
Subject: CnC Reborn and Red Alert: APB - - Game Convention
Posted by [NE]Fobby[GEN] on Sat, 02 Sep 2006 01:50:59 GMT
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Hey guys.

Unless you've been keeping up with our website (www.apathbeyond.com) You might have noticed that we haven't shared an update on the Renegade forums for a while. The truth is, both teams were extremely hard at work, preparing for last week's Leipzig Game Convention 2006.

Both teams made a tremendous job in preparation. Level editors got the things ingame, and the artists created more art. We also organized a live Reborn game at the time of our "show-off" to show the public, as well as EA, how things will be like ingame.

We also showed them the Red Alert: A Path Beyond ingame trailer (which you're about to see a link for) as well as many posters. Each and every team member of both mods worked very hard.

After a highly successful games convention, where both mods were shown off to many people including EA staff, Renardin and Kalle Bowo have returned home. Renardin has posted up some of his pictures around the website for you all to enjoy.
On that note, Kalle Bowo will be taking a break from 2d art for the next few months due to personal reasons, thought he'll stick around the forums.

Red Alert: A Path Beyond GC Trailer: <http://www.youtube.com/watch?v=05cf2WPJ98w>

Command & Conquer Reborn GC Trailer:
http://www.youtube.com/watch?v=gVvhjuR_Elg

In EA's latest C&C 3 Podcast they mention Kalle Bowo's Nod uniform quite a bit, it was a big surprise according to Mark Verdu (C&C3 Producer) You can listen to that at www.commandandconquer.com

But theres no rest for the wicked, and production on both modifications is going strong, more will be revealed sometime in the foreseeable future.

In the words of Kane:

It's Time You Saw The Future

Subject: Re: CnC Reborn and Red Alert: APB - - Game Convention
Posted by [NE]Fobby[GEN] on Sat, 02 Sep 2006 01:56:59 GMT

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And for the record, the Reborn stuff is an alpha. Balancing hasn't been properly dealt with yet in these videos, as the armour of GDI units are a bit too weak.

Subject: Re: CnC Reborn and Red Alert: APB - - Game Convention

Posted by [jnz](#) on Sat, 02 Sep 2006 02:02:10 GMT

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that was awesome!

Subject: Re: CnC Reborn and Red Alert: APB - - Game Convention

Posted by [Renardin6](#) on Sat, 02 Sep 2006 02:26:37 GMT

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<http://files.moddb.com/3196/download-cnc-reborn-alpha-45a-game-conve/> -> up in 6 hours or sooner.

Subject: Re: CnC Reborn and Red Alert: APB - - Game Convention

Posted by [icedog90](#) on Sat, 02 Sep 2006 06:02:28 GMT

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Did you guys get Renegade to support 16:9 and 16:10 widescreen ratios? Because the Reborn trailer is in fact in widescreen, and in one of those pictures the game is being played on a widescreen LCD and doesn't appear to be stretched.

Subject: Re: CnC Reborn and Red Alert: APB - - Game Convention

Posted by [LR01](#) on Sat, 02 Sep 2006 06:44:54 GMT

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To be honest this is the first Reborn trailer i saw, but when I saw this I felt of my chair. Can't wait for it to be released, I only hoop I can play it online, cuz the old reborn I never played online (only 1vs1 on LAN)

doesn't C&C Red Alert: A Path Beyond already exists?

Subject: Re: CnC Reborn and Red Alert: APB - - Game Convention

Posted by [Ma1kel](#) on Sat, 02 Sep 2006 10:04:06 GMT

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That looked awesome.

Subject: Re: CnC Reborn and Red Alert: APB - - Game Convention
Posted by [Goztow](#) on Sat, 02 Sep 2006 10:28:26 GMT
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APB has a working beta that you can download from www.lmsbc.com (and other mirrors).

Awesome stuff!

Subject: Re: CnC Reborn and Red Alert: APB - - Game Convention
Posted by [futura83](#) on Sat, 02 Sep 2006 10:30:08 GMT
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it's not a beta of APB, it's the public release.

you can get it from apathbeyond.com

Subject: Re: CnC Reborn and Red Alert: APB - - Game Convention
Posted by [Goztow](#) on Sat, 02 Sep 2006 10:36:08 GMT
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It's version .9935. As long as it doesn't say version 1.0, it's a beta for me.

Subject: Re: CnC Reborn and Red Alert: APB - - Game Convention
Posted by [\[DA\]Liz](#) on Sat, 02 Sep 2006 17:32:52 GMT
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I have played the original C&C for play station 1, and i have to say that looks EXCATLY LIKE THE GAME IVE PLAYED. just x1000 better! the tesla tanks looks awesome, coils are awesome, infantry A++++ buildings to hard to explain they are sooo awesome!!!!!!
VERY NICELY DONE,AMAZING

Subject: Re: CnC Reborn and Red Alert: APB - - Game Convention
Posted by [havoc9826](#) on Sat, 02 Sep 2006 19:50:56 GMT
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Renardin6 wrote on Fri, 01 September 2006 19:26
<http://files.moddb.com/3196/download-cnc-reborn-alpha-45a-ga-me-conve/> -> up in 6 hours or sooner.

The requested FILE (<http://files.moddb.com/3196/download-cnc-reborn-alpha-45a-ga-me-conve/>) was not found

Can you fix the link/finish uploading it?

Edit: seems it's up on moddb, but the only mirror right now is moddb registered members only...
<http://files.moddb.com/3198/download-game-convention-in-leipzig-wth/>
