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Subject: [Interview]Interview with Brenbot 1.43 lead coder Danpaul88

Posted by [Goztow](#) on Sun, 01 Oct 2006 15:49:35 GMT

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Renegadecommunity.com has had an interview with Brenbot 1.43 lead coder Danpaul88!

Here's an extract:

The memory leak was indeed a major problem in 1.41 and I am happy to report that in recent testing it appears to have been fixed now, although I am still conducting more tests as I go along to try and ensure it is completely fixed.

You can find the complete interview here.

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Subject: Re: [Interview]Interview with Brenbot 1.43 lead coder Danpaul88

Posted by [THERO](#) on Mon, 02 Oct 2006 20:02:04 GMT

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nice interview m8

did WNx take over GamerSphere or something? also i still wanna know a deadline for when that league is ready

but keep up the good work and the updates on Brenbot even tho im a [NR] fan

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Subject: Re: [Interview]Interview with Brenbot 1.43 lead coder Danpaul88

Posted by [Goztow](#) on Mon, 02 Oct 2006 20:28:36 GMT

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Where did I see that logo in your siggy before, Hero?

Wakko, WNx' leader, has taken over Gamersphere quite some months ago. It is not officially related to WNx though.

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Subject: Re: [Interview]Interview with Brenbot 1.43 lead coder Danpaul88

Posted by [THERO](#) on Mon, 02 Oct 2006 22:21:22 GMT

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oh well i hope the WNx leader can hurry up the league

and my siggy? ^^ i stole it off TTUnseen lol. he made it hes always used that logo alot in the past in his siggys, but all it means is bio hazzard i think and its also the koss 2 logo still, i didnt make it so blame unseen . i dont think he stole the logo from u guys anyway =p

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Subject: Re: [Interview]Interview with Brenbot 1.43 lead coder Danpaul88

Posted by [rafkid](#) on Thu, 05 Oct 2006 13:53:07 GMT

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great interview - I wondered what DP and u have been doing for the last few months - nice interview and nice style

slappers

Goztow wrote on Sun, 01 October 2006 10:49Renegadecommunity.com has had an interview with Brenbot 1.43 lead coder Danpaul88!

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