Subject: Sniper AI
Posted by Anonymous on Wed, 08 Jan 2003 00:35:00 GMT
View Forum Message <> Reply to Message

I would like to see an Ai with snipers.   I would like to put one in my map but have no idea where to begin, Please post any and all info u can give on this subject. Thanks [January 07, 2003, 12:42: Message edited by: Cowick]

Subject: Sniper AI
Posted by Anonymous on Wed, 08 Jan 2003 16:21:00 GMT
View Forum Message <> Reply to Message

quote:Originally posted by Slayer 143:First download dante's help file.then follow the ai toturial.then when you pick a unit go to the soldier presets, then gdi units and then gdi boss.This is the skirmish versin of havoc.You can do this the same whit Nod.(Nod boss)Problem is they don't shoot far.

Subject: Sniper AI
Posted by Anonymous on Wed, 08 Jan 2003 23:37:00 GMT
View Forum Message <> Reply to Message

Increase the sight range setting on the settings tab for the Soldier preset.

Subject: Sniper AI
Posted by Anonymous on Thu, 09 Jan 2003 00:38:00 GMT
View Forum Message <> Reply to Message

First download dante's help file.then follow the ai toturial.then when you pick a unit go to the soldier presets, then gdi units and then gdi boss.This is the skirmish versin of havoc.You can do this the same whit Nod.(Nod boss)