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Subject: W3D viewer problem

Posted by [Anonymous](#) on Sat, 11 Jan 2003 16:22:00 GMT

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I cant seem to get teh W3D viewer to work properly..... whenever i open a W3D file all i get is a gray screen.Sometimes if i select the individual meshes, i get a kinda half faded out view of it.....Any body have any ideas? Am i just being a noob? (probably)

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Subject: W3D viewer problem

Posted by [Anonymous](#) on Sat, 11 Jan 2003 17:27:00 GMT

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Expand the "hierarchy" branch and click on the model name if you want to view the entire object. Also, meshes won't appear right unless they are textured, the material/object colors will make it look un-contrasted.

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Subject: W3D viewer problem

Posted by [Anonymous](#) on Sun, 12 Jan 2003 10:31:00 GMT

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quote:Originally posted by SomeRhino:meshes won't appear right unless they are textured, the material/object colors will make it look un-contrasted.Well, that might have had something ot do with it..... Thanks!

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