
Subject: Transparent Water
Posted by [Anonymous](#) on Fri, 10 Jan 2003 13:12:00 GMT
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I have a river and i want it to be semi transparent like in C&C_Field. how?

Subject: Transparent Water
Posted by [Anonymous](#) on Fri, 10 Jan 2003 15:21:00 GMT
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this has been asked many times, go back a couple of pages

Subject: Transparent Water
Posted by [Anonymous](#) on Fri, 10 Jan 2003 16:05:00 GMT
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actually -you could read the FAQ - in the renhelp file - most C&C Renegade sites have it..or -- look in your how to folder for the hourglass gmax file --ungroup stuff and find the waterfalls - you can then look at the material settings for what you need.

Subject: Transparent Water
Posted by [Anonymous](#) on Fri, 10 Jan 2003 16:32:00 GMT
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quote:Originally posted by StoneRook:actually -you could read the FAQ - in the renhelp file - most C&C Renegade sites have it..or -- look in your how to folder for the hourglass gmax file --ungroup stuff and find the waterfalls - you can then look at the material settings for what you need.They're waterfalls in hourglass?

Subject: Transparent Water
Posted by [Anonymous](#) on Fri, 10 Jan 2003 17:09:00 GMT
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Never mind, i got it. I set opacity to .5 and Alpha Blend. yes, there are waterfalls in hourglass duh! On the sides of that hill, behind the rocks.

Subject: Transparent Water
Posted by [Anonymous](#) on Fri, 10 Jan 2003 18:25:00 GMT
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cool ^yeah - a lot of people miss them -- to busy getting shot at i guess.

Subject: Transparent Water

Posted by [Anonymous](#) on Sat, 11 Jan 2003 14:43:00 GMT

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haha, lol
