Subject: if ea decide not to make another C&C FPS...
Posted by futura83 on Thu, 31 Aug 2006 23:51:22 GMT
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...would you accept an expansion pack for renegade, one that added units, missions, game modes, and updated the engine?

cos personally, i think that would be a good expansion

Subject: Re: if ea decide not to make another C&C FPS...
Posted by bandie63 on Thu, 31 Aug 2006 23:54:18 GMT
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That sounds pretty much like a new game.

But I would buy it.

Subject: Re: if ea decide not to make another C&C FPS...
Posted by light on Thu, 31 Aug 2006 23:59:07 GMT
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Of course. I wouldn't be bothered about more msisions, but more units and more maps would be the two I'd want.

More modes would be nice, but we already have those.

Subject: Re: if ea decide not to make another C&C FPS...
Posted by Oblivion165 on Fri, 01 Sep 2006 00:24:01 GMT
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Dont get me wrong, our dot is actually quite smaller.

File Attachments
1) Us Versus Them.jpg, downloaded 998 times

THE WORLD

RENEGADE FANS

Subject: Re: if ea decide not to make another C&C FPS...
Posted by Blazer on Fri, 01 Sep 2006 00:27:31 GMT
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Aren't you supposed to wait until the 1st of the month to start a fresh "Renegade 2" topic?

Subject: Re: if ea decide not to make another C&C FPS...
Posted by Viking on Fri, 01 Sep 2006 00:49:06 GMT
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Blazer wrote on Thu, 31 August 2006 19:27Aren't you supposed to wait until the 1st of the month to start a fresh "Renegade 2" topic?

Subject: Re: if ea decide not to make another C&C FPS...
Posted by Sniper_De7 on Fri, 01 Sep 2006 00:51:24 GMT
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CTF is too dumb to be considered a game mode

Subject: Re: if ea decide not to make another C&C FPS...
Posted by [NE]Fobby[GEN] on Fri, 01 Sep 2006 03:44:19 GMT
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Yeah. I honestly don't care about any other game modes, bring on more C&C Mode.

Subject: Re: if ea decide not to make another C&C FPS...
Posted by bisen11 on Fri, 01 Sep 2006 03:51:50 GMT
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[NEFobby[GEN] wrote on Thu, 31 August 2006 23:44]Yeah. I honestly don't care about any other game modes, bring on more C&C Mode.

Maybe even a C&C mode with more than 2 teams.

Subject: Re: if ea decide not to make another C&C FPS...
Posted by IronWarrior on Fri, 01 Sep 2006 04:54:25 GMT
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dude#1 wrote on Thu, 31 August 2006 23:51[NEFobby[GEN] wrote on Thu, 31 August 2006 23:44]Yeah. I honestly don't care about any other game modes, bring on more C&C Mode.

Maybe even a C&C mode with more than 2 teams.

There is a 3rd team in renegade but the fuckers didnt complete everything to make it work... :/

Subject: Re: if ea decide not to make another C&C FPS...
Posted by Goztow on Fri, 01 Sep 2006 06:24:40 GMT
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IWarriors wrote on Fri, 01 September 2006 06:54dude#1 wrote on Thu, 31 August 2006 23:51[NEFobby[GEN] wrote on Thu, 31 August 2006 23:44]Yeah. I honestly don't care about any other game modes, bring on more C&C Mode.

Maybe even a C&C mode with more than 2 teams.

There is a 3rd team in renegade but the fuckers didnt complete everything to make it work... :/
3 teams would in the end always mean 2v1 until number 3 dies, then 1v1.

And do you really think that an expansion pack would be worth it for a games that costs 5-10 €
nowadays? If the game costs 5 €, you could ask around 3 € for the expansion pack.

Want more maps? I already have around 260... Want more modes? Check the list: there are
already too many idiots who created new game modes (co-op, CTF, ...).

The only way to get something like this done is to give the community access to the update
servers. However, i'm quite convinced that this would also mean that the one in charge would
eventually make capital mistakes and ruin the game for a lot of players.

Subject: Re: if ea decide not to make another C&C FPS...
Posted by terminator 101 on Fri, 01 Sep 2006 06:46:55 GMT
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I think that C&C mode is the only mode that works well for Renegade(well, CTF mode could work
too but without mines).

