Subject: unable to connect to westwood on line
Posted by sportskin on Thu, 24 Aug 2006 15:02:14 GMT
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hi there ppl
need a little help here
last night i was playing renegade as normal, when i came to load it today i was unable to connect to westwood online. i have uninstalled and reinstalled but still cant get to play online. i have tryed every thing i can think of HELP SOM1 PLAESE!!!!!!!!. what do i do.......
thanks

al

Subject: Re: unable to connect to westwood on line
Posted by Spoony on Thu, 24 Aug 2006 15:15:54 GMT
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XWIS seems to be down... as was the Strike Team site last time I looked.

Subject: Re: unable to connect to westwood on line
Posted by SODPaddy on Thu, 24 Aug 2006 15:17:16 GMT
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fucking server provider clanserver4you ...

Subject: Re: unable to connect to westwood on line
Posted by sportskin on Thu, 24 Aug 2006 15:19:46 GMT
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if the server is down do this mean that no1 is playing ????

Subject: Re: unable to connect to westwood on line
Posted by LR01 on Thu, 24 Aug 2006 15:28:38 GMT
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yes, I can't connect either

Subject: Re: unable to connect to westwood on line
Posted by Stumpy on Thu, 24 Aug 2006 15:29:16 GMT
View Forum Message <> Reply to Message

yes because there server is offline nobody knows when xwis will come back maybe in 1-3 days.

Subject: Re: unable to connect to westwood on line
Posted by Jonty on Thu, 24 Aug 2006 15:30:26 GMT
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Same here, I thought something was wrong with my computer seeing as, I found out this morning, I can't access the QuakeNet IRC network when everyone else I know can.
But if everyone else can't connect to XWIS then it's not my PC's fault.

[Edit] 1-3 days!! I cannae wait that long!
[Edit2] RenGuard still lists about 10 WOL servers, can I access them?

Subject: Re: unable to connect to westwood on line
Posted by sportskin on Thu, 24 Aug 2006 15:40:16 GMT
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1 to 3 day awwwwwwwwwwwwwwwwwwwwwwwwwwwwwww what am i going to do now? cant sit here and listen to the wife, it will kill me, crap my life is over lmao....

Subject: Re: unable to connect to westwood on line
Posted by futura83 on Thu, 24 Aug 2006 15:41:56 GMT
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there is a way to access servers and that is through xfire.

Subject: Re: unable to connect to westwood on line
Posted by LR01 on Thu, 24 Aug 2006 15:42:09 GMT
View Forum Message <> Reply to Message

It isn't over with XWIS Wright? WRIGHT?
when will it be back?

Subject: Re: unable to connect to westwood on line
Posted by sportskin on Thu, 24 Aug 2006 15:44:45 GMT
View Forum Message <> Reply to Message

how would i go about getting on xfire???

Subject: Re: unable to connect to westwood on line
Posted by futura83 on Thu, 24 Aug 2006 15:48:18 GMT
View Forum Message <> Reply to Message

download it from: http://www.xfire.com then register it

Subject: Re: unable to connect to westwood on line
Posted by Oblivion165 on Thu, 24 Aug 2006 15:52:13 GMT
View Forum Message <> Reply to Message

Does anyone have a public WOL Clone? Something I can run on my linux box?

Subject: Re: unable to connect to westwood on line
Posted by Spoony on Thu, 24 Aug 2006 15:57:28 GMT
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Presumably Gamespy is up? not that I have it installed atm.

Subject: Re: unable to connect to westwood on line
Posted by sportskin on Thu, 24 Aug 2006 16:04:03 GMT
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to the doc
thanks for the xfire but it is crap, not somthing i could get used to, have to wait for it to connect alot and alot of mismatches, thanks for the advice and i did try it!! but wouldnt recomend it!!!!

Subject: Re: unable to connect to westwood on line
Posted by Jonty on Thu, 24 Aug 2006 16:04:25 GMT
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To access the servers available through XFire, you just need to have played Renegade with it logged in, go to its Servers tab, expand C&C Renegade and right-click-and-join a server. However, when I try it, I get "Version Mismatch". Yes, I have patch 1.037.

Subject: Re: unable to connect to westwood on line
Posted by trooprm02 on Thu, 24 Aug 2006 16:05:47 GMT
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Wow, I don't remember WOL being down this often

Subject: Re: unable to connect to westwood on line
Posted by jason761 on Thu, 24 Aug 2006 16:13:02 GMT
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you can still play via gamespy, should you want to.

Subject: Re: unable to connect to westwood on line
Posted by warranto on Thu, 24 Aug 2006 16:19:10 GMT
View Forum Message <> Reply to Message

Of course, tehnically speaking, WOL has not been up since XWIS took over...

Subject: Re: unable to connect to westwood on line
Posted by sportskin on Thu, 24 Aug 2006 17:04:00 GMT
View Forum Message <> Reply to Message

i have tryed going through gamespy but cant seem to download it, any1 have any ideas????

Subject: Re: unable to connect to westwood on line
Posted by OSTKarrow on Thu, 24 Aug 2006 17:13:54 GMT
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im having the same prob aswell its really ticking me off heard that it should be back online tomorrow (friday) or saterday just a matter of holding tight this aint the 1st time its happened

---

Subject: Re: unable to connect to westwood on line
Posted by Zion on Thu, 24 Aug 2006 17:14:54 GMT
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sigh Who wants a game of MTA?

Subject: Re: unable to connect to westwood on line
Posted by jason761 on Thu, 24 Aug 2006 17:45:55 GMT
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http://www.gamespyarcade.com/download/

for gamespy......

i dont use it myself, but meh...

Subject: Re: unable to connect to westwood on line
Posted by nastorm on Thu, 24 Aug 2006 18:22:47 GMT
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A few other programs to try are The All Seeing Eye or RenIP but you'll need the IP for that. Also obviously not all the servers that were on XWIS will be on TASE but I've never been a fan of gamespy so TASE is a nice alternative.

http://www.udpsoft.com/

Subject: Re: unable to connect to westwood on line
Posted by SODPaddy on Thu, 24 Aug 2006 18:24:07 GMT
View Forum Message <> Reply to Message

Oblivion165 wrote on Thu, 24 August 2006 17:52Does anyone have a public WOL Clone? Something I can run on my linux box?

Someone is creating that.

Subject: Re: unable to connect to westwood on line
Posted by Oblivion165 on Thu, 24 Aug 2006 18:26:57 GMT
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TGPaddy wrote on Thu, 24 August 2006 14:24Oblivion165 wrote on Thu, 24 August 2006 17:52Does anyone have a public WOL Clone? Something I can run on my linux box?

Someone is creating that.

Excellent, keep me posted please or a way I could watch myself. Win32 or Linux, either will do nicely.

Subject: Re: unable to connect to westwood on line
Posted by LR01 on Thu, 24 Aug 2006 18:27:26 GMT
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Yes, GSA needs to lauch Renegade ever1 time you join a game...

Subject: Re: unable to connect to westwood on line
Posted by futura83 on Thu, 24 Aug 2006 18:29:34 GMT

why is xwis down anyway?

Subject: Re: unable to connect to westwood on line
Posted by IronWarrior on Thu, 24 Aug 2006 18:42:56 GMT

the17doctor wrote on Thu, 24 August 2006 14:29why is xwis down anyway?

Cause its as gay as gayspy.

Subject: Re: unable to connect to westwood on line
Posted by MexPirate on Thu, 24 Aug 2006 18:55:04 GMT

IWarriors wrote on Thu, 24 August 2006 13:42the17doctor wrote on Thu, 24 August 2006 14:29why is xwis down anyway?

Cause its as gay as gayspy.

XWIS is total shit, no doubt - but lets not tak things too far eh?

been using gayspy today without any problems, hopefully it won't be long till XWIS is back up.

Subject: Re: unable to connect to westwood on line
Posted by Dorest0rm on Thu, 24 Aug 2006 19:52:17 GMT

Ok theres 2 reasons

Xwis got hacked

Or worse

Olaf van der spaak the dutch guy that hosts xwis is quiting to host Renegade THIS IS ONLY A RUMOR possible that st0rmgaming will host renegade if this is true THIS IS ONLY A RUMOR ALSO

Subject: Re: unable to connect to westwood on line
Posted by Ma1kel on Thu, 24 Aug 2006 20:47:41 GMT

Or you're just a fucking moron who shoulden't be able to acces the Internet.

Subject: Re: unable to connect to westwood on line
Posted by futura83 on Thu, 24 Aug 2006 21:03:29 GMT
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was that really necessary?

Subject: Re: unable to connect to westwood on line
Posted by xptek on Thu, 24 Aug 2006 21:14:27 GMT
View Forum Message <> Reply to Message

Yes.

This is the end of the end, etc.

Subject: Re: unable to connect to westwood on line
Posted by futura83 on Thu, 24 Aug 2006 21:24:51 GMT
View Forum Message <> Reply to Message

Subject: Re: unable to connect to westwood on line
Posted by wlp3dout on Thu, 24 Aug 2006 21:25:02 GMT
View Forum Message <> Reply to Message

I have just had this problem like everyone else but i have found an alternative that works for me, try using the All seeing eye as mentioned earlier, thanx every1

Subject: Re: unable to connect to westwood on line
Posted by jnz on Thu, 24 Aug 2006 21:34:48 GMT
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not "the begining of the end"? or "the end of the begining"?

Subject: Re: unable to connect to westwood on line
Posted by futura83 on Thu, 24 Aug 2006 21:38:17 GMT
View Forum Message <> Reply to Message

---

have you tried x-fire yet, dan?

it's quite good.

using it, you could have a different username everyday, and it has a longer length than 9 chars(i currently am using the17doctor)

Subject: Re: unable to connect to westwood on line
Posted by futura83 on Thu, 24 Aug 2006 21:45:03 GMT
View Forum Message <> Reply to Message

btw, here is an SS of x-fire:

Subject: Re: unable to connect to westwood on line
Posted by Crimson on Thu, 24 Aug 2006 22:15:30 GMT
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IF Olaf was to stop supporting Renegade, BHS would be first in line to take up the slack, AND we would have been informed about it. However, this is just an unplanned outage.

Don't listen to retarded rumors with no merit.

Subject: Re: unable to connect to westwood on line
Posted by Blazer on Thu, 24 Aug 2006 22:58:50 GMT
View Forum Message <> Reply to Message

TGPaddy wrote on Thu, 24 August 2006 14:24Oblivion165 wrote on Thu, 24 August 2006 17:52Does anyone have a public WOL Clone? Something I can run on my linux box?

Someone is creating that.

BHS has had one (actually more than one) for a long time now. There are at least two others that I know of also. The problem is not having a working clone, the problem is a smooth switchover from XWIS to the clone when there is an outage. The *real* problem is XWIS's instability, there should be a mirror of it that automatically comes up when there are problems. I will be talking to Olaf about this.

Subject: Re: unable to connect to westwood on line
Posted by z310 on Thu, 24 Aug 2006 23:08:37 GMT
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Crimson wrote on Thu, 24 August 2006 18:15Don't listen to retarded rumors with no merit.

Subject: Re: unable to connect to westwood on line
Posted by MexPirate on Thu, 24 Aug 2006 23:40:04 GMT
View Forum Message <> Reply to Message

Can't we just get ren hosted by somebody that actually gives a shit already - everyone knows XWIS don't care about us.

Subject: Re: unable to connect to westwood on line
Posted by Oblivion165 on Thu, 24 Aug 2006 23:40:30 GMT
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Blazer wrote on Thu, 24 August 2006 18:58TGPaddy wrote on Thu, 24 August 2006 14:24Oblivion165 wrote on Thu, 24 August 2006 17:52Does anyone have a public WOL Clone? Something I can run on my linux box?

Someone is creating that.

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I mean for my own personal use, something i can run my personal stuff off of, not a substitute for Xwis. Ill leave that to the professionals if and when that time comes.

So are any of these public?

Subject: Re: unable to connect to westwood on line
Posted by xptek on Fri, 25 Aug 2006 03:25:39 GMT
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help-linux wrote on Thu, 24 August 2006 17:34not "the begining of the end"? or "the end of the begining"?

End of the end.

Subject: Re: unable to connect to westwood on line
Posted by IcyyTouch on Fri, 25 Aug 2006 05:01:33 GMT

<>

All of XWIS is down.. not just the Renegade server.

Subject: Re: unable to connect to westwood on line
Posted by tekn04 on Fri, 25 Aug 2006 05:38:49 GMT
<>

is there any way we could look for other reliable hosts to host a WOL server?

some company such as alltel, or maybe even microsoft?

edit page3

Subject: Re: unable to connect to westwood on line
Posted by R315r4z0r on Fri, 25 Aug 2006 06:10:54 GMT
<>

like other companies would want to host a free internet server??

Subject: Re: unable to connect to westwood on line
Posted by tekn04 on Fri, 25 Aug 2006 06:26:09 GMT
<>

who said anything about free?

