30 people jumping to there defence.

AGAIN - WHY, OH WHY would we believe anything you have to say, when you have NO PROOF? The only thing you're telling us is that some n00b players died by some guy who is good at this game, and has been good at this game, and even when RG 1.04 comes into town, will STILL be good at this game. Which, I'm hoping to come out soon, just so people can start accusing me of bypassing renguard again after the first week it's been released. Which, by the way is the neverending cycle. Y'see, people will keep saying so and so bypassed renguard and they'll say "well this RG isn't perfect, wait until the next and we'll see if you're truly this good" Next RG comes out, "wow bypasser, ban again" Like one week after the original RG came out, we were already accused of bypassing it. Now, maybe we're just awesome code breakers or whatever the hell you need to be to bypass, and we just happen to do it faster than some anti-RG retard who spends his life trying to bypass renguard. Or...... Maybe we're just good players, who've played a lot of clangames, where the real incentive to be good is at?

i tell you what ---forget it--you enjoy your games, and keep ignoring people who say certain people aint playing this game on a level playing field.

Don't try and play that card. You have absolutely no proof what-so-ever and you expect us to flock to ban him, when you have absolutely NOTHING? Soapdirt killed 3 havocs really quick! he was untouchable (even though I'm terrible at aiming)! Ban him! ban him! he bypassed RG and then killed my conjoined twin![/sarcasm] If you have any proof of him cheating - which you won't find, because he doesn't - than you look like a complete idiot, especially if you say something like "he had 30 KD and 4500 points" Which is... a common score among people who know how to copter. Hell, I'm sure ack was good enough with a copter to agree. Would you believe it was possible if ack came in here and told you it was? No, that would admit a mistake. I'm not saying to question every person you meet that you think might be cheating, because they might as well be - but what Dan did is nothing short of what anybody can do, if they had the heart to be good at this game.

Subject: Re: heli cheats

Posted by Renx on Mon, 16 Oct 2006 14:04:58 GMT

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fl00d3d wrote on Sat, 14 October 2006 20:27Plus orcas just straight up OWN apaches and vehicles since they are more agile and have a longer range.

I disagree. If you can come up ontop of an Orca in an Apache they have little or no chance of

surviving. Also, if you know how to use the missiles correctly this shouldn't be a problem anyway.

Subject: Re: heli cheats

Posted by mrpirate on Mon, 16 Oct 2006 15:37:50 GMT

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soapdirt wrote on Sat, 14 October 2006 10:31 yeah

this Numptys name was SHADEYPIES

**

Edit

map was city -- he had a K/D of 30-1 and about 4500+ points

thousand dolla please

Subject: Re: heli cheats

Posted by RTsa on Mon, 16 Oct 2006 18:29:51 GMT

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Oh ffs. He never said the guy cheated. Let's see now...

Quote:hi

Nope, not here.

Are there any exploits that bypass renguard when you in a heli.

Nope, not here either.

I ask because --iva just played on jelly server(half renguard)and this guy in a heli was untouchable.

He didn't say the guy cheated here either...

he took armour off aPC wicked fast --he just drop on havocs and kill ya wicked fast. groups of 3 havocs.

Hmm, still didn't say it.

he stop every attack in a lone apache,, apcs and people inside the apcs. Nope.

. . . .

He could kill 3 orcas and fly away hardly touched ?? Yet it said he was running renguard? He's just...Puzzled Puzzled

Quote:yeah

--"I have names"

this Numptys name was SHADEYPIES

That was the guy he talked about earlier, who was a great flier in an Orca.

**

Edit

map was city -- he had a K/D of 30-1 and about 4500+ points Umm..nope, didn't say he cheated in the edit either.

I could go on, but you can see it yourself. He really didn't say the guy cheated...

As for the thread title, he's asking if there're cheats that can be used with helis. (with RG on)

Subject: Re: heli cheats

Posted by R315r4z0r on Mon, 16 Oct 2006 18:46:30 GMT

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Quote:he took armour off aPC wicked fast --he just drop on havocs and kill ya wicked fast. groups of 3 havocs.

Machinegun can kill apcs pretty fast, and if he was hovering over it, he could just go down as soon as it blew up, and kill everyone inside by squishing them.

I do it all the time

Renx wrote on Mon, 16 October 2006 10:04fl00d3d wrote on Sat, 14 October 2006 20:27Plus orcas just straight up OWN apaches and vehicles since they are more agile and have a longer range.

I disagree. If you can come up ontop of an Orca in an Apache they have little or no chance of surviving. Also, if you know how to use the missiles correctly this shouldn't be a problem anyway.

Then all the orca has to do is use rockets.. they lock on, and get a range boost, so they can hit the apache. Plus they do quite a bit of damage. You can kill an enemy helicopter faster with rockets, than with the gun, givin all the rockets it..

Subject: Re: heli cheats

Posted by xJaMiE#GW on Mon, 16 Oct 2006 18:48:11 GMT

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DEAR PUBLIC HEROES~

GET A CLUE PLEASE

Subject: Re: heli cheats

Posted by mrpirate on Mon, 16 Oct 2006 19:17:51 GMT

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RTsa: He doesn't state it explicitly, but it's pretty obvious he thinks DaN was cheating. If he didn't, what the fuck was the point of this thread?

Subject: Re: heli cheats

Posted by Tiesto on Mon, 16 Oct 2006 19:20:31 GMT

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RTsa wrote on Mon, 16 October 2006 20:29Oh ffs. He never said the guy cheated. Let's see now...

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I could go on, but you can see it yourself. He really didn't say the guy cheated...