I don't understand why some people play DM. Renegade is team based game only. If you want to
play DM, almost every other game that was ever made with multiplayer has DM.

Now when I think of it, Assault mode, Onslaught, Bombing Run , and Invasion just like in Unreal
Tournament would work too. Modes like these would be great addition for Renegade.

If I was a modder, I would seriously think about adding some of the mentioned modes.

Subject: Re: if ea decide not to make another C&C FPS...
Posted by icedog90 on Fri, 01 Sep 2006 06:48:40 GMT
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Renegade still deserves a mod that totally converts it into Tiberian Dawn.

Subject: Re: if ea decide not to make another C&C FPS...
Posted by Goztow on Fri, 01 Sep 2006 06:54:00 GMT
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Renegade simply isn't fast paced enough for infantry only modes. Renegade is much more
strategic. CTF on Renegade is boring because you need to run that whole part back. In
comparison to UT, Renegade is VERY slow. And for C&C mode, that's the way it has to be!

Subject: Re: if ea decide not to make another C&C FPS...
Posted by Nightma12 on Fri, 01 Sep 2006 09:02:28 GMT
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GDI Vs GDI + NOD Vs NOD Battles?

Subject: Re: if ea decide not to make another C&C FPS...
Posted by light on Fri, 01 Sep 2006 11:20:19 GMT
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I enjoy Inf Only, and CTF only fails when people don't play as a team.

I'd love to try out "Rescue Mobius"

Subject: Re: if ea decide not to make another C&C FPS...
Posted by jnz on Fri, 01 Sep 2006 12:00:17 GMT
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what i want is a mod that doesnt add any vehicals or charaters or anything but add more teams, i would love to play against loads of teams - that would be all out war.

imagine 10 teams on one map, the chaos!

Subject: Re: if ea decide not to make another C&C FPS...
Posted by futura83 on Fri, 01 Sep 2006 12:11:27 GMT
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ten teams would be a bit much, but i think a 2v2 would be good, and when one teams base is dead, they can only watch as their allies get crushed

---

Subject: Re: if ea decide not to make another C&C FPS...
Posted by Nightma12 on Fri, 01 Sep 2006 13:00:19 GMT
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i think 1 v 1 v 1 v 1 would be more all out war....

perhaps, GDI, NOD, Forgotten + Scrin?

Subject: Re: if ea decide not to make another C&C FPS...
Posted by Goztow on Fri, 01 Sep 2006 13:18:25 GMT
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I think more something like "reborn vs Renegade", the Reborn team could use Reborn technology, the Renegade team Renegade technology.

This is all hypothetical ofcourse as I don't see it being done.

Subject: Re: if ea decide not to make another C&C FPS...
Posted by futura83 on Fri, 01 Sep 2006 13:49:30 GMT
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even if it was done it would be extremely unbalanced

Subject: Re: if ea decide not to make another C&C FPS...
Posted by terminator 101 on Fri, 01 Sep 2006 14:32:38 GMT
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The Yuri side was extremely unbalanced but they still added it to RA2.

Subject: Re: if ea decide not to make another C&C FPS...
Posted by trooprm02 on Fri, 01 Sep 2006 14:59:00 GMT
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I play everything, when its there why not?

Anyway, if they did release an expansion I would obviously buy it, not caring if it sucks or anything like that. And anyway, if alot of people buy it it shows EA that we still have an interest in the renegade franchise and who knows where that could go

Subject: Re: if ea decide not to make another C&C FPS...
Posted by LR01 on Fri, 01 Sep 2006 15:06:42 GMT
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But doesn't a expansion pack need the original game?
and I mean with that, that it will sell even worse then the original game (and that wasn't a big success)

But yes, I would buy it

But, aren't there already TS with those features?

Subject: Re: if ea decide not to make another C&C FPS...
Posted by [NE]Fobby[GEN] on Fri, 01 Sep 2006 17:09:45 GMT
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Nightma12 wrote on Fri, 01 September 2006 05:02GDI Vs GDI + NOD Vs NOD Battles?

I kind of wanted Nod vs Hassan stuff for Reborn. We'll see.

Subject: Re: if ea decide not to make another C&C FPS...
Posted by DarkDemin on Fri, 01 Sep 2006 17:58:44 GMT
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Goztow wrote on Fri, 01 September 2006 02:24IWarriors wrote on Fri, 01 September 2006 06:54dude#1 wrote on Thu, 31 August 2006 23:51[NEFobby[GEN] wrote on Thu, 31 August 2006 23:44]Yeah. I honestly don't care about any other game modes, bring on more C&C Mode.