Subject: Re: unable to connect to westwood on line
Posted by Jonty on Fri, 25 Aug 2006 08:11:26 GMT
<>

Microsoft hosting, are you crazy?!
In the meantime, I can connect to servers by getting the IP from XFire (wow, it's actually useful for something other than recording what I play!) and shoveing it into RenIP.
I'll stick with that until XWIS or something else comes back

Subject: Re: unable to connect to westwood on line
Posted by SODPaddy on Fri, 25 Aug 2006 09:13:32 GMT
<>

Oblivion165 wrote on Fri, 25 August 2006 01:40Blazer wrote on Thu, 24 August 2006 18:58TGPaddy wrote on Thu, 24 August 2006 14:24Oblivion165 wrote on Thu, 24 August 2006

17:52Does anyone have a public WOL Clone? Something I can run on my linux box?

Someone is creating that.

BHS has had one (actually more than one) for a long time now. There are at least two others that I know of also. The problem is not having a working clone, the problem is a smooth switchover from XWIS to the clone when there is an outage. The *real* problem is XWIS's instability, there should be a mirror of it that automatically comes up when there are problems. I will be talking to Olaf about this.

I mean for my own personal use, something i can run my personal stuff off of, not a substitute for Xwis. Ill leave that to the professionals if and when that time comes.

So are any of these public?

It's very hard to create it.

We have test it but with many problems

The Server isnt list in the serverlist and restarts each minute.

Subject: Re: unable to connect to westwood on line
Posted by RTsa on Fri, 25 Aug 2006 09:27:17 GMT
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sportskin wrote on Thu, 24 August 2006 18:02what do i do.......
You get Renguard and read the latest news there and save yourself the trouble of reinstalling next time.

Subject: Re: unable to connect to westwood on line
Posted by Blazer on Fri, 25 Aug 2006 11:52:48 GMT
View Forum Message <> Reply to Message

Oblivion165 wrote on Thu, 24 August 2006 19:40Blazer wrote on Thu, 24 August 2006 18:58TGPaddy wrote on Thu, 24 August 2006 14:24Oblivion165 wrote on Thu, 24 August 2006 17:52Does anyone have a public WOL Clone? Something I can run on my linux box?

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---

about this.

I mean for my own personal use, something i can run my personal stuff off of, not a substitute for Xwis. Ill leave that to the professionals if and when that time comes.

So are any of these public?

I'm not sure what you mean....A "personal use" xwis/wol clone? What would you do with it, "personally"? You mean you would create your on WOL-like network, and tell people to join it just to get to your server? Why not just put your server on gamespy, or publish the IP and port so that folks can +connect to it? I guess I'm just confused as to what you want, because by it's very nature, WOL isn't for personal use.

Subject: Re: unable to connect to westwood on line
Posted by DarkDemin on Fri, 25 Aug 2006 12:09:34 GMT
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Blazer wrote on Fri, 25 August 2006 07:52Oblivion165 wrote on Thu, 24 August 2006 19:40Blazer wrote on Thu, 24 August 2006 18:58TGPaddy wrote on Thu, 24 August 2006 14:24Oblivion165 wrote on Thu, 24 August 2006 17:52Does anyone have a public WOL Clone? Something I can run on my linux box?

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Or you know you could use Hamachi and play over LAN.

Subject: Re: unable to connect to westwood on line

Posted by Oblivion165 on Fri, 25 Aug 2006 12:31:34 GMT

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Blazer wrote on Fri, 25 August 2006 07:52Oblivion165 wrote on Thu, 24 August 2006 19:40Blazer wrote on Thu, 24 August 2006 18:58TGPaddy wrote on Thu, 24 August 2006 14:24Oblivion165 wrote on Thu, 24 August 2006 17:52Does anyone have a public WOL Clone? Something I can run on my linux box?

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Ive completed a TC conversion including single player for renegade, i haven't posted about it yet. I need a WOLClone to make it internet ready, i have the server and unlimited bandwidth but have been unsuccessful connecting two copies over GameSpy or XWis (Of course, because its not even close to renegade anymore)

Subject: Re: unable to connect to westwood on line
Posted by Blazer on Fri, 25 Aug 2006 12:42:27 GMT

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If you have a TC mod when you connect to WOL/XWIS it gets its own "instance", and only other people who have the mod will see it.

Subject: Re: unable to connect to westwood on line
Posted by Oblivion165 on Fri, 25 Aug 2006 12:57:45 GMT

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I get a "Unable to connect to westwood online" or a "Your game has been rejected" or a "You need an update in order to play online"

I know thats how it was originally, but I think XWis changed the situation.

EDIT:

Is XWis online now? I just tried again and its unable to connect.

EDIT2:

Nope

Subject: Re: unable to connect to westwood on line
Posted by trooprm02 on Fri, 25 Aug 2006 14:30:54 GMT
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The only good that can come out of this, is that they are doing this outage to do some maintance work on the servers (including the renegade one), and could possible add stuff (ie: restore player/clan ranks etc)

Then again...we can only hope

Subject: Re: unable to connect to westwood on line
Posted by LR01 on Fri, 25 Aug 2006 14:44:50 GMT
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wouldn't they announce it?
and can't EA take it back?

Subject: Re: unable to connect to westwood on line
Posted by Stumpy on Fri, 25 Aug 2006 14:48:34 GMT
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Quote:
A quick update for you Renegade/TS/RA2 players: Junker lets me know that XWIS author Olaf is actually at the Leipzig show, but is aware of the downtime currently affecting the XWIS/Strike-Team WOL servers (making Renegade play impossible, for example), and he's working to resolve the issue, so hopefully things'll be up again soon

Source:
http://planetcnc.gamespy.com/fullstory.php?id=84817

Subject: Re: unable to connect to westwood on line

Posted by LR01 on Fri, 25 Aug 2006 14:52:19 GMT
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Quote: quick update for you Renegade/TS/RA2 players: Junker lets me know that XWIS author Olaf is actually at the Leipzig show, but is aware of the downtime currently affecting the XWIS/Strike-Team WOL servers (making Renegade play impossible, for example), and he's working to resolve the issue, so hopefully things'll be up again soon.

GSA?

But on GSA the number of players is very low (on WOL it is low but this is extreme low)

Subject: Re: unable to connect to westwood on line
Posted by snipler on Fri, 25 Aug 2006 15:29:46 GMT
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Actually,

XWIS' host (Clanserver4u.de) has been down for 3 days now. With a simple traceroute, you can see that the cage that Clanserver owns (located at Cogent) is dead.

Subject: Re: unable to connect to westwood on line
Posted by jnz on Fri, 25 Aug 2006 15:33:17 GMT
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"Actually, its cool to be me." i would prefer not to be, welcome to the forums.

3 days it too long, i have been board out of my skin, please bring it back up!!!

Subject: Re: unable to connect to westwood on line
Posted by SODPaddy on Fri, 25 Aug 2006 16:23:42 GMT
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i sayd fucking hoster..

Subject: Re: unable to connect to westwood on line
Posted by SODPaddy on Fri, 25 Aug 2006 17:37:22 GMT
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NEWS:

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www.XWIS.NET
www.Strike-Team.NET

is now online.

Subject: Re: unable to connect to westwood on line
Posted by LR01 on Fri, 25 Aug 2006 17:50:06 GMT
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took only 3 days

Subject: Re: unable to connect to westwood on line
Posted by Halo38 on Fri, 25 Aug 2006 18:06:17 GMT
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Don't think anyone has posted this work around yet:

I've just been playing on UNrules new maps server using Ren ip

  http://unclanforum.proboards16.com/index.cgi?board=funwar&am p;am
p;action=display&thread=1140705254

If you know the ip address of the server you want to connect to you don't need to go through
XWIS.

Edit: lol bit later

Subject: Re: unable to connect to westwood on line
Posted by SODPaddy on Fri, 25 Aug 2006 18:07:14 GMT
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Has someone access to start the XCC WOL IRC Server? Crimson or someone -.-

---

Subject: Re: unable to connect to westwood on line
Posted by Oblivion165 on Fri, 25 Aug 2006 19:18:07 GMT
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Oblivion165 wrote on Fri, 25 August 2006 08:57I get a "Unable to connect to westwood online" or
a "Your game has been rejected" or a "You need an update in order to play online"

I know thats how it was originally, but I think XWis changed the situation.

EDIT:

Is XWis online now? I just tried again and its unable to connect.

EDIT2:

Nope

Oh and I want the game playable by anyone, so no RenSerial required.

Subject: Re: unable to connect to westwood on line
Posted by base173 on Fri, 25 Aug 2006 19:30:37 GMT
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So is XWIS up?

Subject: Re: unable to connect to westwood on line
Posted by icedog90 on Fri, 25 Aug 2006 19:32:18 GMT
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If it was up then people would say so.

Subject: Re: unable to connect to westwood on line
Posted by Crimson on Fri, 25 Aug 2006 19:50:50 GMT
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No, I don't have access. I only have access to a web interface which is currently offline and wouldn't let me do anything but ban people anyway.

Subject: Re: unable to connect to westwood on line
Posted by Kamuix on Fri, 25 Aug 2006 20:07:29 GMT
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Only RA2 and Yuris revenge are up

Subject: Re: unable to connect to westwood on line
Posted by light on Sat, 26 Aug 2006 04:18:07 GMT

Kamuix wrote on Sat, 26 August 2006 08:07Only RA2 and Yuris revenge are up
Can't say I'm surprised, Renegade will receive the lowest priority.

Subject: Re: unable to connect to westwood on line
Posted by LR01 on Sat, 26 Aug 2006 07:29:08 GMT

doesn't Rengegade have the most players?

Subject: Re: unable to connect to westwood on line
Posted by SODPaddy on Sat, 26 Aug 2006 09:43:38 GMT

hmmm... yes

Subject: Re: unable to connect to westwood on line
Posted by Spoony on Sat, 26 Aug 2006 10:04:09 GMT

in terms of population,
RA2 > slight gap > Renegade > huge gap > Tib Sun and Yuri's Revenge

Of course, in terms of XWIS' priorities:
RA2 > slight gap > Tib Sun and Yuri's Revenge > gap big enough to accommodate a planet >
Renegade

Subject: Re: unable to connect to westwood on line
Posted by LR01 on Sat, 26 Aug 2006 10:10:15 GMT

Why dont they fix the game with most players FIRST?
        (mine logic)

Subject: Re: unable to connect to westwood on line
Posted by Crimson on Sat, 26 Aug 2006 11:11:20 GMT

I'm pretty sure Renegade has FAR more players than any of their games. I assure you that I will
be having some words with anyone whose ear I can grab about this. This is completely

intolerable.

Subject: Re: unable to connect to westwood on line
Posted by trooprm02 on Sat, 26 Aug 2006 17:47:42 GMT
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Its because the admins at XWIS don'y play Renegade, don't you guys think it is a big coinsadince that the games they play recieve the most priority?

Subject: Re: unable to connect to westwood on line
Posted by IcyyTouch on Sat, 26 Aug 2006 19:12:22 GMT
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Crimson wrote on Sat, 26 August 2006 06:11I'm pretty sure Renegade has FAR more players than any of their games. I assure you that I will be having some words with anyone whose ear I can grab about this. This is completely intolerable.
RA2 does indeed have a larger player population, unfortunately. It tops Renegade by a couple hundred at peek times, non peak times a little more.

Subject: Re: unable to connect to westwood on line
Posted by Oblivion165 on Sat, 26 Aug 2006 19:51:27 GMT
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Blazer wrote on Fri, 25 August 2006 08:42If you have a TC mod when you connect to WOL/XWIS it gets its own "instance", and only other people who have the mod will see it.

Regular Renegade

Modded (Yes its a valid serial, im guessing this is just a generalized error)

I copied the serial via Registry, and WolData.key

File Attachments
1) Clipboard01.jpg, downloaded 822 times

Message of the Day

Login to XCC Online failed!

Strike Team: http://strike-team.net/

Your serial number is invalid. You should reinstall the game using a valid unshared serial.
Server: Renegade; SID: 0; Nick: ob165ion;

Close
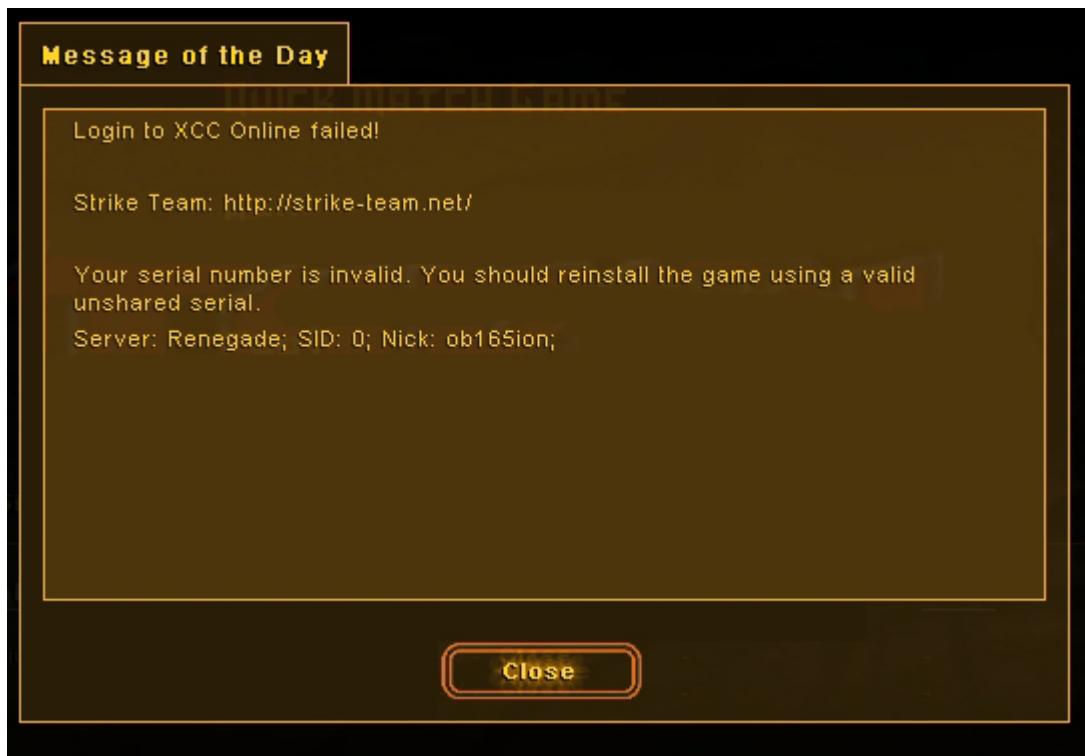
2) Clipboard02.jpg, downloaded 825 times

Message of the Day

Welcome to XCC Online!

