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Subject: Help Please

Posted by [thrash300](#) on Mon, 25 Sep 2006 01:22:27 GMT

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When I host a regular Renegade game, I don't understand the Musica command, can anybody please tell me how to use it, and what musi I CAN play.

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Subject: Re: Help Please

Posted by [danpaul88](#) on Mon, 25 Sep 2006 06:54:08 GMT

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the only music you can play is the music which comes inside always.dat, you CANNOT play your own mp3 files or whatever

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Subject: Re: Help Please

Posted by [Zion](#) on Mon, 25 Sep 2006 09:09:11 GMT

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OR, MP3 files in .mix/.pkg maps (the name has to be exact, and if players don't have the map the music trak in in, they'll not hear it).

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Subject: Re: Help Please

Posted by [Jonty](#) on Tue, 26 Sep 2006 14:25:33 GMT

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welcome to the jungle.mp3

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Subject: Re: Help Please

Posted by [thrash300](#) on Tue, 26 Sep 2006 21:39:20 GMT

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I see, were can I get a list of the music that I CAN play?

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Subject: Re: Help Please

Posted by [futura83](#) on Tue, 26 Sep 2006 21:42:49 GMT

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how big a list are you looking for?

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seriously though, put the songs in you're data folder, call them something simple, and then do the command.

i doubt other players can hear it though.

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Subject: Re: Help Please

Posted by [thrash300](#) on Tue, 26 Sep 2006 22:19:03 GMT

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Merovingian wrote on Mon, 25 September 2006 04:09OR, MP3 files in .mix/.pkg maps (the name has to be exact, and if players don't have the map the music trak in in, they'll not hear it).

I don't see names of the mp3 (that everybody has, not my music) that I can play in my Data folder.

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Subject: Re: Help Please

Posted by [StealthEye](#) on Wed, 27 Sep 2006 13:44:07 GMT

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Use XCC mixer or RenegadeEx to extract/list the files inside always.dat

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Subject: Re: Help Please

Posted by [thrash300](#) on Fri, 29 Sep 2006 01:56:13 GMT

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Thank You.

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