
Subject: what do u think of xwis
Posted by [klote2314](#) on Fri, 25 Aug 2006 23:19:47 GMT
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i would like to know from u guys if xwis is doing a good job for renegade

im going post a thor big community's who r playing this game
ill be posting this later on xwis.

Subject: Re: what do u think of xwis
Posted by [KGsniper](#) on Sat, 26 Aug 2006 00:01:16 GMT
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i think XWIS sux they cant even keep thge ranking system up & takes them like a week to put the game server back up if it crashes.

Subject: Re: what do u think of xwis
Posted by [light](#) on Sat, 26 Aug 2006 04:33:40 GMT
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Yes and no.

Yes:

The server is up most of the time
Connect times are quick, and it's a darn sight better than GameSpy/TASE
They have given BHS (partial) access to their system

No:

The ladder is broken, which doesn't bother me but it shows the lack of commitment
People are still having issues with serials, which is not encouraging
I feel like Renegade is the adopted part of the community that Strike Team could do without (i.e. they didn't post here, we had to find out the situation ourselves)
They don't play Renegade, so they have no personal interest in being able to play

It's not my place to say they aren't doing their job right, I would hope EA would do that if XWIS aren't meeting their obligations. If you'd asked me 3 days ago, I'd have said yes, but for the moment I'm leaning more towards no.

Subject: Re: what do u think of xwis
Posted by [icedog90](#) on Sat, 26 Aug 2006 04:43:02 GMT

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I wish BHS could host the server. Imagine what they could do and add to it.

Subject: Re: what do u think of xwis
Posted by [LR01](#) on Sat, 26 Aug 2006 07:26:42 GMT
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yes, then they could make a patch that you are forced to download, cuz I'm not thinking we getting 1 anymore.

Subject: Re: what do u think of xwis
Posted by [Crimson](#) on Sat, 26 Aug 2006 11:13:09 GMT
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Silent Kane and I are working on phase 2 of a ladder system for Renegade that will be hooked into XWIS and act just like the old ladder. I will make a more official announcement of this once I have seen exactly where he is and what we get done over the weekend.

Subject: Re: what do u think of xwis
Posted by [MexPirate](#) on Sat, 26 Aug 2006 11:36:21 GMT
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icedog90 wrote on Fri, 25 August 2006 23:43 I wish BHS could host the server. Imagine what they could do and add to it.

I think the renegade community feels abandoned by XWIS, they don't seem to care about us or the game, I never see anything from them - I think 99% of the community would be happier having BHS run things as they have proven repeatedly that they care and want to do everything in their power to keep renegade alive.

XWIS suck.

Subject: Re: what do u think of xwis
Posted by [LR01](#) on Sat, 26 Aug 2006 12:22:06 GMT
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Why did the Striketeam wanted to take over WOL?

Subject: Re: what do u think of xwis

Posted by [JeepRubi](#) on Sat, 26 Aug 2006 12:28:35 GMT

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The strike team didnt wanted to take over wol, EA abandoned it if im not mistaken.

Subject: Re: what do u think of xwis

Posted by [Try_lee](#) on Sat, 26 Aug 2006 16:37:43 GMT

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Until they fix the numerous serial issues they seem to have with Renegade I'm not going to be happy with it. Also, Renegade seems to take a backseat to the other games rather a lot.

Perhaps you should go to the APB forums and ask there, you'll likely end up with a thread so full of hate anyone who reads it will die in seven days.

Subject: Re: what do u think of xwis

Posted by [trooprm02](#) on Sat, 26 Aug 2006 17:51:44 GMT

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[PAPirate wrote on Sat, 26 August 2006 19:36]icedog90 wrote on Fri, 25 August 2006 23:43I wish BHS could host the server. Imagine what they could do and add to it.

I think the renegade community feels abandoned by XWIS, they don't seem to care about us or the game, I never see anything from them - I think 99% of the community would be happier having BHS run things as they have proven repeatedly that they care and want to do everything in their power to keep renegade alive.

XWIS suck.

My thoughts exactly.