702 players (RG: 599) are online

For answers to all your questions about XWIS and Strike Team, visit http://renegadewiki.com/ and click on "XWIS Transition FAQ".

Please note that many servers will require or recommend the use of RenGuard anti-cheat. You can get it at http://renguard.com/.

Clan ladder: http://clanwars.cc/

Close
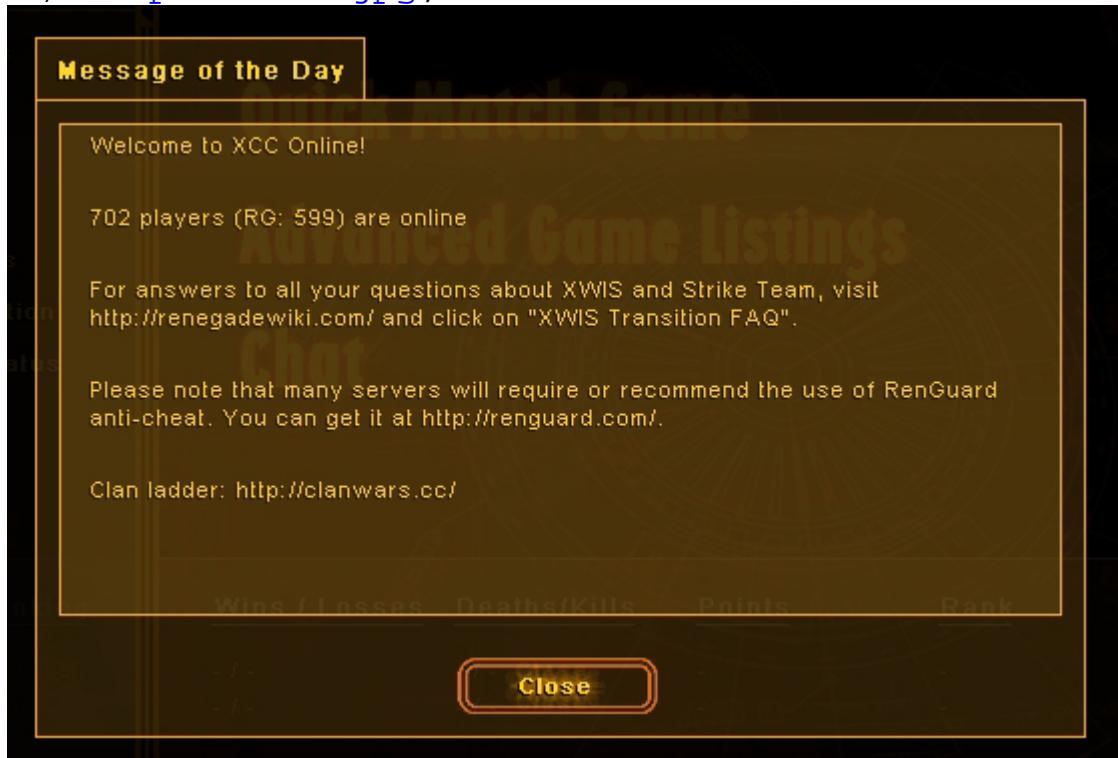
Subject: Re: unable to connect to westwood on line
Posted by Crimson on Sat, 26 Aug 2006 19:55:02 GMT

It's up now but I think everyone keeps losing connection.

Subject: Re: unable to connect to westwood on line
Posted by Renx on Sat, 26 Aug 2006 20:07:29 GMT

Oblivion165 wrote on Fri, 25 August 2006 09:57I get a "Unable to connect to westwood online" or a "Your game has been rejected" or a "You need an update in order to play online"

I know thats how it was originally, but I think XWis changed the situation.

Works fine for RenAlert

Subject: Re: unable to connect to westwood on line
Posted by Oblivion165 on Sat, 26 Aug 2006 21:11:55 GMT

Renx wrote on Sat, 26 August 2006 16:07Oblivion165 wrote on Fri, 25 August 2006 09:57I get a "Unable to connect to westwood online" or a "Your game has been rejected" or a "You need an update in order to play online"

I know thats how it was originally, but I think XWis changed the situation.

Works fine for RenAlert

True, and it always worked before when i did the TC for A New Hope and such. I did my mod a little different this time, maybe that is why. I stuck all of the renegade files in Always2 that way i wouldnt have to export them everytime i need to update my always.

Subject: Re: unable to connect to westwood on line
Posted by Kamuix on Sun, 27 Aug 2006 05:40:59 GMT

Poor quality but the pattern of servers is changing all the time, hopefully it is more stable by....hmmm, tommorrow

File Attachments

Subject: Re: unable to connect to westwood on line
Posted by piotrkol1 on Mon, 28 Aug 2006 03:06:09 GMT
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I was playin Tiberian Sun olnine and I was in the lobby and I tried to join a game and then it froze so I restarted my comp and then when I tried to go olnine it wouldnt connect. Then I went to Renegade and it wouldn't connect either.

Subject: Re: unable to connect to westwood on line
Posted by desoLane on Mon, 28 Aug 2006 07:57:58 GMT
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http://strike-team.net/forums/index.php?showtopic=90994

DonCarlo,Aug 26 2006, 12:58 PM
I have not yet had time to read all threads on this subject but this a general post that should answer most questions complaints.

The reasons that all servers went down 2 days ago is that the host had a scheduled downtime for network maintenance.

We were not informed of this downtime and have only been informed today after trying to get some answers.

Once the host network was backup, the Ra2 and Yuri´s revenge servers automatically restarted. The TS/Renegade server did not. This has nothing to do with any perjudices against those games it was just bad luck.

There are still some services that need to be restarted on all servers so please be patient.
Please also note that Olaf and i are currently away at Leipzig GC with EA.
On the one hand this is unfortunate timing that this happened in our absence as we are struggling to get access to PCs to get online here.
On the other hand we have access to talk to the top people at EA here and one of our priorities in our visit is to get some assurances from EA that this kind of thing is going to stop happening.

Note we were contacted by Riz on our mobile phones as soon as this occurred and we got online at our first opportunity. But since it was a network issue there was nothing we could do.
We have sympathy with those players who have made civilised enquiries and will do our best to get the message to the right people. But we are no longer accepting responsibilties for things beyond our control or accept complaints from people that are being unreasonable and rude.

When we get a chance to give an update we will.

DonCarlo,Aug 27 2006, 11:04 PM
Update :
We are back now.

There are still some stability issues with c server (RG and TS). That is the priority,after that we will let you know the status on ladders etc.

Note all levels at EA are aware of this, not least because a lot of people contacted EA during the downtime, which only helps the case to get more reliable hosts provided. We are discussing that presently.

Keep an eye on that news thread for updates

Subject: Re: unable to connect to westwood on line
Posted by Oblivion165 on Mon, 28 Aug 2006 10:40:18 GMT
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I figured out what my problem is, I hexedited too much apparently. Works fine now.

Subject: Re: unable to connect to westwood on line
Posted by SODPaddy on Mon, 28 Aug 2006 11:16:53 GMT
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Quote:XTF (08:52 PM) :
XWIS doesn't restart
XTF (08:52 PM) :
But there's indeed an issue with the connections.
Quote:Host: Quitting due to Westwood Online connection loss.

Subject: Re: unable to connect to westwood on line
Posted by LR01 on Mon, 28 Aug 2006 15:47:41 GMT
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well, what to do?

Subject: Re: unable to connect to westwood on line
Posted by cheesesoda on Mon, 28 Aug 2006 16:30:37 GMT
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DonCarloThe reasons that all servers went down 2 days ago is that the host had a scheduled downtime for network maintenance.

We were not informed of this downtime and have only been informed today after trying to get some answers.

What company isn't going to inform their clients about network maintenance downtime? That's irresponsible not to. I bet you anything that they were informed, but this was simply neglected on Olaf's part.

Subject: Re: unable to connect to westwood on line
Posted by LR01 on Mon, 28 Aug 2006 16:40:26 GMT
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Yes, a little message on message of the day would be appreciated

---

Subject: Re: unable to connect to westwood on line
Posted by cheesesoda on Mon, 28 Aug 2006 16:43:36 GMT
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LR01 wrote on Mon, 28 August 2006 12:40Yes, a little message on message of the day would be appreciated
No, I mean, I highly doubt that their server host didn't inform them about server maintenance. No decent-sized company would be stupid enough to do that. That kills your reputation.

Subject: Re: unable to connect to westwood on line
Posted by LR01 on Mon, 28 Aug 2006 17:06:57 GMT
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as there reputation is gone

Subject: Re: unable to connect to westwood on line
Posted by Crimson on Mon, 28 Aug 2006 18:07:20 GMT
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Yeah, I find it impossible to believe that an ISP would schedule a downtime of a day and a half (the time that even the website was down). And if they absolutely HAD to schedule a downtime like that, they wouldn't have just forgot to tell everyone.

Subject: Re: unable to connect to westwood on line
Posted by trooprm02 on Mon, 28 Aug 2006 18:29:27 GMT
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Yes ofcourse, the reason renegade was not restored auto was because of "bad luck".

XWIS Def of bad luck:

---

extreme lack of care

Subject: Re: unable to connect to westwood on line
Posted by desoLane on Tue, 29 Aug 2006 01:17:36 GMT
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Crimson wrote on Mon, 28 August 2006 13:07Yeah, I find it impossible to believe that an ISP would schedule a downtime of a day and a half (the time that even the website was down). And if they absolutely HAD to schedule a downtime like that, they wouldn't have just forgot to tell everyone.
A hosting company chosen and specified by EA showing utter incompetence invokes no disbelief from me. This type of scheduled unannounced outage happened close to the start of the redirection. Strike-Team/XWIS did all they could prior to and after the redirection to specify a different hosting company, but EA wouldn't budge. Maybe they will now.

trooprm02 wrote on Mon, 28 August 2006 13:29Yes ofcourse, the reason renegade was not restored auto was because of "bad luck".

XWIS Def of bad luck:
extreme lack of care
It was just the way the cookie crumbled. That's all there is to it. I have personally played many hours on Renagade prior to this outage/after the redirection and never once had a problem.

Subject: Re: unable to connect to westwood on line
Posted by snipler on Tue, 29 Aug 2006 02:24:37 GMT
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desoLane wrote on Mon, 28 August 2006 20:17
A hosting company chosen and specified by EA showing utter incompetence invokes no disbelief from me. This type of scheduled unannounced outage happened close to the start of the redirection. Strike-Team/XWIS did all they could prior to and after the redirection to specify a different hosting company, but EA wouldn't budge. Maybe they will now.

I find that very hard to believe. XWIS was always on the same German box at Clanserver4u.de even before the servserv redirect. The IPs never changed. Where XWIS is hosted has NOTHING to do with EA whatsoever. Where it is hosted has and will always be Olaf's choice.

Subject: Re: unable to connect to westwood on line
Posted by desoLane on Tue, 29 Aug 2006 03:45:32 GMT
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snipler wrote on Mon, 28 August 2006 22:24
I find that very hard to believe. XWIS was always on the same German box at Clanserver4u.de even before the servserv redirect. The IPs never changed. Where XWIS is hosted has NOTHING to do with EA whatsoever. Where it is hosted has and will always be Olaf's choice.

EA were paying for the hosting before the redirection. Where XWIS is hosted has EVERYTHING TO DO WITH EA. It is not Olaf's/Strike-Team's choice.

Subject: Re: unable to connect to westwood on line
Posted by havoc9826 on Tue, 29 Aug 2006 04:29:23 GMT
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XWIS was around long before EA handed official WOL/WWC support over to them. However, I have no knowledge of what kind of hosting XWIS has to provide under the official agreement, so I'd prefer someone with direct knowledge of this to clarify it for everyone. Also, what do you make of this?

