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Subject: Help editing server side Maps.

Posted by [NervHiter](#) on Wed, 04 Oct 2006 03:48:23 GMT

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I have read many tutorials on how to edit Maps and have them server side, i have seen it been done, so i know its not impossible, but i cant seem to be able to. I ahve alos asked several people who have done it and i still cannot do this.

I am Trying to add the Torture wall from the tile > DSP.(It resembles a red lazer fence.) and blocking off the Base to Base attacks. Everytime i save it, i either have clients renegade Crash, or they cannot see the changes to the map.

Anyone help?

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Subject: Re: Help editing server side Maps.

Posted by [Whitedragon](#) on Wed, 04 Oct 2006 03:52:29 GMT

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DSAPO objects can't be used server side. Go find an unused object(theres alot in Objects -> Simple) and change its model to the red laser fence.

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Subject: Re: Help editing server side Maps.

Posted by [NervHiter](#) on Wed, 04 Oct 2006 03:57:36 GMT

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Thank you very much!

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