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Subject: Dazzle Making Tutorial for Renegade.  
Posted by [Anonymous](#) on Tue, 07 Jan 2003 08:39:00 GMT  
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I've managed to write a tutorial on how to make dazzles in RenX, like WS used on Singleplayer structures and maps, with large help of SomeRhino. The tutorial is in .DOC format. Notes are included to get you started. Examples of lights also inside. The tutorial is STEP-BY-STEP with pictures to finish with your questions even before they appear in your head. Download Here - 52kb. If you have any question about this tutorial, please ask it here. Enjoy! [ January 07, 2003,

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Subject: Dazzle Making Tutorial for Renegade.  
Posted by [Anonymous](#) on Tue, 07 Jan 2003 10:45:00 GMT  
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Subject: Dazzle Making Tutorial for Renegade.  
Posted by [Anonymous](#) on Tue, 07 Jan 2003 13:02:00 GMT  
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Andre -- read the FAQ

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Subject: Dazzle Making Tutorial for Renegade.  
Posted by [Anonymous](#) on Tue, 07 Jan 2003 14:08:00 GMT  
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quote:Originally posted by StoneRook:Andre -- read the FAQ

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Subject: Dazzle Making Tutorial for Renegade.  
Posted by [Anonymous](#) on Tue, 07 Jan 2003 15:01:00 GMT  
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You needed a tutorial for one of the most simple things in the W3D engine? Please, stop being lame...

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Subject: Dazzle Making Tutorial for Renegade.  
Posted by [Anonymous](#) on Tue, 07 Jan 2003 15:04:00 GMT  
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quote:Originally posted by aircraftkiller2001: You needed a tutorial for one of the most simple things in the W3D engine?Please, stop being lame...Ask Alkor.

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Subject: Dazzle Making Tutorial for Renegade.  
Posted by [Anonymous](#) on Wed, 08 Jan 2003 00:33:00 GMT  
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I'm dazzled :0

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