>ping servserv.westwood.com

Pinging legacy.westwood.com [159.153.208.17] with 32 bytes of data:

Reply from 159.153.208.17: bytes=32 time=31ms TTL=238
Reply from 159.153.208.17: bytes=32 time=28ms TTL=238
Reply from 159.153.208.17: bytes=32 time=29ms TTL=238
Reply from 159.153.208.17: bytes=32 time=29ms TTL=238

Ping statistics for 159.153.208.17:
   Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
Approximate round trip times in milli-seconds:
   Minimum = 28ms, Maximum = 31ms, Average = 29ms

ARIN.net's Search results for: 159.153.208.17

   OrgName: Electronic Arts, Inc.
   OrgID: ELECTR-60
   Address: 209 Redwood Shores Parkway
   City: Redwood City
   StateProv: CA
   PostalCode: 94065
   Country: US

>ping servserv.xwis.net

Pinging servserv.xwis.net [195.13.63.187] with 32 bytes of data:

Reply from 195.13.63.187: bytes=32 time=186ms TTL=49
Reply from 195.13.63.187: bytes=32 time=186ms TTL=49
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   Minimum = 185ms, Maximum = 186ms, Average = 185ms

ARIN.net's Search results for: 195.13.63.187

   OrgName: RIPE Network Coordination Centre
   OrgID: RIPE
   Address: P.O. Box 10096
   City: Amsterdam
   StateProv:
   PostalCode: 1001EB
   Country: NL

Subject: Re: unable to connect to westwood on line
Posted by trooprm02 on Tue, 29 Aug 2006 04:41:19 GMT
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trooprm02 wrote on Mon, 28 August 2006 13:29Yes ofcourse, the reason renegade was not
restored auto was because of "bad luck".

XWIS Def of bad luck:
extreme lack of care

It was just the way the cookie crumbled. That's all there is to it. I have personally played many
hours on Renagade prior to this outage/after the redirection and never once had a
problem.[/quote]

Don't mean to be rude, but how with the constant disconnections from xwis that all servers have
been getting even after the outage? Its almost impossible to actually enjoy the game
Servers don't last 30 min before they go down because they get disconnected from XWIS, dont
take this from me, ask Crimson yourself

Subject: Re: unable to connect to westwood on line
Posted by ghost on Tue, 29 Aug 2006 05:45:43 GMT
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I dont see why people join XWIS servers when they know damm well its gonna crash every 10

---

minutes. I see the same idiots joining the same server for 4 hours straight... God that gets old.

Subject: Re: unable to connect to westwood on line
Posted by light on Tue, 29 Aug 2006 05:54:47 GMT
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Some don't know about RenIP or GameSpy or The All Seeing Eye.

Subject: Re: unable to connect to westwood on line
Posted by snipler on Tue, 29 Aug 2006 05:57:19 GMT
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havoc9826 wrote on Mon, 28 August 2006 21:29XWIS was around long before EA handed official
WOL/WWC support over to them. However, I have no knowledge of what kind of hosting XWIS
has to provide under the official agreement, so I'd prefer someone with direct knowledge of this to
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ARIN.net's Search results for: 159.153.208.17

   OrgName: Electronic Arts, Inc.
   OrgID: ELECTR-60
   Address: 209 Redwood Shores Parkway
   City: Redwood City
   StateProv: CA
   PostalCode: 94065
   Country: US

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ARIN.net's Search results for: 195.13.63.187

    OrgName: RIPE Network Coordination Centre
    OrgID: RIPE
    Address: P.O. Box 10096
    City: Amsterdam
    StateProv:
    PostalCode: 1001EB
    Country: NL

Wow, good job, you know how to ping and whois. All you did was reaffirm the fact that servserv is
hosted by EA and that EA has nothing to do with the actual XWIS IRCds hosting, which is located
at Clanserver4u.de's cage at Cogent NL.

Me and a million other non-morons are aware that XWIS existed before the change. Thanks again
for stating the obvious.

Therefore, before you try to look smart by doing stupid things that just reiterate the obvious:

and go hide in a corner.

File Attachments
1) muppets.jpg, downloaded 788 times

Shut The Fuck Up!
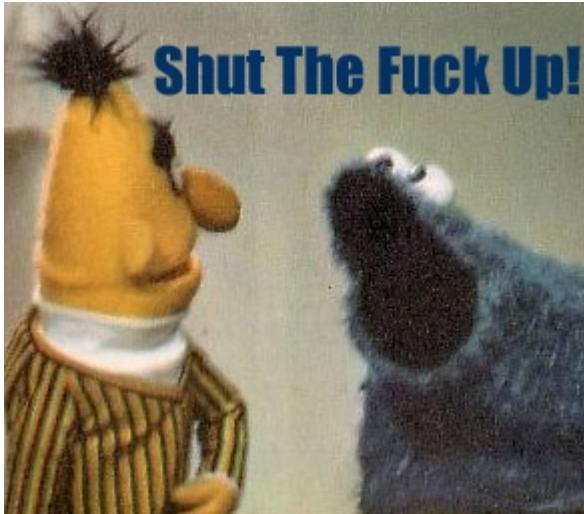
Subject: Re: unable to connect to westwood on line
Posted by ghost on Tue, 29 Aug 2006 05:59:29 GMT
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Give the nub a break

Subject: Re: unable to connect to westwood on line
Posted by snipler on Tue, 29 Aug 2006 06:03:04 GMT
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Cant be bothered to

Subject: Re: unable to connect to westwood on line
Posted by desoLane on Tue, 29 Aug 2006 08:30:52 GMT
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trooprm02 wrote on Tue, 29 August 2006 06:41
Don't mean to be rude, but how with the constant disconnections from xwis that all servers have been getting even after the outage? Its almost impossible to actually enjoy the game
Servers don't last 30 min before they go down because they get disconnected from XWIS, dont take this from me, ask Crimson yourself
I am not denying that there are STILL packet loss problems for the C server (REN and TS). The whole outage and ensuing server stability fallout for the C server is ridiculous. The hosting company obviously has no clue about providing reliable service.

But the outage/server stability problems is not through lack of care on Strike-Team's/XWIS's part. Conversly, they did all they could to get EA to provide more reliable hosts.

Subject: Re: unable to connect to westwood on line
Posted by Spoony on Tue, 29 Aug 2006 13:14:48 GMT
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ghost wrote on Tue, 29 August 2006 00:45I dont see why people join XWIS servers when they know damm well its gonna crash every 10 minutes. I see the same idiots joining the same server for 4 hours straight... God that gets old.
...maybe they're seeing whether it's fixed yet?

Subject: Re: unable to connect to westwood on line
Posted by trooprm02 on Tue, 29 Aug 2006 14:56:59 GMT
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desoLane wrote on Tue, 29 August 2006 03:30they did all they could to get EA to provide more reliable hosts.

wait...didn't EA appoint XWIS itself to now host WOL.
Which would mean xwis, as the hosts, are not reliable

Subject: Re: unable to connect to westwood on line
Posted by havoc9826 on Tue, 29 Aug 2006 15:18:10 GMT
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snipler wrote on Mon, 28 August 2006 22:57havoc9826 wrote on Mon, 28 August 2006 21:29XWIS was around long before EA handed official WOL/WWC support over to them. However, I have no knowledge of what kind of hosting XWIS has to provide under the official agreement, so I'd prefer someone with direct knowledge of this to clarify it for everyone. Also, what do you make of this?