BTW, not 99%, I know its 100%

Subject: Re: what do u think of xwis

Posted by [JeepRubi](#) on Sat, 26 Aug 2006 18:13:09 GMT

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You cant say 100%, because even ifone retarted persont doesnt think so your tottally WRONG

Subject: Re: what do u think of xwis

Posted by [Goztow](#) on Sat, 26 Aug 2006 18:40:42 GMT

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Xwis has done a pretty good job at keeping the game up and running so far. If you post just after an offtime, then you basically are looking for people saying they suck. Well, I don't think they suck but I don't think everything goes 100 % well neather.

When WOL had an offtime back in the days, it would have taken MUCH longer before it was back. There was no communication at all: it worked or it didn't and when it didn't, it didn't - period.

Now I see people getting banned from xwis for doing really bad stuff, never seen that on WOL (at least not the last years, it proolly did happen at the start). That's thanks to the agreement with BHS, ok but it does exist .

I think Xwis has a contract with EA which probably states that they have to keep Xwis as an exact copy of WOL. They probably don't have access to the update serevrns neather. Why? Simply because EA wants to prevent the game to be altered in a forced way.

There are always people who will not like changes made. For exemple: if BHS managed to get an official patch which everyone would have to download and they fixed walljump in it, you'd get a shitload of people coming here demanding to get walljump back, I'm sure of that.

Do you really think BHS could do much more than they do now if they got the WOL-deal? I think that their contract with EA wouldn't allow that. On top of that, it would probably mean even more delay on Renguard and Core patches, the "core business" of BHS at this moment.

Subject: Re: what do u think of xwis
Posted by [icedog90](#) on Sat, 26 Aug 2006 18:47:05 GMT
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He does actually have some pretty valid points.

Subject: Re: what do u think of xwis
Posted by [Crimson](#) on Sat, 26 Aug 2006 19:29:57 GMT
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The update servers are separate. XWIS does not have the ability to push patches, only EA does.

Subject: Re: what do u think of xwis
Posted by [SODPaddy](#) on Sat, 26 Aug 2006 21:08:28 GMT
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It's shit!

no Laddersystem

Good of XWIS is the support.

Subject: Re: what do u think of xwis
Posted by [Tunaman](#) on Sat, 26 Aug 2006 21:11:17 GMT
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I do remember WOL going down a lot more than XWIS does..

Subject: Re: what do u think of xwis
Posted by [Renx](#) on Sat, 26 Aug 2006 21:46:44 GMT
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The difference is neither EA nor XWIS cared about Renegade, while BHS does. As long as the RA2 servers are working XWIS/StrikeTeam seems to be happy, and as long as EA isn't spending any money they're happy too.

Subject: Re: what do u think of xwis
Posted by [mision08](#) on Sat, 26 Aug 2006 22:48:19 GMT
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The WOL ladder worked before XWIS took over is subject to ones opinion of the word worked. I can say it was shotty at best.

Subject: Re: what do u think of xwis
Posted by [Spoony](#) on Sat, 26 Aug 2006 22:55:55 GMT
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The clan ladder even when it was under Westwood's control was laughable...

Subject: Re: what do u think of xwis
Posted by [aaaalex06](#) on Sun, 27 Aug 2006 00:58:28 GMT
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Its absolutly crap.

If you look at <http://strike-team.net> forums, It states that they think Renegade is shit.

They care more about a few hundred RTS players than 1000 FPS/Tank players lol.

If anything, I want a new engien, NOT xwis.

If xwis doesnt like Renegade and dont want to support it, Why not give it to someone else lol.

BHS FTW!

aswell for the ladder, It would be cool if it still worked.

Subject: Re: what do u think of xwis
Posted by [Renx](#) on Sun, 27 Aug 2006 01:05:03 GMT
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A few hundred RTS players? RA2/YR have more players than Renegade.

Subject: Re: what do u think of xwis
Posted by [aaaalex06](#) on Sun, 27 Aug 2006 01:25:58 GMT
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Renx wrote on Sat, 26 August 2006 20:05A few hundred RTS players? RA2/YR have more players than Renegade.

well you know what I mean, Hopefully.

There is 1000 people and more that play Renegade, so XWIS realy need to start careing.

Subject: Re: what do u think of xwis
Posted by [Renx](#) on Sun, 27 Aug 2006 01:52:02 GMT
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Including servers(100-125), 800-900 seems to be the average for Renegade on XWIS.