Maybe even a C&C mode with more than 2 teams.

There is a 3rd team in renegade but the fuckers didnt complete everything to make it work... :/
3 teams would in the end always mean 2v1 until number 3 dies, then 1v1.

Do you really think we could achieve that level of organization?

Subject: Re: if ea decide not to make another C&C FPS...
Posted by PlastoJoe on Fri, 01 Sep 2006 19:22:46 GMT
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Nod vs Hassan would just be Nod vs Nod. But I think they should give you the ability to have both teams be Nod or both teams be GDI.

Subject: Re: if ea decide not to make another C&C FPS...
Posted by havoc9826 on Sat, 02 Sep 2006 01:10:13 GMT
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icedog90 wrote on Thu, 31 August 2006 23:48Renegade still deserves a mod that totally converts it into Tiberian Dawn.

Ever play Renegade: Sole Survivor? mod patch

It's not a perfect recreation of Tib Dawn, but it's slightly closer to it. It would be nice to actually be in a multiplayer game with this mod, instead of just fooling around in a 1-person LAN. Also, it comes with a singleplayer mission! If you're going to try that mission, choose Recruit level, even if you can do Commando in regular Renegade SP. Trust me. Also, don't destroy the Airstrip before

it becomes an objective or the mission won't end properly.

Subject: Re: if ea decide not to make another C&C FPS...
Posted by [NE]Fobby[GEN] on Sat, 02 Sep 2006 01:19:38 GMT

About other game modes on Renegade, if you REALLY want to play CTF, go play Halo. Renegade doesn't make a good CTF game, however it DOES make a great C&C-Mode game (It's the only one).

Deathmatch games also are crap, because Reneagde's character battles plainly arn't fun. After 5 minutes, everyone will get snipers, and it'll become more of one of those really unrealistic Sniper wars. (However I'd like to note that infantry battles using free guys can be a hell of a time)

Renegade is meant for full all out C&C Wars, with tanks, infantry, and aircraft all fighting on one side. Having big, strategic battles where you use your mind as well as your aim is what makes Renegade good.

Subject: Re: if ea decide not to make another C&C FPS...
Posted by icedog90 on Sat, 02 Sep 2006 01:26:09 GMT

havoc9826 wrote on Fri, 01 September 2006 18:10icedog90 wrote on Thu, 31 August 2006 23:48Renegade still deserves a mod that totally converts it into Tiberian Dawn.

Ever play Renegade: Sole Survivor? mod patch

It's not a perfect recreation of Tib Dawn, but it's slightly closer to it. It would be nice to actually be in a multiplayer game with this mod, instead of just fooling around in a 1-person LAN. Also, it comes with a singleplayer mission! If you're going to try that mission, choose Recruit level, even if you can do Commando in regular Renegade SP. Trust me. Also, don't destroy the Airstrip before it becomes an objective or the mission won't end properly.

Yes I have, and no that's not a real Tiberian Dawn mod even though it has Tiberian Dawn aspects in it.

Subject: Re: if ea decide not to make another C&C FPS...
Posted by Oblivion165 on Sat, 02 Sep 2006 01:40:33 GMT

Ive been here forever and ive never played sole survivor. Ive hear about it for year, im going for it.

Never played tiberium dawn either.

Subject: Re: if ea decide not to make another C&C FPS...
Posted by aaaalex06 on Sat, 02 Sep 2006 03:28:40 GMT
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i didnt realy like sole surviver, i still need to play Reborn

---

Subject: Re: if ea decide not to make another C&C FPS...
Posted by PlastoJoe on Sat, 02 Sep 2006 07:13:54 GMT
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I tried the Sole Survivor mod for Renegade. Alls I can say about it is that it's now uninstalled from my computer. Unless you're 100% sure that you'll actually play this game with other people, don't waste your time.