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   Address:    P.O. Box 10096
   City:       Amsterdam
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   PostalCode: 1001EB
   Country:    NL
```

Wow, good job, you know how to ping and whois. All you did was reaffirm the fact that servserv is hosted by EA and that EA has nothing to do with the actual XWIS IRCds hosting, which is located at Clanserver4u.de's cage at Cogent NL.

Me and a million other non-morons are aware that XWIS existed before the change. Thanks again for stating the obvious.

Therefore, before you try to look smart by doing stupid things that just reiterate the obvious:

and go hide in a corner.
Get off your high horse. Tell me where I attempted to say I was doing anything noone else could?
 I was doing it so other people who have never seen it before, and those who DON'T know how to ping and whois (OMG, that kind of person exists! It's a freak of e-nature!), can have it here so

they don't have to go look for it themselves. In fact, I even TOLD you that I have limited knowledge about this. Excuse me for trying to help in the capacity of which I am capable. I certainly didn't see YOU trying to back up your argument with evidence, you just assumed people would take the word of a forumgoer with only 11 posts. Other people certainly wouldn't look up this kind of information because it could prove them wrong, and anyone of your purported caliber of intelligence should know that a good many people don't like to be proven wrong. Also, don't exaggerate and say "a million" other people are smart enough know how to do this, because if you had been at this forum before, or played in a public Renegade server recently, you'd know that isn't the case. What's more, if everyone else knew what was "correct" (according to you), you wouldn't have had a different claim than desoLane. Finally, you had no reason to attack me ad hominem when didn't attack you first. I didn't go looking for an argument; I only provided what little information I know how to find, for the purpose of review by those involved in the argument. I did not invite myself into your flaming becuase I did not take a stand, so back off. Insulting people is the least effective tactic in debate, and it makes you look like that's all you are capable of using to argue your stance.

Subject: Re: unable to connect to westwood on line
Posted by snipler on Tue, 29 Aug 2006 16:59:32 GMT
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trooprm02 wrote on Tue, 29 August 2006 15:56
wait...didn't EA appoint XWIS itself to now host WOL.
Which would mean xwis, as the hosts, are not reliable

No, Olaf asked EA to be WOL.

havoc9826 wrote on Tue, 29 August 2006 10:18

1) I don't have a high horse. I have a cat named Dante.
2) If you can't ping and whois, then you shouldn't be discussing this problem in this thread.
3) You assume too much, thinking that I've only been here for 11 posts.
4) Saying a million meant a lot, and you know that, so fuck off.
5) There is no debate, so my insult meant nothing until you challenged it. Now we're off topic because you can't shut the fuck up.

Subject: Re: unable to connect to westwood on line
Posted by LR01 on Tue, 29 Aug 2006 17:02:38 GMT
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So, EA wouln'd leave WOL if XWIS wasn't asking?

Subject: Re: unable to connect to westwood on line
Posted by Olaf van der Spek on Tue, 29 Aug 2006 17:34:58 GMT
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LR01 wrote on Tue, 29 August 2006 13:02So, EA wouln'd leave WOL if XWIS wasn't asking?
Nobody knows what would've happened if we didn't.

Subject: Re: unable to connect to westwood on line
Posted by snipler on Tue, 29 Aug 2006 17:46:01 GMT
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So who the fuck died and made you king of the Westwood community? How dare you impose
your shit, stolen (from Revolt's CNCR) clone on us, and not even suggest that EA try other
people's alternatives.

You sure have proven yourself incapible of running a stable server as it has been down for 6
DAYS, 2 of which COMPLETELY OFFLINE.

Why don't you let the big boys handle Renegade because you "don't care to". Give Renegade to
BHS and save us this bullshit with no ladders and unstable listing.

Subject: Re: unable to connect to westwood on line
Posted by Olaf van der Spek on Tue, 29 Aug 2006 17:50:34 GMT
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snipler wrote on Tue, 29 August 2006 13:46So who the fuck died and made you king of the
Westwood community? How dare you impose your shit, stolen (from Revolt's CNCR) clone on us,
and not even suggest that EA try other people's alternatives.

How do you know what I did or didn't do?

Subject: Re: unable to connect to westwood on line
Posted by snipler on Tue, 29 Aug 2006 17:51:11 GMT
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Stop dodging my fucking question and give the community the answers it wants.

Subject: Re: unable to connect to westwood on line
Posted by Olaf van der Spek on Tue, 29 Aug 2006 18:16:45 GMT
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snipler wrote on Tue, 29 August 2006 13:51Stop dodging my fucking question and give the

community the answers it wants.
Maybe when you stop assuming things.

Subject: Re: unable to connect to westwood on line
Posted by snipler on Tue, 29 Aug 2006 18:17:52 GMT
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Olaf van der Spek wrote on Tue, 29 August 2006 13:16snipler wrote on Tue, 29 August 2006 13:51Stop dodging my fucking question and give the community the answers it wants.
Maybe when you stop assuming things.

I know for a fact that you stole parts of CNCR. Now answer the fucking question.

Subject: Re: unable to connect to westwood on line
Posted by Crimson on Tue, 29 Aug 2006 18:29:27 GMT
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I don't care where the code came from, all I care about is that the server is up and running for the community. Not just as part of BHS, but as a server owner myself. I have spent several hours this weekend babysitting my connection to XWIS and doing heavy modifications to WOLProxy just to keep my server in operation for my players. I had no problem with XWIS when it was stable and we only lost connection once or twice a week, but an outage lasting from Thursday evening (my time) to Tuesday morning is 4 and a half days of no connectivity or shoddy connectivity.

I hope, when the dust settles from this, that there is a new plan in place so this NEVER happens again.

Subject: Re: unable to connect to westwood on line
Posted by Olaf van der Spek on Tue, 29 Aug 2006 18:32:37 GMT
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snipler wrote on Tue, 29 August 2006 14:17Olaf van der Spek wrote on Tue, 29 August 2006 13:16snipler wrote on Tue, 29 August 2006 13:51Stop dodging my fucking question and give the community the answers it wants.
Maybe when you stop assuming things.

I know for a fact that you stole parts of CNCR. Now answer the fucking question.
Where can I read more about that fact?

Subject: Re: unable to connect to westwood on line

Posted by [snipler](#) on Tue, 29 Aug 2006 18:35:13 GMT
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The fact that you banned Chronojam from your forums and from WOL completely for even mentioning this fact.

You know you stole it. I know you cant admit it, because you're a coward and cant take responsibility for anything. But I'm quite content with knowing the truth.

Adam wrote CNCR, you stole alot of code, and you pretty much told everyone involved to go pound sand.

As for the downtime, its unacceptable and you have yet to respond to my original question.

Subject: Re: unable to connect to westwood on line
Posted by [Olaf van der Spek](#) on Tue, 29 Aug 2006 18:38:13 GMT
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snipler wrote on Tue, 29 August 2006 14:35The fact that you banned Chronojam from your forums and from WOL completely for even mentioning this fact.

You know you stole it. I know you cant admit it, because you're a coward and cant take responsibility for everything. But I'm quite content with knowing the truth.

Adam wrote CNCR, you stole alot of code, and you pretty much told everyone involved to go pound sand.

As for the downtime, its unacceptable and you have yet to respond to my original question.
Yeah, right.
Anyway, that wasn't actually the assumption I meant.

Subject: Re: unable to connect to westwood on line
Posted by [snipler](#) on Tue, 29 Aug 2006 18:45:33 GMT
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So you deny banning Chronojam? lol.

You have yet to say anything about the downtime.

Subject: Re: unable to connect to westwood on line
Posted by [cheesesoda](#) on Tue, 29 Aug 2006 18:46:52 GMT
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snipler wrote on Tue, 29 August 2006 14:45You have yet to say anything about the downtime.

No, he has... it was maintenance and just happened to never have been informed on it.

Subject: Re: unable to connect to westwood on line
Posted by snipler on Tue, 29 Aug 2006 18:49:16 GMT
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I dont think everyone is going to pick up your sarcasm, Jake

Subject: Re: unable to connect to westwood on line
Posted by Olaf van der Spek on Tue, 29 Aug 2006 18:52:58 GMT
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snipler wrote on Tue, 29 August 2006 14:45So you deny banning Chronojam? lol.

You have yet to say anything about the downtime.
No, I don't. And what do you want me to say about the downtime?

Subject: Re: unable to connect to westwood on line
Posted by snipler on Tue, 29 Aug 2006 18:54:31 GMT
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Why, after 2 days of downtime, Renegade and Tiberian Sun: Firestorm have TERRIBLE
connectivity.

Subject: Re: unable to connect to westwood on line
Posted by LurkerX on Tue, 29 Aug 2006 18:59:10 GMT
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snipler

How dare you mention Revolt on here... did you ask for his permisson?

And I know alot people steals shit from Revolt but doesn't give you the right to post his name on
here

Revolt > All

Subject: Re: unable to connect to westwood on line
Posted by Olaf van der Spek on Tue, 29 Aug 2006 19:02:24 GMT
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snipler wrote on Tue, 29 August 2006 14:54Why, after 2 days of downtime, Renegade and Tiberian Sun: Firestorm have TERRIBLE connectivity.
Ah, because of a broken GBIC.

Subject: Re: unable to connect to westwood on line
Posted by snipler on Tue, 29 Aug 2006 19:04:31 GMT
View Forum Message <> Reply to Message

Olaf van der Spek wrote on Tue, 29 August 2006 14:02snipler wrote on Tue, 29 August 2006 14:54Why, after 2 days of downtime, Renegade and Tiberian Sun: Firestorm have TERRIBLE connectivity.
Ah, because of a broken GBIC.

So why is our game's listing service being hosted at a datacenter with a broken GBIC?

Subject: Re: unable to connect to westwood on line
Posted by Olaf van der Spek on Tue, 29 Aug 2006 19:05:38 GMT
View Forum Message <> Reply to Message

snipler wrote on Tue, 29 August 2006 15:04Olaf van der Spek wrote on Tue, 29 August 2006 14:02snipler wrote on Tue, 29 August 2006 14:54Why, after 2 days of downtime, Renegade and Tiberian Sun: Firestorm have TERRIBLE connectivity.
Ah, because of a broken GBIC.

So why is our game's listing service being hosted at a datacenter with a broken GBIC?
I guess they were unable to find unbreakable GBICs.

Subject: Re: unable to connect to westwood on line
Posted by snipler on Tue, 29 Aug 2006 19:07:10 GMT
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Olaf van der Spek wrote on Tue, 29 August 2006 15:05snipler wrote on Tue, 29 August 2006 15:04Olaf van der Spek wrote on Tue, 29 August 2006 14:02snipler wrote on Tue, 29 August 2006 14:54Why, after 2 days of downtime, Renegade and Tiberian Sun: Firestorm have TERRIBLE connectivity.
Ah, because of a broken GBIC.

So why is our game's listing service being hosted at a datacenter with a broken GBIC?
I guess they were unable to find unbreakable GBICs.

Dude,

CUT THIS SHIT OUT. APPOLOGIZE AND OFFER A FUCKING ALTERNATIVE TO YOUR SHIT. OBVIOUSLY, THE CONTINUED CONNECTIVITY ISSUES ARE STILL HAPPENING. STOP DICKING WITH US AND FIX IT, OR GET THE FUCK OUT.

Subject: Re: unable to connect to westwood on line
Posted by futura83 on Tue, 29 Aug 2006 19:08:33 GMT
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snipler wrote on Tue, 29 August 2006 14:07Olaf van der Spek wrote on Tue, 29 August 2006 15:05snipler wrote on Tue, 29 August 2006 15:04Olaf van der Spek wrote on Tue, 29 August 2006 14:02snipler wrote on Tue, 29 August 2006 14:54Why, after 2 days of downtime, Renegade and Tiberian Sun: Firestorm have TERRIBLE connectivity.
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I guess they were unable to find unbreakable GBICs.

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CUT THIS SHIT OUT. APPOLOGIZE AND OFFER A FUCKING ALTERNATIVE TO YOUR SHIT. OBVIOUSLY, THE CONTINUED CONNECTIVITY ISSUES ARE STILL HAPPENING. STOP DICKING WITH US AND FIX IT, OR GET THE FUCK OUT.

calm down.

Subject: Re: unable to connect to westwood on line
Posted by snipler on Tue, 29 Aug 2006 19:11:23 GMT
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No,

the downtime we are experiencing is unacceptable and should not continue, not now, not in the future.

Instead of offering us solutions and generally being helpful, he instead bickers over trivial shit and gives us non-sensical or meaningless answers. These answers include deception, empty promises and lack of care for the respectable people of the Renegade community.

Subject: Re: unable to connect to westwood on line
Posted by cheesesoda on Tue, 29 Aug 2006 19:26:20 GMT
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Olaf van der Spek wrote on Tue, 29 August 2006 15:02snipler wrote on Tue, 29 August 2006

14:54Why, after 2 days of downtime, Renegade and Tiberian Sun: Firestorm have TERRIBLE connectivity.
Ah, because of a broken GBIC.
So let me get this straight. AFTER the datacenter had downtime due to maintenance (that you "weren't informed" about) the GBIC (which obviously a large datacenter wouldn't have spares of) suddenly decided to fuck up, leaving us with our current status?

Subject: Re: unable to connect to westwood on line
Posted by Goztow on Tue, 29 Aug 2006 19:29:52 GMT
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Olaf van der Spek wrote on Tue, 29 August 2006 15:05snipler wrote on Tue, 29 August 2006 15:04Olaf van der Spek wrote on Tue, 29 August 2006 14:02snipler wrote on Tue, 29 August 2006 14:54Why, after 2 days of downtime, Renegade and Tiberian Sun: Firestorm have TERRIBLE connectivity.
Ah, because of a broken GBIC.

So why is our game's listing service being hosted at a datacenter with a broken GBIC?
I guess they were unable to find unbreakable GBICs.

I found this quite a funny answer? Tx for that, Olaf .

Seriously though: I'm all for a stable Xwis, let's please make work of that .

Subject: Re: unable to connect to westwood on line
Posted by Olaf van der Spek on Tue, 29 Aug 2006 19:30:57 GMT
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j_ball430 wrote on Tue, 29 August 2006 15:26Olaf van der Spek wrote on Tue, 29 August 2006 15:02snipler wrote on Tue, 29 August 2006 14:54Why, after 2 days of downtime, Renegade and Tiberian Sun: Firestorm have TERRIBLE connectivity.
Ah, because of a broken GBIC.
So let me get this straight. AFTER the datacenter had downtime due to maintenance (that you "weren't informed" about) the GBIC (which obviously a large datacenter wouldn't have spares of) suddenly decided to fuck up, leaving us with our current status?
Actually, they do have spares and the packet loss issue has been solved as far as I know.

Subject: Re: unable to connect to westwood on line
Posted by snipler on Tue, 29 Aug 2006 19:33:11 GMT
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Regardless if it has or not,

THERE IS NO EXCUSE FOR IT BEING DOWN 5-6 DAYS.

Give BHS renegade. Pure and simple.

Subject: Re: unable to connect to westwood on line
Posted by cheesesoda on Tue, 29 Aug 2006 19:42:55 GMT
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snipler wrote on Tue, 29 August 2006 15:33Regardless if it has or not,

THERE IS NO EXCUSE FOR IT BEING DOWN 5-6 DAYS.

Give BHS renegade. Pure and simple.
BHS shouldn't be given Renegade simply because of downtime, but rather Strike Team's lack of desire to have Renegade stable like they would for Red Alert 2 and Yuri's Revenge. I don't blame them for having favorites, but when it comes to something like this, everything should be highest priority.

Subject: Re: unable to connect to westwood on line
Posted by Crimson on Tue, 29 Aug 2006 19:57:44 GMT
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Well, now that you know that your hosting provider feels it to be perfectly reasonable to have over a day of complete downtime followed by 3 and a half more days of this alleged GBIC flaking out, it seems a GREAT time to find a new host with a higher committment to delivering to its customers. If my host had scheduled a 24 hour downtime or even had a 24 hour UNexpected downtime, I would have been out the door as soon as I could yank my files off the server. In this day and age of the Internet, there is NO excuse for any provider to deliver that sort of service.

I have respect for you, Olaf, and I appreciate what time you do give to the Renegade players, but I am siding with the players and server owners of which I am one of. We shouldn't be told to suck it up and be appreciative of what you have done for us up until now. We should be told that you are taking responsibility for this problem, that you are very sorry it happened, and that you are taking steps to make sure it NEVER happens again, and outlining those steps.

And I'm not speaking from a pissed-off player's perspective -- I am speaking as someone else who is in your shoes and provides an "official" service for Renegade. I had a lot of support from the community in order to be given this responsibility from Westwood before they closed down and I have spent the last 3 and a half years making sure I live up to it.

Subject: Re: unable to connect to westwood on line
Posted by Olaf van der Spek on Tue, 29 Aug 2006 20:02:45 GMT
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j_ball430 wrote on Tue, 29 August 2006 15:42snipler wrote on Tue, 29 August 2006 15:33Regardless if it has or not,

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BHS shouldn't be given Renegade simply because of downtime, but rather Strike Team's lack of desire to have Renegade stable like they would for Red Alert 2 and Yuri's Revenge. I don't blame them for having favorites, but when it comes to something like this, everything should be highest priority.
Eh, what lack of desire?
We'd all games to be as stable as possible.

Subject: Re: unable to connect to westwood on line
Posted by jnz on Tue, 29 Aug 2006 20:07:23 GMT
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snipler wrote on Tue, 29 August 2006 20:33Regardless if it has or not,

THERE IS NO EXCUSE FOR IT BEING DOWN 5-6 DAYS.

Give BHS renegade. Pure and simple.

im sure the poeple at bhs have enough things to do...although it would be nice.

as a side note, poeple have paid alot of money to have renegade servers up, 6 days of downtime could mean $100's of wasted money.

Subject: Re: unable to connect to westwood on line
Posted by cheesesoda on Tue, 29 Aug 2006 20:09:35 GMT
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help-linux wrote on Tue, 29 August 2006 16:07snipler wrote on Tue, 29 August 2006 20:33Regardless if it has or not,

THERE IS NO EXCUSE FOR IT BEING DOWN 5-6 DAYS.

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Uhh, BHS WANTS to have that responsibility to provide a WOL substitute for Renegade.