Subject: Re: what do u think of xwis
Posted by [MexPirate](#) on Sun, 27 Aug 2006 03:53:01 GMT
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Renx wrote on Sat, 26 August 2006 20:52Including servers(100-125), 800-900 seems to be the average for Renegade on XWIS.

That would be the average online at any one time - I do not think it is unreasonable to think that the number of people who play renegade regularly is somewhere between five and ten thousand.

I was in a game shop today, first decade is no. 2 in the game chart so we will still be picking up

players everyday (as will over C&C games)

Subject: Re: what do u think of xwis

Posted by [Spoony](#) on Sun, 27 Aug 2006 04:51:23 GMT

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Renx wrote on Sat, 26 August 2006 20:05A few hundred RTS players? RA2/YR have more players than Renegade.

I looked at XWIS's stats a few weeks ago. In terms of population RA2 was highest closely followed by Renegade... Tib Sun and YR were much less active.

Subject: Re: what do u think of xwis

Posted by [Crimson](#) on Sun, 27 Aug 2006 05:23:56 GMT

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Of course we are all still losing connection to XWIS over and over and fucking over again. It's downright infuriating and so completely unacceptable to get this horrendous level of service from Strike Team.

Subject: Re: what do u think of xwis

Posted by [aaaalex06](#) on Sun, 27 Aug 2006 06:56:20 GMT

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Crimson wrote on Sun, 27 August 2006 00:23Of course we are all still losing connection to XWIS over and over and fucking over again. It's downright infuriating and so completely unacceptable to get this horrendous level of service from Strike Team.

Damn right.

I was so pissed at XWIS (sorry for the language)

I was -realy- Annoyed, I wanted to bad mouth them on there forums how they need to LOOK at Renegade and start careing, Instead of slacking us off.

I Know BHS Would do a better job than XWIS did for anyone.

Subject: Re: what do u think of xwis

Posted by [LR01](#) on Sun, 27 Aug 2006 09:25:38 GMT

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aaaalex06 wrote on Sun, 27 August 2006 02:58Its absolutly crap.

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They care more about a few hundred RTS players than 1000 FPS/Tank players lol.

If anything, I want a new engien, NOT xwis.

If xwis doesnt like Renegade and dont want to support it, Why not give it to someone else lol.

BHS FTW!

aswell for the ladder, It would be cool if it still worked.

Yes, but isn't it hard to host that (cost some)

Subject: Re: what do u think of xwis

Posted by [Goztow](#) on Sun, 27 Aug 2006 10:03:59 GMT

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What I do find pityful is that after all these months, there still isn't 'Renegade' in their forum title and there's no renegade section anywhere near their forum.

Subject: Re: what do u think of xwis

Posted by [LR01](#) on Sun, 27 Aug 2006 10:31:13 GMT

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doesn't Renegade have more players then all the other WOL games together?

Subject: Re: what do u think of xwis

Posted by [z310](#) on Sun, 27 Aug 2006 10:35:01 GMT

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MaidenTy1 wrote on Sun, 27 August 2006 00:51I looked at XWIS's stats a few weeks ago. In terms of population RA2 was highest closely followed by Renegade... Tib Sun and YR were much less active.

Subject: Re: what do u think of xwis

Posted by [desoLane](#) on Mon, 28 Aug 2006 08:09:30 GMT

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Crimson wrote on Sun, 27 August 2006 00:23Of course we are all still losing connection to XWIS over and over and fucking over again. It's downright infuriating and so completely unacceptable to get this horrendous level of service from Strike Team*.

*Strike-Team is at the mercy of EA at the moment.

DonCarlo,Aug 27 2006, 11:04 PM

Update :

We are back now.

There are still some stability issues with c server (RG and TS). That is the priority,after that we will let you know the status on ladders etc.

Note all levels at EA are aware of this, not least because a lot of people contacted EA during the downtime, which only helps the case to get more reliable hosts provided. We are discussing that presently.

Subject: Re: what do u think of xwis
Posted by [Crimson](#) on Mon, 28 Aug 2006 18:09:34 GMT
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I understand the situation. It doesn't make it any less acceptable to have an outage of this magnitude.

Subject: Re: what do u think of xwis
Posted by [trooprm02](#) on Mon, 28 Aug 2006 18:11:55 GMT
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Renx wrote on Sat, 26 August 2006 18:05A few hundred RTS players? RA2/YR have more players than Renegade.