Subject: Re: if ea decide not to make another C&C FPS...
Posted by LR01 on Sat, 02 Sep 2006 07:21:33 GMT
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And there aren't any online payers to bad

Subject: Re: if ea decide not to make another C&C FPS...
Posted by aaaalex06 on Sat, 02 Sep 2006 14:41:47 GMT
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Bah

to meny games installed on my pc

downlaoding Firestorm atm lolz

I wana give Reborn a whirl tho, i hear its a good mod

Subject: Re: if ea decide not to make another C&C FPS...
Posted by cmatt42 on Sat, 02 Sep 2006 16:09:01 GMT
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Oblivion165 wrote on Fri, 01 September 2006 20:40Ive been here forever and ive never played sole survivor. Ive hear about it for year, im going for it.

Never played tiberium dawn either.
If you haven't played Tiberian Dawn, you've probably ruined the whole series for you. It's a really great game.

---

aaaalex06 wrote on Sat, 02 September 2006 09:41I wana give Reborn a whirl tho, i hear its a good mod
It's not out yet.

Subject: Re: if ea decide not to make another C&C FPS...
Posted by Mad Ivan on Sat, 02 Sep 2006 18:37:15 GMT
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Oblivion165 wrote on Sat, 02 September 2006 04:40Ive been here forever and ive never played sole survivor.

If you're talking about the game C&C Sole Survivor by westwood, it's considered abandonware. Even the copyrights arent renewed.

Pretty unfortunate really
In simple terms, the game was Tiberium Dawn without buildings, multiplayer Free-for-all only. You control a unit from TD and you can pick up crates to upgrade your unit. You could even control a dinosaur from the dino missions.

The game was released 1997 and the servers were closed mid 1998 (i think) because of poor sales and poor reviews.

Since then, the game has been ignored by both Westwood and EA.

Currently, there are copies available over the net, but because there are no servers, a player can only play in "sandbox mode" against AIs.

Subject: Re: if ea decide not to make another C&C FPS...
Posted by trooprm02 on Sat, 02 Sep 2006 19:21:36 GMT
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Never heard of the mod before, downloading, and will try it online

---

Subject: Re: if ea decide not to make another C&C FPS...
Posted by Nightma12 on Sat, 02 Sep 2006 19:51:26 GMT
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Mad Ivan wrote on Sat, 02 September 2006 11:37Oblivion165 wrote on Sat, 02 September 2006 04:40Ive been here forever and ive never played sole survivor.

If you're talking about the game C&C Sole Survivor by westwood, it's considered abandonware. Even the copyrights arent renewed.

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Since then, the game has been ignored by both Westwood and EA.

Currently, there are copies available over the net, but because there are no servers, a player can only play in "sandbox mode" against AIs.

do u have a download link?

Subject: Re: if ea decide not to make another C&C FPS...
Posted by Mad Ivan on Sat, 02 Sep 2006 20:09:18 GMT
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check your pms.

Subject: Re: if ea decide not to make another C&C FPS...
Posted by Dover on Mon, 04 Sep 2006 04:15:57 GMT
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I've been looking for a copy of Sole Survivor. Can you PM me the link also?

Subject: Re: if ea decide not to make another C&C FPS...
Posted by CarrierII on Wed, 06 Sep 2006 13:10:06 GMT
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Dover wrote on Mon, 04 September 2006 06:15I've been looking for a copy of Sole Survivor. Can you PM me the link also?

Ditto.

EA could always include the original game in said expansion pack

(Then again, this is the company that failed to correctly encrypt serials for a program they've got the source code to for use on an online matchmaking service that they chose to support instead of keeping WOL)

Subject: Re: if ea decide not to make another C&C FPS...
Posted by Nightma12 on Wed, 06 Sep 2006 13:16:45 GMT
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http://www.aohost.co.uk/C&C_Sole_Survivor.rar

i just played it and i can see why WW dropped it, lol its shit!

Quote:[For best results turn 'word-wrap'
on and maximize the viewing window]

COMMAND & CONQUER: SOLE SURVIVOR

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November 15, 1997

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Subject: Re: if ea decide not to make another C&C FPS...
Posted by terminator 101 on Wed, 06 Sep 2006 15:33:45 GMT
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So why did they create it in the first place?

They should have made it into something like Diablo 2.
Now THAT would be interesting RPG in C&C style.

Subject: Re: if ea decide not to make another C&C FPS...
Posted by Mad Ivan on Wed, 06 Sep 2006 20:58:56 GMT
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On a side note, some time ago when the OpenSun project (open-source TS clone) was alive,
someone did a research and discovered that all the copyrights to C&C:SS have expired and
haven't been renewed.