
Subject: obelisk and the chicken
Posted by [ukshoot](#) on Fri, 08 Sep 2006 11:51:43 GMT
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The obelisk wont hit the chicken how can i change it so it does ?

Subject: Re: obelisk and the chicken
Posted by [SODPaddy](#) on Fri, 08 Sep 2006 12:00:56 GMT
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Change PlayerType -> GDI

Subject: Re: obelisk and the chicken
Posted by [ukshoot](#) on Fri, 08 Sep 2006 21:57:48 GMT
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The obelisk charges up but it never fires.I put a cannon emplacement near the obelisk to see if i was a gdi chicken when i entered the cannon the obelisk fired and destroted the cannon but it wont fire at the chicken...?

can i change the height or anything ?

Subject: Re: obelisk and the chicken
Posted by [Zion](#) on Fri, 08 Sep 2006 23:04:38 GMT
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Maybe the world box?