YR has 300 players, RA2 has only 45 servers, and about 1000 players.

Renegade has about 800-1000 players on XWIS and another 200 on gamespy (+Servers for gamespy)

Making renegade the most active game on XWIS.

And these are the stats from <http://www.xwis.net/xcl> <--see for yourslef

Subject: Re: what do u think of xwis
Posted by [SODPaddy](#) on Mon, 28 Aug 2006 18:13:27 GMT
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Before the downtime i havnt problems with it.

But after the downtime it is shit.
Every 30 minutes conection loss.

Subject: Re: what do u think of xwis
Posted by [cheesesoda](#) on Mon, 28 Aug 2006 18:23:54 GMT
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desoLane wrote on Mon, 28 August 2006 04:09Crimson wrote on Sun, 27 August 2006 00:23Of course we are all still losing connection to XWIS over and over and fucking over again. It's downright infuriating and so completely unacceptable to get this horrendous level of service from Strike Team*.

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Note all levels at EA are aware of this, not least because a lot of people contacted EA during the downtime, which only helps the case to get more reliable hosts provided. We are discussing that presently.

It doesn't help that they're blatantly lying about the downtime. Server maintenance for that long? Not likely. Not being informed of the downtime? I simply refuse to believe this would be possible.

Subject: Re: what do u think of xwis
Posted by [aaaalex06](#) on Mon, 28 Aug 2006 21:47:31 GMT
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troopr02 wrote on Mon, 28 August 2006 13:11Renx wrote on Sat, 26 August 2006 18:05A few hundred RTS players? RA2/YR have more players than Renegade.

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Making renegade the most active game on XWIS.

And these are the stats from <http://www.xwis.net/xcl> <--see for yourslef

Damn, Know that feeling when your allways right? I love it

EDIT: RA2 seems more populer, Thus making me and you look like fools

Subject: Re: what do u think of xwis

Posted by [trooprm02](#) on Tue, 29 Aug 2006 04:30:03 GMT

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Omg, i just explained it.

Breakdown:

- 1)ren has 800-1000 players on WOL
- 2)200 gamespy players (+servers=250)
- 3)that makes it about 1050-1250 players in ren.
- 4)RA2 has 1000 (including a mer 45 servers)

got it now people?! Renegade is the most popular game on xwis.

Subject: Re: what do u think of xwis

Posted by [ghost](#) on Tue, 29 Aug 2006 05:46:57 GMT

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Without XWIS I think C&C Wouldnt survive. Everything seems good to me. This whole downtime gives everyone a reason to get off there fat asses and go outside.

Subject: Re: what do u think of xwis

Posted by [Goztow](#) on Tue, 29 Aug 2006 06:56:29 GMT

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How is it possible that Xwis just lets this crappy situation persist? Thy should take the whole thing down and give an error message excusing for the current problems until they fix it! This is unplayable: servers disconnect every 10 mins.

How is it possible that noone seems to know why this happens and how much time it will take to fix it?

Subject: Re: what do u think of xwis
Posted by [light](#) on Tue, 29 Aug 2006 07:05:48 GMT
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I played a game earlier and it seemed fine to me?

Subject: Re: what do u think of xwis
Posted by [SODPaddy](#) on Tue, 29 Aug 2006 09:36:47 GMT
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i hope too that BHS made a better job

Subject: Re: what do u think of xwis
Posted by [OSTKarrow](#) on Tue, 29 Aug 2006 10:17:56 GMT
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XWIS sux badly, i still cant play 1 decent game on st0rm server, and a few others, because it keeps disconnecting, getting kinda angry with it now :@.... they should fix it! anyone else having this problem?

Subject: Re: what do u think of xwis
Posted by [Goztow](#) on Tue, 29 Aug 2006 13:00:23 GMT
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OSTKarrow wrote on Tue, 29 August 2006 12:17XWIS sux badly, i still cant play 1 decent game on st0rm server, and a few others, because it keeps disconnecting, getting kinda angry with it now :@.... they should fix it! anyone else having this problem?
Yes, most of us. Some servers made some kind of reconnecting utility now though, which keeps them up most of the time. It's artificial though.

Subject: Re: what do u think of xwis
Posted by [Olaf van der Spek](#) on Tue, 29 Aug 2006 14:21:57 GMT
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troopr02 wrote on Tue, 29 August 2006 00:30Omg, i just explained it.