As for the thread title, he's asking if there're cheats that can be used with helis. (with RG on)

Oh come off it...its blindly obvious what hes indicating.

Subject: Re: heli cheats

Posted by futura83 on Mon, 16 Oct 2006 19:31:57 GMT

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soapdirtAre there any exploits that bypass renguard when you in a heli.

I ask because --iva just played on jelly server(half renguard)and this guy in a heli was untouchable.

first you post asking if it's possible to bypass renguard to make helis invincible.

herrDo you have any names?

soapdirtyeah

this Numptys name was SHADEYPIES

you are practically accusing 'shadeypies' of cheating, correct?

maidentylf it was Shadypies that's Dan from GW I think... He's pretty good in a heli, and a good flyer is somewhat prone to cheating accusations because new players often get a shock when they see what a heli's capable of

we find out the accused is a skilled player that wouldn't use cheats

so then, his question has been answered, we know dan dosn't cheat;

thread over

Subject: Re: heli cheats

Posted by RTsa on Mon, 16 Oct 2006 20:32:07 GMT

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I know he's indicating the guy cheated. However, he didn't say it straight out.

And that's what you needed to find to get the 1000\$.

Don't get me wrong here, I don't know DaN. I do know, however, that I've been accused of cheating numerous times because I did something similar in an Apache/Orca. Yet, I do know there're people, who are a lot better at it than me and sometimes it's really scary how good some people are.

What's the right damage an Orca/Apache does? I don't think it's 200 damage for one headshot...100, might be. How about bodyshots?

Subject: Re: heli cheats

Posted by Renx on Mon, 16 Oct 2006 20:44:50 GMT

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razorblade001 wrote on Mon, 16 October 2006 15:46Renx wrote on Mon, 16 October 2006 10:04fl00d3d wrote on Sat, 14 October 2006 20:27Plus orcas just straight up OWN apaches and vehicles since they are more agile and have a longer range.

I disagree. If you can come up ontop of an Orca in an Apache they have little or no chance of surviving. Also, if you know how to use the missiles correctly this shouldn't be a problem anyway.

Then all the orca has to do is use rockets.. they lock on, and get a range boost, so they can hit the apache. Plus they do quite a bit of damage. You can kill an enemy helicopter faster with rockets, than with the gun, givin all the rockets it..

Good luck hitting the Apache when it's hovering directly above you. By the time you get in position to actually hit it, you'll be at least at half health.

Subject: Re: heli cheats

Posted by Sniper De7 on Mon, 16 Oct 2006 21:21:42 GMT

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RTsa wrote on Mon, 16 October 2006 15:32I know he's indicating the guy cheated. However, he didn't say it straight out.

And that's what you needed to find to get the 1000\$.

Don't get me wrong here, I don't know DaN. I do know, however, that I've been accused of cheating numerous times because I did something similar in an Apache/Orca. Yet, I do know there're people, who are a lot better at it than me and sometimes it's really scary how good some people are.

What's the right damage an Orca/Apache does? I don't think it's 200 damage for one headshot...100, might be. How about bodyshots?

I've already said it is 200, if you don't believe me

Quote:Orcas own infantry. Their main gun does 20 per shot normally, and has a Steel type warhead which does double damage to infantry targets. This means it does 40 per body shot, or 200 per headshot. This means that any infantry unit will die in 2 headshots from an Orca, making them highly lethal. This also means that once the Hand of Nod is gone, you can kill free infantry in 1 headshot making the Orca a preferred unit for kill whoring. The chaingun also does decent damage to vehicular targets, due more to its rate of fire and lack of reloading than its actual power. The Orca's rockets are obviously the preferred weapons of choice for taking on armored targets, but they're better suited to shooting the slower-moving tanks rather than Buggies, APCs, or even enemy Apaches.

- FUDonline.com

So as you can see, the potential for killing infantry and vehicles is pretty high if it's in the right hands, that's why copters kick-ass. Then again, it is light armour and it means ramjets, that's what seperates the big boys from the little ones. A smart pilot knows how to use the surroundings and tactics like "looping" i mentioned earlier. Also, trying to stay near the top of the map if you know there is an enemy copter pilot that is smart. You see, because one tactic is you can run past an enemy copter and block it's exit, meanwhile you are over them, so that when they run... they're running in the only direction they really can go, towards you - and thus, if you anticipate that they're best bet is going back to their base, you can already beat them there.

Anyways, some people believe that APC/buggy/humvee damage is the same as orcas/apaches, they are not

Orca/Apache
40 - bodyshot
200 - headshot

APC/humvee/buggy

FUDonline says it does 120 per headshot, so i am liable to think the body shot does one fifth of that or...

24 - bodyshot120 - headshot

However, both shoot just as fast with their chaingun, and both as I believe, fire 43% *slower* than a normal rifle shoots meaning - it's harder to hit units because you have to lead them more. Which is one of the aspects you have to learn. Also you're more prone to hitting an enemies head more (compared to the body) if you're in the air than you are if you're on ground.

Subject: Re: heli cheats

Posted by IceSword7 on Mon, 16 Oct 2006 22:20:38 GMT

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sigh...one day i hope to be as good as that dan guy...

Subject: Re: heli cheats

Posted by Sniper_De7 on Mon, 16 Oct 2006 22:33:43 GMT

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In relevance to fighting off 3 orcas "unscathed"...

This was also on FUDonline

Quote:To be able to hit targets directly in front of you, it is best to fly backwards so that the gun tracks higher. Most people still don't understand this facet of air combat, but it is usually the difference between flying off unscathed and losing your investment.