Olaf, your forums make it quite clear that you really don't give a rat's ass about Renegade. It's not a game you have a passion for, we get it. We're not faulting you for it.

Subject: Re: unable to connect to westwood on line
Posted by futura83 on Tue, 29 Aug 2006 20:10:53 GMT
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w00t! go BHS! it would be amazing under BHS control.

then, XWIS could focus more on other games.

Subject: Re: unable to connect to westwood on line
Posted by jnz on Tue, 29 Aug 2006 20:14:30 GMT
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j_ball430 wrote on Tue, 29 [SIZE=7August 2006 21:09]help-linux wrote on Tue, 29 August 2006 16:07snipler wrote on Tue, 29 August [/SIZE2006 20:33]Regardless if it has or not,

THERE IS NO EXCUSE FOR IT BEING DOWN 5-6 DAYS.

Give BHS renegade. Pure and simple.

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Olaf, your forums make it quite clear that you really don't give a rat's ass about Renegade. It's not a game you have a passion for, we get it. We're not faulting you for it.

oh sorry i though WE were forcing it upon bhs. GIVE IT TO BHS!

Subject: Re: unable to connect to westwood on line
Posted by snipler on Tue, 29 Aug 2006 20:18:45 GMT
View Forum Message <> Reply to Message

j_ball430 wrote on Tue, 29 August 2006 21:09

Olaf, your forums make it quite clear that you really don't give a rat's ass about Renegade. It's not a game you have a passion for, we get it. We're not faulting you for it.

I agree, except I am faulting him for it because the deal was the EA was going to hand it over on condition that all games were managed by XWIS correctly.

FAILURE.

Subject: Re: unable to connect to westwood on line
Posted by futura83 on Tue, 29 Aug 2006 20:22:48 GMT
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looks like it's Game Over for XWIS

Subject: Re: unable to connect to westwood on line
Posted by cheesesoda on Tue, 29 Aug 2006 20:24:59 GMT
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the17doctor wrote on Tue, 29 August 2006 16:22looks like it's Game Over for XWIS
Uhh, all we can do is ask Strike Team to give Renegade to BHS. We can make threats, ask nicely, insult them, etc..., but we can't force them to do anything.

Subject: Re: unable to connect to westwood on line
Posted by futura83 on Tue, 29 Aug 2006 20:26:53 GMT
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i know.

who was being nasty.

Subject: Re: unable to connect to westwood on line
Posted by Olaf van der Spek on Tue, 29 Aug 2006 20:38:54 GMT
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Crimson wrote on Tue, 29 August 2006 15:57Well, now that you know that your hosting provider feels it to be perfectly reasonable to have over a day of complete downtime followed by 3 and a half more days of this alleged GBIC flaking out, it seems a GREAT time to find a new host with a higher committment to delivering to its customers. If my host had scheduled a 24 hour downtime or even had a 24 hour UNexpected downtime, I would have been out the door as soon as I could yank my files off the server. In this day and age of the Internet, there is NO excuse for any provider to deliver that sort of service.

We're definately looking into the option of changing hosts.

Subject: Re: unable to connect to westwood on line
Posted by warranto on Tue, 29 Aug 2006 20:44:48 GMT
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I don't know how much EA is still involved, but I'm curious as to how much can be done without their permission? Or is it a relationship that requires their approval in nearly everything?

Subject: Re: unable to connect to westwood on line
Posted by snipler on Tue, 29 Aug 2006 22:54:24 GMT
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Olaf van der Spek wrote on Tue, 29 August 2006 15:38Crimson wrote on Tue, 29 August 2006 15:57Well, now that you know that your hosting provider feels it to be perfectly reasonable to have over a day of complete downtime followed by 3 and a half more days of this alleged GBIC flaking out, it seems a GREAT time to find a new host with a higher committment to delivering to its customers. If my host had scheduled a 24 hour downtime or even had a 24 hour UNexpected downtime, I would have been out the door as soon as I could yank my files off the server. In this day and age of the Internet, there is NO excuse for any provider to deliver that sort of service.
We're definately looking into the option of changing hosts.

Im still not hearing any remorse. What the fuck is it going to take for you to get your ass into gear. You are a community leader, and so far, you havn't taken responsibility for anything, or provided us with any options or ideas. You've been spiteful, non-responsive and generally unfriendly to us.

Subject: Re: unable to connect to westwood on line
Posted by Nightma12 on Tue, 29 Aug 2006 22:57:36 GMT
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snipler wrote on Tue, 29 August 2006 17:54Olaf van der Spek wrote on Tue, 29 August 2006 15:38Crimson wrote on Tue, 29 August 2006 15:57Well, now that you know that your hosting provider feels it to be perfectly reasonable to have over a day of complete downtime followed by 3 and a half more days of this alleged GBIC flaking out, it seems a GREAT time to find a new host with a higher committment to delivering to its customers. If my host had scheduled a 24 hour downtime or even had a 24 hour UNexpected downtime, I would have been out the door as soon as I could yank my files off the server. In this day and age of the Internet, there is NO excuse for any provider to deliver that sort of service.
We're definately looking into the option of changing hosts.

Im still not hearing any remorse. What the fuck is it going to take for you to get your ass into gear. You are a community leader, and so far, you havn't taken responsibility for anything, or provided

us with any options or ideas. You've been spiteful, non-responsive and generally unfriendly to us.

dude..... stfu!

Subject: Re: unable to connect to westwood on line
Posted by Crimson on Tue, 29 Aug 2006 23:06:42 GMT
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Yeah, that's enough. Angry posts don't make any progress.

Subject: Re: unable to connect to westwood on line
Posted by jnz on Tue, 29 Aug 2006 23:07:56 GMT
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anyway who was at the top of the ladder when it worked? he must be a renegade legend

---

Subject: Re: unable to connect to westwood on line
Posted by DarkDemin on Tue, 29 Aug 2006 23:08:05 GMT
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Yeah but nothing seems to make any progress.

Subject: Re: unable to connect to westwood on line
Posted by futura83 on Tue, 29 Aug 2006 23:11:27 GMT
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maybe a change in host in in order, or a backup host, so if one goes down, the other is there.

Subject: Re: unable to connect to westwood on line
Posted by Tunaman on Tue, 29 Aug 2006 23:13:31 GMT
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help-linux wrote on Tue, 29 August 2006 19:07anyway who was at the top of the ladder when it worked? he must be a renegade legend
rofl

Subject: Re: unable to connect to westwood on line
Posted by z310 on Wed, 30 Aug 2006 00:37:01 GMT

I love you, Olaf.

Subject: Re: unable to connect to westwood on line
Posted by Kamuix on Wed, 30 Aug 2006 00:48:00 GMT

Me too

Subject: Re: unable to connect to westwood on line
Posted by snipler on Wed, 30 Aug 2006 03:45:24 GMT

I think he was joking. Gtfo.

Subject: Re: unable to connect to westwood on line
Posted by z310 on Wed, 30 Aug 2006 07:08:03 GMT

snipler wrote on Tue, 29 August 2006 23:45I think he was joking. Gtfo.

Subject: Re: unable to connect to westwood on line
Posted by Spoony on Wed, 30 Aug 2006 07:37:45 GMT

What was Chronojam banned for then? Not that this is remotely the right place to ask, no doubt...

Subject: Re: unable to connect to westwood on line
Posted by snipler on Wed, 30 Aug 2006 07:54:10 GMT

MaidenTy1 wrote on Wed, 30 August 2006 02:37What was Chronojam banned for then? Not that this is remotely the right place to ask, no doubt...

He was banned because he exposed to the community that Olaf stole CNCR's code to make XWIS. Its Olaf's way of sweeping dodgy shit under the rug.

Subject: Re: unable to connect to westwood on line
Posted by Jonty on Wed, 30 Aug 2006 09:11:33 GMT
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I'm still getting "Quitting due to Westwood Online Connection Loss" on every server I visit, and by the reactions of others, they are too.
Whatever you say was broken and fixed, isn't.

Subject: Re: unable to connect to westwood on line
Posted by Spoony on Wed, 30 Aug 2006 14:40:37 GMT
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snpler wrote on Wed, 30 August 2006 02:54MaidenTy1 wrote on Wed, 30 August 2006 02:37What was Chronojam banned for then? Not that this is remotely the right place to ask, no doubt...

He was banned because he exposed to the community that Olaf stole CNCR's code to make XWIS. Its Olaf's way of sweeping dodgy shit under the rug.
Just a question: is that why he was banned, or is that simply your assumption on why he was banned?

Subject: Re: unable to connect to westwood on line
Posted by luv2pb on Wed, 30 Aug 2006 17:33:26 GMT
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snpler your a fucking twat. Don't speak for a community that cleary you do not understand nor have any right what so ever to represent. Though I agree that what happened is just another example of xwis not being what it was supposed to be and nothing be done to fix/change/upgrade it. I also agree that olaf needs to answer some questions for a change instead of giving vauge bullshit and dodging the questions/issues. BUT you have made it clear that you are clueless so please just stfu, thank you.

Subject: Re: unable to connect to westwood on line
Posted by snipler on Wed, 30 Aug 2006 18:40:29 GMT
View Forum Message <> Reply to Message

luv2pb wrote on Wed, 30 August 2006 12:33snpler your a fucking twat. Don't speak for a community that cleary you do not understand nor have any right what so ever to represent. Though I agree that what happened is just another example of xwis not being what it was supposed to be and nothing be done to fix/change/upgrade it. I also agree that olaf needs to answer some questions for a change instead of giving vauge bullshit and dodging the questions/issues. BUT you have made it clear that you are clueless so please just stfu, thank you.

Since you are such an authority on the subject of which I'm speaking of, please point out what I have said that makes me "have no clue" what I'm talking about.

Subject: Re: unable to connect to westwood on line
Posted by futura83 on Wed, 30 Aug 2006 18:41:56 GMT
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well, the fact that you keep asking questions gives us that impression...

Subject: Re: unable to connect to westwood on line
Posted by snipler on Wed, 30 Aug 2006 18:57:54 GMT
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the17doctor wrote on Wed, 30 August 2006 14:41well, the fact that you keep asking questions gives us that impression...

Oh so you know exacly why XWIS has continued instability? Why have you been holding back this information from us?[/sarcasm]

Subject: Re: unable to connect to westwood on line
Posted by futura83 on Wed, 30 Aug 2006 19:19:32 GMT
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im not the one acting like i know everything though am i?

Subject: Re: unable to connect to westwood on line
Posted by Kamuix on Wed, 30 Aug 2006 19:34:19 GMT
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z310 wrote on Wed, 30 August 2006 03:08snipler wrote on Tue, 29 August 2006 23:45I think he was joking. Gtfo.

Subject: Re: unable to connect to westwood on line
Posted by Jimbo27 on Wed, 30 Aug 2006 19:51:57 GMT
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HEY GUYS! WE'RE ALL PALS HERE!

Subject: Re: unable to connect to westwood on line
Posted by z310 on Wed, 30 Aug 2006 21:11:02 GMT
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And me an Olaf are lovers.

Subject: Re: unable to connect to westwood on line
Posted by DonCarlo on Thu, 31 Aug 2006 07:44:57 GMT
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Crimson wrote on Mon, 28 August 2006 13:07Yeah, I find it impossible to believe that an ISP would schedule a downtime of a day and a half (the time that even the website was down). And if they absolutely HAD to schedule a downtime like that, they wouldn't have just forgot to tell everyone.
I find it hard to believe that instead of seeking the truth, you choose to perpetuate rumours, and basically call us liars.
We don't need to defend our position to you and are dealing with this via EA. Pete as you know at EA Germany has intervened with the hosting company on our behalf.
If you want to know the the truth then you contact him to verify it.
You have ways to contact myself and Olaf off of the forums, you also could verify what happened yourself if you really wanted to...Interesting the choices you made here.

Subject: Re: unable to connect to westwood on line
Posted by DonCarlo on Thu, 31 Aug 2006 07:57:48 GMT
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snipler wrote on Mon, 28 August 2006 21:24desoLane wrote on Mon, 28 August 2006 20:17
A hosting company chosen and specified by EA showing utter incompetence invokes no disbelief from me. This type of scheduled unannounced outage happened close to the start of the redirection. Strike-Team/XWIS did all they could prior to and after the redirection to specify a different hosting company, but EA wouldn't budge. Maybe they will now.

I find that very hard to believe. XWIS was always on the same German box at Clanserver4u.de even before the servserv redirect. The IPs never changed. Where XWIS is hosted has NOTHING to do with EA whatsoever. Where it is hosted has and will always be Olaf's choice.

Our hosting company is the host of choice for EA Germany.
XWIS was sponsored by EA Germany long before EALA got involved and the hosting company was retained after redirection.
We have had incidents like this in the past and asked for a host change. For "financial reasons" EA choses to keep this company.

Like it or not there is only so much money they are prepared to spend on these old games. However, this latest incidence only adds to the case. They have decided to stick with the currrent host on the proviso that we get a certain minimum service level, that includes faster reponse times and also prior notification of outages.

Failing that then they will make a case to have more funds for hosting. EALA are also aware of this and discussions are on-going.

Subject: Re: unable to connect to westwood on line
Posted by DonCarlo on Thu, 31 Aug 2006 08:05:48 GMT
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warranto wrote on Tue, 29 August 2006 15:44I don't know how much EA is still involved, but I'm curious as to how much can be done without their permission? Or is it a relationship that requires their approval in nearly everything?
They hold the purse strings

Subject: Re: unable to connect to westwood on line
Posted by light on Thu, 31 Aug 2006 08:11:11 GMT
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Welcome to the forums DonCarlo, I hope this isn't a one-off visit.

(There's no sarcasm in that, I mean it honestly)

Subject: Re: unable to connect to westwood on line
Posted by Nightma12 on Thu, 31 Aug 2006 09:26:01 GMT
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triple post FTW!

Subject: Re: unable to connect to westwood on line
Posted by Crimson on Thu, 31 Aug 2006 10:07:19 GMT
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You didn't leave me in a position where I could defend you. I will always side with the Renegade community and do what I think is best for them, and in this instance we were all highly disappointed by the events of this last week. Then, we continued to be disappointed by the appearance that no one outside of Renegade was taking this seriously at all.

Above all, I respect what you do for the games and whatnot, but as a representative for Renegade players, as a server owner, and as a player, I was highly disappointed by how this whole situation unfolded. I hope that some lessons were learned. At least I'm not blaming you for your community

mocking us for being upset about this. I was apalled that people were actually telling us to suck it up and get over it. But I don't blame you, that's just how gamers are.

I intend to put together a more complete and private response to this whole mess/snafu before the week ends. But please do not belittle our frustration and anger over what happened.

Subject: Re: unable to connect to westwood on line
Posted by DonCarlo on Thu, 31 Aug 2006 10:20:54 GMT
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Crimson wrote on Thu, 31 August 2006 05:07You didn't leave me in a position where I could defend you. I will always side with the Renegade community and do what I think is best for them, and in this instance we were all highly disappointed by the events of this last week. Then, we continued to be disappointed by the appearance that no one outside of Renegade was taking this seriously at all.

Above all, I respect what you do for the games and whatnot, but as a representative for Renegade players, as a server owner, and as a player, I was highly disappointed by how this whole situation unfolded. I hope that some lessons were learned. At least I'm not blaming you for your community mocking us for being upset about this. I was apalled that people were actually telling us to suck it up and get over it. But I don't blame you, that's just how gamers are.

I intend to put together a more complete and private response to this whole mess/snafu before the week ends. But please do not belittle our frustration and anger over what happened.
Honestly Crimson we don't need you to defend us....
As for dissappointment it goes both ways.
Instead of putting together a more detailed private message at this stage (which you should have done in the first place), Please go back and read more carefully the situation. Its all very well you sitting on your high horse telling people how things should be done when you are not prepared to view the facts of the situation.
Also see your own part in the snafu as you called it. Because I see no efforts for you to contact us via these private methods before you started rumour mongering.
Siding with the Renegade community should not involve the prompotion of incorrect information.
Desolane and others disseminated information as soon as we had facts.
Before then anything we would have told you would have not fixed the situation since the networks were down and the hosts uncontactable, and we had zero information at that stage.
Whether or not you believe this is irrelvent, and does not change the facts, so really that is your own problem.
Even when information was given you said it was untrue.
Frustration and agner goes both ways, in all communities, and of course we sympathise when ppl cant play.
No one is more frustrated that we are trying to convince the powers that be that this service is not good enough. But unless we are prepared to pay for the hosting out of our own pockets (which we are not) then we can only put our case across, after that it is out of our hands.
Of course we are concerned when players cant get online but as I said in the post on ST I dont think that we should continue to apologise on behalf of the hosts
if you are not actually prepared to take on board what we have said, I see no point in continuing

this discussion.

Subject: Re: unable to connect to westwood on line
Posted by Crimson on Thu, 31 Aug 2006 11:13:54 GMT
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I had never heard of Desolane before he started posting here. He also never expressed where he was getting his information from or that he was or is a representative of Strike Team.