Breakdown:

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got it now people?! Renegade is the most popular game on xwis.
Although popularity doesn't matter in this situation, there are currently 551 Renegade 'players' (including servers) and 878 Red Alert 2 players online.
And you can't tell how much Red Alert 2 games (instead of servers) are in progress as games become invisible as soon as they start.

Subject: Re: what do u think of xwis
Posted by [trooprm02](#) on Tue, 29 Aug 2006 14:59:53 GMT
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Olaf van der Spek wrote on Tue, 29 August 2006 07:21[
Although popularity doesn't matter in this situation

Yes I can tell that, considering the games that you play apparently does.

And everything other than that doesn't matter(according to xwis)

Subject: Re: what do u think of xwis
Posted by [SODPaddy](#) on Tue, 29 Aug 2006 15:04:20 GMT
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Wow, XWIS doesnt crash.

problem fixed :=)

Subject: Re: what do u think of xwis
Posted by [trooprm02](#) on Tue, 29 Aug 2006 15:07:16 GMT
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TGPaddy wrote on Tue, 29 August 2006 10:04Wow, XWIS doesnt crash.

problem fixed :=)

Whats servers? apprently some servers have a temp fix, that may be it

Subject: Re: what do u think of xwis
Posted by [Goztow](#) on Tue, 29 Aug 2006 15:31:50 GMT
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I think it is back up, people. My server hasn't crashed in almost an hour...

Subject: Re: what do u think of xwis
Posted by [LR01](#) on Tue, 29 Aug 2006 15:57:53 GMT
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well, its time for that

Subject: Re: what do u think of xwis
Posted by [Goztow](#) on Tue, 29 Aug 2006 16:35:03 GMT
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Correction: it crashed again.

Subject: Re: what do u think of xwis
Posted by [trooprm02](#) on Wed, 30 Aug 2006 21:08:57 GMT
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Goztow wrote on Tue, 29 August 2006 11:35Correction: it crashed again.

Yes, I was right, crimson has something call WOLProxy that she has on her server, its something artificial, which doesn't make her server crash

Don't know anything more than that, and jelly has it now too

Subject: Re: what do u think of xwis
Posted by [i0ncl0ud9](#) on Thu, 31 Aug 2006 17:42:57 GMT
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Olaf van der Spek wrote on Tue, 29 August 2006 10:21trooprm02 wrote on Tue, 29 August 2006 00:30Omg, i just explained it.

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(including servers) and 878 Red Alert 2 players online.

And you can't tell how much Red Alert 2 games (instead of servers) are in progress as games become invisible as soon as they start.

Since when is counting the Renegade players on XWIS right after servers were off for 3 days and disconnecting constantly for two an accurate count of how many people are on Renegade.

Recently, when there were 1024 players on XWIS, it would not allow any more to connect as though there a maximum it would allow. When I told olddust about this, he made a topic on the strike team forums about it. I don't know if the issue was ever resolved or not.

Subject: Re: what do u think of xwis

Posted by [snipler](#) on Thu, 31 Aug 2006 18:37:50 GMT

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1024 user limit? Nice work. How could he forget to change that?

I can't believe EA allowed this n00b to take over WOL. Olaf sucks. XWIS fails, etc.

Subject: Re: what do u think of xwis

Posted by [light](#) on Thu, 31 Aug 2006 23:41:31 GMT

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snipler wrote on Fri, 01 September 2006 06:37:1024 user limit? Nice work. How could he forget to change that?

I can't believe EA allowed this n00b to take over WOL. Olaf sucks. XWIS fails, etc.

Give him a break, do you claim that every line of code you've written is bug-free?

If not then accept that people make mistakes, and that comments like yours don't help improve the situation.

Subject: Re: what do u think of xwis

Posted by [futura83](#) on Thu, 31 Aug 2006 23:43:13 GMT

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light wrote on Thu, 31 August 2006 18:41:snippler wrote on Fri, 01 September 2006 06:37:1024 user limit? Nice work. How could he forget to change that?

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If not then accept that people make mistakes, and that comments like yours don't help improve the situation.

well snipler here does make comments like these as if he can do better.

they've said it'll improve so just wait and see what happens first.