I was not aware at the time that EA was paying for your servers. I concluded that you and/or Olaf was paying for them. My conclusion was arrived at by the fact that the ST website contains ads and a donation link. I apologize for assuming you were trying to cover your costs instead of making a profit on this deal. I do stand corrected.

I still can not fathom how a server host can schedule or tolerate a downtime of that magnitude, but I do trust and hope that you guys are working to make sure this serious a problem never happens again. That is all I can say.

Subject: Re: unable to connect to westwood on line
Posted by DonCarlo on Thu, 31 Aug 2006 11:35:44 GMT
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NP
The hosts have been given a final chance by EA provided they meet the conditions provided. IMO the last chance should have been last time this happened about 10 months ago But either way they wont happen again from this host or if it does they will then get a new host. Btw the reason they want to retain them is that they do get a fairly good deal, at a very low cost (but of course you have to accept you get what you pay for).

The donations and Ads on ST are historical from when we used to have to pay for everything ourselves and indeed were trying to raise money to have a dedictated server.
Now we use it for any expenses not paid for by EA (shipping of some prizes, etc etc)

ciao

Subject: Re: unable to connect to westwood on line
Posted by Crimson on Thu, 31 Aug 2006 11:37:31 GMT
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Thank you VERY much for the update. Now we know the whole story. Any further comment from me on this issue will be expressed in a private venue between the involved parties.

Subject: Re: unable to connect to westwood on line
Posted by jnz on Thu, 31 Aug 2006 11:51:56 GMT
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luv2pb wrote on Wed, 30 August 2006 18:33snpler your a fucking twat. Don't speak for a community that cleary you do not understand nor have any right what so ever to represent. Though I agree that what happened is just another example of xwis not being what it was supposed to be and nothing be done to fix/change/upgrade it. I also agree that olaf needs to answer some questions for a change instead of giving vauge bullshit and dodging the questions/issues. BUT you have made it clear that you are clueless so please just stfu, thank you.

i dont usally but in this case i agree.

Subject: Re: unable to connect to westwood on line
Posted by Renx on Thu, 31 Aug 2006 14:31:37 GMT
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MaidenTy1 wrote on Wed, 30 August 2006 04:37What was Chronojam banned for then? Not that this is remotely the right place to ask, no doubt...

I'm almost positive it's because he pissed off Olaf on the ST forums over the whole "reinstall with an unshared serial" thing.

Subject: Re: unable to connect to westwood on line
Posted by trooprm02 on Thu, 31 Aug 2006 15:44:53 GMT
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ok, reading this thread has somewhat inproved the image of xwis (to me atleast) because it shows willingness (they registered here, and even after some memembers flammed then, they replied), and they answered any questions/concerns that I may have had.

Still, doesn't bring us away from the fact of what has happened,
i think giving BHS renegade would be a great idea, but xwis probably has some agrement with EA binding it to themselves, so a good alternative would be to allow a member of this community become the official manager for renegade for xwis (the messenger between them and us), and would look over everything that would have to do with this community   (ie:crimson)

Subject: Re: unable to connect to westwood on line
Posted by snipler on Thu, 31 Aug 2006 15:48:23 GMT
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trooprm02 wrote on Thu, 31 August 2006 10:44ok, reading this thread has somewhat inproved the image of xwis (to me atleast) because it shows willingness (they registered here, and even after

some memembers flammed then, they replied),
and they answered any questions/concerns that I may have had.

More like they flamed Crimson for no fucking reason. But whatever. The people who have decided
to attack me are just softening our stance on this issue. Good job.

Subject: Re: unable to connect to westwood on line
Posted by Tiesto on Thu, 31 Aug 2006 16:27:43 GMT
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This is why i use GSA mainly.

If its down, it's down for no more than an hour.

Besides the fact that its real easy to use.(besides the fact that GSA players are wayyyy better
than WOL ones...)

 Xfire is bollocks.It has no more use than saying OMG I'VE PLAYED 300 HOURS OF THIS
GAME!

Subject: Re: unable to connect to westwood on line
Posted by cheesesoda on Thu, 31 Aug 2006 16:44:23 GMT
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Acey#GW wrote on Thu, 31 August 2006 12:27This is why i use GSA mainly.

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Besides the fact that its real easy to use.(besides the fact that GSA players are wayyyy better
than WOL ones...)

 Xfire is bollocks.It has no more use than saying OMG I'VE PLAYED 300 HOURS OF THIS
GAME!
Did you even read this thread, or do you just like to be random?

Subject: Re: unable to connect to westwood on line
Posted by Crimson on Thu, 31 Aug 2006 18:51:54 GMT
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trooprm02 wrote on Thu, 31 August 2006 08:44a good alternative would be to allow a member of
this community become the official manager for renegade for xwis (the messenger between them
and us), and would look over everything that would have to do with this community   (ie:crimson)

BHS is already in a partnership with Strike Team with the approval and cooperation of EA to basically do that. However, there are specific limitations to the agreement that make it so we can't really help in a downtime issue.

Subject: Re: unable to connect to westwood on line
Posted by **futura83** on Thu, 31 Aug 2006 19:11:06 GMT
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snipler wrote on Thu, 31 August 2006 11:48trooprm02 wrote on Thu, 31 August 2006 10:44ok, reading this thread has somewhat inproved the image of xwis (to me atleast) because it shows willingness (they registered here, and even after some memembers flammed then, they replied), and they answered any questions/concerns that I may have had.

More like they flamed Crimson for no fucking reason. But whatever. The people who have decided to attack me are just softening our stance on this issue. Good job.

snipler, stfu, we have been told what happened now, and it has been sorted.

Subject: Re: unable to connect to westwood on line
Posted by **cheesesoda** on Thu, 31 Aug 2006 19:42:08 GMT
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the17doctor wrote on Thu, 31 August 2006 15:11snipler wrote on Thu, 31 August 2006 11:48trooprm02 wrote on Thu, 31 August 2006 10:44ok, reading this thread has somewhat inproved the image of xwis (to me atleast) because it shows willingness (they registered here, and even after some memembers flammed then, they replied),
and they answered any questions/concerns that I may have had.

More like they flamed Crimson for no fucking reason. But whatever. The people who have decided to attack me are just softening our stance on this issue. Good job.

snipler, stfu, we have been told what happened now, and it has been sorted.
Sorted as in accepted Strike Team's lies? Not that I don't believe Strike Team doesn't have a choice in the hosting matters, I still don't see that being a proper reason for the downtime. All it does is try to cover up the situation with "the hosting isn't our fault", which may be the truth, it just doesn't explain half of the situation.

Subject: Re: unable to connect to westwood on line
Posted by snipler on Fri, 01 Sep 2006 02:25:54 GMT
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the17doctor wrote on Thu, 31 August 2006 20:11
snipler, stfu, we have been told what happened now, and it has been sorted.

Right because what DonCarlo said is is Gospel. I forgot. Silly me.

Subject: Re: unable to connect to westwood on line
Posted by trooprm02 on Fri, 01 Sep 2006 14:55:44 GMT
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Crimson wrote on Thu, 31 August 2006 12:51trooprm02 wrote on Thu, 31 August 2006 08:44a good alternative would be to allow a member of this community become the official manager for renegade for xwis (the messenger between them and us), and would look over everything that would have to do with this community   (ie:crimson)

BHS is already in a partnership with Strike Team with the approval and cooperation of EA to basically do that. However, there are specific limitations to the agreement that make it so we can't really help in a downtime issue.

Not just for the downtime itself. But like providing us with the situation (we didn't even get a message or anything like that). Also to try to put priority to a ladder (I know you are currently working on one tho),making sure xwis is not doing anything to leave us out of the game, and things like that. A moderater basically

---

Subject: Re: unable to connect to westwood on line
Posted by Tiesto on Fri, 01 Sep 2006 17:25:46 GMT
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j_ball430 wrote on Thu, 31 August 2006 18:44Acey#GW wrote on Thu, 31 August 2006 12:27This is why i use GSA mainly.

If its down, it's down for no more than an hour.

Besides the fact that its real easy to use.(besides the fact that GSA players are wayyyy better than WOL ones...)

 Xfire is bollocks.It has no more use than saying OMG I'VE PLAYED 300 HOURS OF THIS GAME!
Did you even read this thread, or do you just like to be random?
Scanned through it, but preferred to say something different than whats already been said. We

already know they don't want to support Renegade really.

XWIS is complete shit. I was never in favour of the move to them anyway.

Subject: Re: unable to connect to westwood on line
Posted by Crimson on Fri, 01 Sep 2006 21:37:01 GMT
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trooprm02 wrote on Fri, 01 September 2006 07:55Not just for the downtime itself. But like providing us with the situation (we didn't even get a message or anything like that). Also to try to put priority to a ladder (I know you are currently working on one tho),making sure xwis is not doing anything to leave us out of the game, and things like that. A moderater basically

We were supposed to be in the loop about the downtime but both Olaf and DonCarlo were at some gaming conference in Germany with limited access.

XWIS will not be rewriting the ladder for Renegade. The ladder that Silent Kane and I are creating will be hosted on XWIS' servers and will be the official ladder.

Subject: Re: unable to connect to westwood on line
Posted by futura83 on Fri, 01 Sep 2006 22:18:54 GMT
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a ladder should make things more interesting online, as people will have a goal.

Subject: Re: unable to connect to westwood on line
Posted by jnz on Fri, 01 Sep 2006 22:26:10 GMT
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but also with a ladder, ego's and pride come into play and poeple with low ranks get called "n00b" and poeple generally dont like them for some reason.

btw: i like your new sig

Subject: Re: unable to connect to westwood on line
Posted by trooprm02 on Sat, 02 Sep 2006 19:11:43 GMT
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help-linux wrote on Fri, 01 September 2006 17:26but also with a ladder, ego's and pride come into play and poeple with low ranks get called "n00b" and poeple generally dont like them for some reason.

---

btw: i like your new sig

Not entirely true

The only reason I wouldn't like someone with a bad rank, would be if they were complete n00bers on my team

Alsong as they are on the other team or don't be nubish in my point of veiw im ok with it

---

Subject: Re: unable to connect to westwood on line
Posted by Tunaman on Sun, 03 Sep 2006 02:48:09 GMT
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help-linux wrote on Fri, 01 September 2006 18:26but also with a ladder, ego's and pride come into play and poeple with low ranks get called "n00b" and poeple generally dont like them for some reason.

btw: i like your new sig
Just laugh at anyone who thinks having a rank proves anything.

Subject: Re: unable to connect to westwood on line
Posted by z310 on Sun, 03 Sep 2006 03:29:27 GMT
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Ralphzehunter wrote on Sat, 02 September 2006 22:48
Just laugh at anyone who thinks having a rank proves anything.

If the ladder was up, it could prove a few things. Somebody who has a really high rank, like in the ten-thousands, obviously has some bad playing habits.

Subject: Re: unable to connect to westwood on line
Posted by Tunaman on Sun, 03 Sep 2006 04:02:13 GMT
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z310 wrote on Sat, 02 September 2006 23:29Ralphzehunter wrote on Sat, 02 September 2006 22:48
Just laugh at anyone who thinks having a rank proves anything.

If the ladder was up, it could prove a few things. Somebody who has a really high rank, like in the ten-thousands, obviously has some bad playing habits.

Or they never use that name, fool around on it, have just made it, don't play in laddered servers, play small games, only snipe on it, or many other reasons.. Tbh, I think the guys with the lower ranks, such as in the tens, etc. have some pretty bad playing habits..

Subject: Re: unable to connect to westwood on line
Posted by Speedy059 on Sun, 03 Sep 2006 09:00:53 GMT
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Jimbo27 wrote on Wed, 30 August 2006 15:51HEY GUYS! WE'RE ALL PALS HERE!

lol, i'm sorry, but i'm laughing over that.

Subject: Re: unable to connect to westwood on line
Posted by light on Sun, 03 Sep 2006 09:12:41 GMT
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Ralphzehunter wrote on Sun, 03 September 2006 16:02
Or they never use that name, fool around on it, have just made it, don't play in laddered servers, play small games, only snipe on it, or many other reasons.. Tbh, I think the guys with the lower ranks, such as in the tens, etc. have some pretty bad playing habits..
That's a solid comeback.

Subject: Re: unable to connect to westwood on line
Posted by z310 on Sun, 03 Sep 2006 20:27:42 GMT
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Ralphzehunter wrote on Sun, 03 September 2006 00:02Or they never use that name, fool around on it, have just made it, don't play in laddered servers, play small games, only snipe on it, or many other reasons.. Tbh, I think the guys with the lower ranks, such as in the tens, etc. have some pretty bad playing habits..
Fooling around on it is a bad playing habit. Also, depending on how the ranking system works, only sniping may not kill your rank. The same could go for just making the nick and playing in small or unladdered games.

Notice how I said could; what I said after that was just an example of what it could prove. I know, it doesn't look like that, but that's what I meant.

How the ladder system would work needs to be delcared before we can aruge over stuff like this.

Subject: Re: unable to connect to westwood on line
Posted by Tunaman on Sun, 03 Sep 2006 21:18:11 GMT
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z310 wrote on Sun, 03 September 2006 16:27Fooling around on it is a bad playing habit. Also, depending on how the ranking system works, only sniping may not kill your rank. The same could go for just making the nick and playing in small or unladdered games.

Notice how I said could; what I said after that was just an example of what it could prove. I know, it doesn't look like that, but that's what I meant.

How the ladder system would work needs to be delcared before we can aruge over stuff like this. Yeah.. Fooling around on it is a bad habit, and I was just pointing out what would give you a bad rank using the old ladder, though hopefully the new ladder will be better. And the part about lower-ranked people having bad playing habits was a joke about how they should go outside once in a while.   I was just trying to say, don't let people put you down if you have a higher rank than them, because with the old ladder all you had to do was join a huge server and hold down the left mouse button in an mrl/arty to get a good rank.

Subject: Re: unable to connect to westwood on line
Posted by z310 on Sun, 03 Sep 2006 21:24:19 GMT
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Let them try and put you down. Show them that you are better - competition is great in online games.

Subject: Re: unable to connect to westwood on line
Posted by Crimson on Sun, 03 Sep 2006 22:34:20 GMT
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Here's our timeline for the ladders:

1) Finish a basic ladder that just mimics the old Westwood ladder functionality (ladder points from the server).

2) Create a kick-ass clan ladder with the assistance of people who have really knowledgable about what Renegade clanning has evolved to these days.

3) Revitalize the public ladder to something really cool that's a better indicator of skill.

Subject: Re: unable to connect to westwood on line
Posted by z310 on Sun, 03 Sep 2006 22:36:10 GMT
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Cool.

Subject: Re: unable to connect to westwood on line
Posted by Kamuix on Sun, 03 Sep 2006 22:42:31 GMT
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Plans are lookin good

Subject: Re: unable to connect to westwood on line
Posted by Tunaman on Sun, 03 Sep 2006 22:59:29 GMT
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Sounds nice.

Subject: Re: unable to connect to westwood on line
Posted by Stainer93 on Mon, 04 Sep 2006 01:48:53 GMT
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does anyone have any clue when the server is going to come back online, if it does?
Also, i can't even chose what server i want to use, it just put me stright into the west wood server, i
can't even use gamespy!!!

Stainer93

Subject: Re: unable to connect to westwood on line
Posted by z310 on Mon, 04 Sep 2006 01:51:38 GMT
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XWIS is back up. O_o

Subject: Re: unable to connect to westwood on line
Posted by Kamuix on Mon, 04 Sep 2006 04:03:54 GMT
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z310 wrote on Sun, 03 September 2006 21:51XWIS is back up. O_o

Its been up for awhile   Lol but but i'm on it all the time.

Subject: Re: unable to connect to westwood on line
Posted by z310 on Mon, 04 Sep 2006 04:08:50 GMT
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I was responding to Stainer93. lol

Subject: Re: unable to connect to westwood on line
Posted by Kamuix on Mon, 04 Sep 2006 05:13:04 GMT
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My mistake!

Offtopic: How did you become an invisible member?

Subject: Re: unable to connect to westwood on line
Posted by Tunaman on Mon, 04 Sep 2006 05:22:57 GMT
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Kamuix wrote on Mon, 04 September 2006 01:13   My mistake!

Offtopic: How did you become an invisible member?
Invisible..? oO?

Subject: Re: unable to connect to westwood on line
Posted by Kamuix on Mon, 04 Sep 2006 05:24:34 GMT
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I mean like on the forums.

Subject: Re: unable to connect to westwood on line
Posted by Tunaman on Mon, 04 Sep 2006 05:36:59 GMT
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Kamuix wrote on Mon, 04 September 2006 01:24I mean like on the forums.
I know what you mean.. Yet I don't.

Subject: Re: unable to connect to westwood on line
Posted by z310 on Mon, 04 Sep 2006 05:39:17 GMT
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Yeah, we're not derailing the topic.

```
File Attachments
```
1) Invisible Mode.jpg, downloaded 712 times
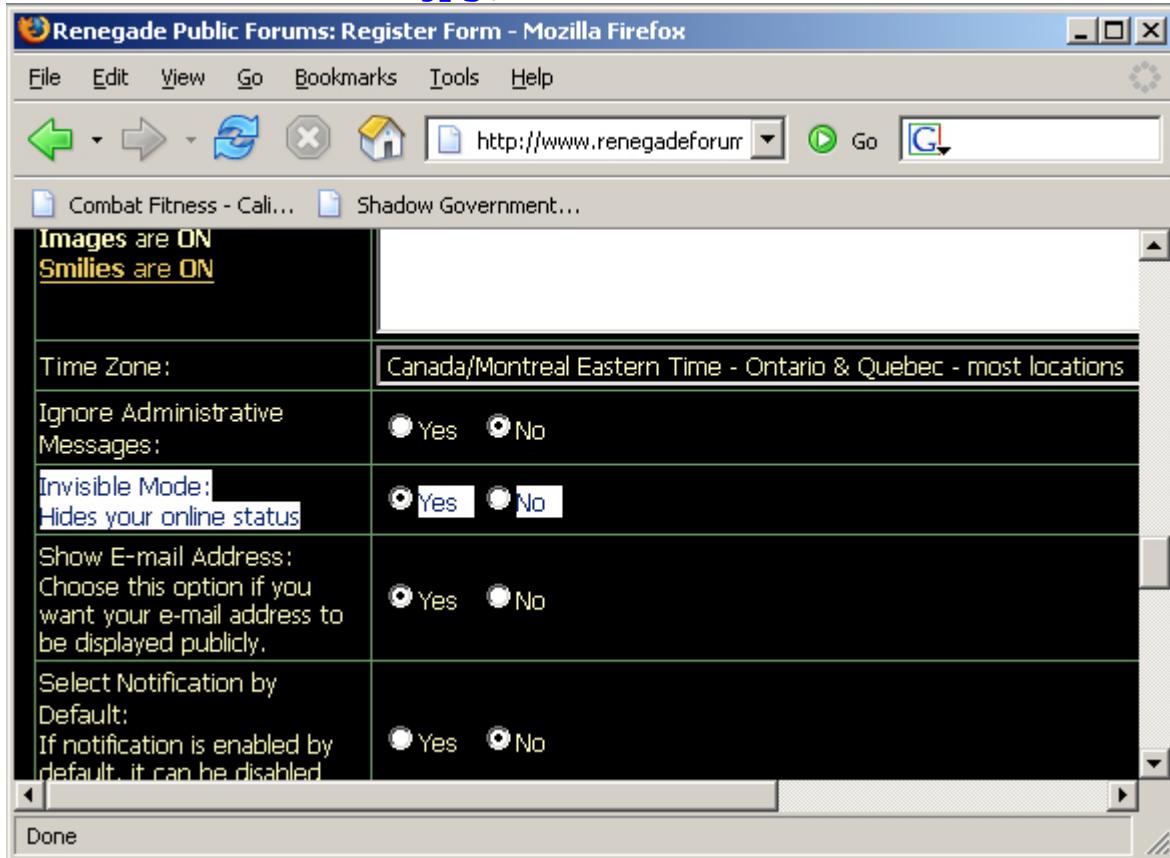
Subject: Re: unable to connect to westwood on line
Posted by Tunaman on Mon, 04 Sep 2006 05:42:19 GMT
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I just now found the thing at the bottom saying who's online. ^^

Subject: Re: unable to connect to westwood on line
Posted by IcyyTouch on Mon, 04 Sep 2006 06:06:54 GMT
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Crimson wrote on Sun, 03 September 2006 18:34
3) Revitalize the public ladder to something really cool that's a better indicator of skill.
I've been poking at that for years now.. there's just no way to do that based off the current point system. Calculating purely off of kills, vehicle kills or base destruction doesn't work either because it doesn't take into account the team players that do the "little things."

One idea I have played around with is calculating the top 5%-10% of the player ranks in the server on each side and coming out with an average rank between those players, then use the old

formula Westwood used for the RTS games to award ladder points. Then you have to figure out how to award and subtract ladder points fairly for all players on the team, which goes back to the flawed point system.

I'm interested to know if you've come up with anything.

Subject: Re: unable to connect to westwood on line
Posted by futura83 on Mon, 04 Sep 2006 09:50:03 GMT
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unfortunately, with this ladder system, people could play games with only them in it just to earn points, or go o co-op games where points are easy to get and so are kills and wins.

Subject: Re: unable to connect to westwood on line
Posted by Crimson on Mon, 04 Sep 2006 11:36:30 GMT
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These reasons are precisely why the BHS-VPC is recruiting consultants as well. I believe that we would come up with the best solution once a group of qualified people looks at all the data we have available to us and figures out a good formula to use. However, the public ladder revamp is easily a few months away, so it's a bit early to discuss just yet. Just keep your ideas in mind until we ask for them.

Subject: Re: unable to connect to westwood on line
Posted by IcyyTouch on Mon, 04 Sep 2006 11:48:04 GMT
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the17doctor wrote on Mon, 04 September 2006 04:50unfortunately, with this ladder system, people could play games with only them in it just to earn points, or go o co-op games where points are easy to get and so are kills and wins.
In this case, you could setup a system where servers are either force joined into a ladder or can request to join. Example would be all servers 40 + would make one ladder system, 24-39 another, etc.

Subject: Re: unable to connect to westwood on line
Posted by Crimson on Mon, 04 Sep 2006 13:11:00 GMT
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Westwood has already built in some anti-abuse measures into the ladder reporting. Abuse could result in a ban from the ladder easily.

Subject: Re: unable to connect to westwood on line
Posted by cmatt42 on Mon, 04 Sep 2006 23:06:19 GMT
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Will the ladder being worked on be updated instantly, or will there be a 2+- hour delay a la the old ladder?

Subject: Re: unable to connect to westwood on line
Posted by Crimson on Tue, 05 Sep 2006 06:06:04 GMT
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I don't see a reason to delay it.