Subject: If Posted by thrash300 on Thu, 24 Aug 2006 05:28:41 GMT View Forum Message <> Reply to Message

If you HAD to choose a method of death: Being killed by the Obolisk, the AGT, or a firing squad with bad shooters wich one would you choose? EDIT:Make that a drunk firing squad.

--Curious To See Your Answers!

Subject: Re: If Posted by z310 on Thu, 24 Aug 2006 05:43:14 GMT View Forum Message <> Reply to Message

Ob. Would probably die quicker.

Subject: Re: If Posted by Blazer on Thu, 24 Aug 2006 06:22:57 GMT View Forum Message <> Reply to Message

Obelisk: Instant death...vaporization

AGT: If you are LUCKY you get direct hit with a missle which is instant death...if you are unlucky you get machine gunned to death which probably doesn't feel too good.

I chose the Obelisk of Light.

Subject: Re: If Posted by thrash300 on Thu, 24 Aug 2006 06:43:14 GMT View Forum Message <> Reply to Message

Blazer wrote on Thu, 24 August 2006 01:22Obelisk: Instant death...vaporization AGT: If you are LUCKY you get direct hit with a missle which is instant death...if you are unlucky you get machine gunned to death which probably doesn't feel too good.

I chose the Obelisk of Light.

...But Havos survives a direct hit... man he must have a killer burn after that, but HEY, don't worry theres always a repair gun for that! (Repair Gun: I think that EA got a little lazy)

Subject: Re: If Posted by z310 on Thu, 24 Aug 2006 07:34:53 GMT View Forum Message <> Reply to Message The repair gun owns. And you can't think any of us compare to Havoc (or any of the other 1000-credit characters).

Subject: Re: If Posted by Goztow on Thu, 24 Aug 2006 07:38:29 GMT View Forum Message <> Reply to Message

However, the obelisk misses sometimes, whereas I don't see anyone survive the agt. Though a missing oby might also give you a heart attack.

Subject: Re: If Posted by thrash300 on Thu, 24 Aug 2006 07:47:11 GMT View Forum Message <> Reply to Message

Goztow wrote on Thu, 24 August 2006 02:38However, the obelisk misses sometimes, whereas I don't see anyone survive the agt. Though a missing oby might also give you a heart attack. You can get a horrible burn form the splash damage. And then just wait for it to reload. Damn that would suck!

z310 wrote on Thu, 24 August 2006 02:34The repair gun owns. And you can't think any of us compare to Havoc (or any of the other 1000-credit characters).

I still think that EA got lazy on the repair gun. I mean common a repair gun.

Subject: Re: If Posted by z310 on Thu, 24 Aug 2006 07:48:31 GMT View Forum Message <> Reply to Message

thrash300 wrote on Thu, 24 August 2006 03:47I mean common a repair gun. Yeah, but I love cheesey things!

Subject: Re: If Posted by jnz on Thu, 24 Aug 2006 11:23:47 GMT View Forum Message <> Reply to Message

z310 wrote on Thu, 24 August 2006 08:48thrash300 wrote on Thu, 24 August 2006 03:47I mean common a repair gun. Yeah, but I love cheesey things!

im sure you will like thrash300's feet then.

if the obi hits havoc in the head he will die.

Subject: Re: If Posted by IronWarrior on Thu, 24 Aug 2006 11:32:43 GMT View Forum Message <> Reply to Message

I think dying by any of them would be painful... even by the obi.. its fast but not that fast.. as you if all take count.. you hear each and every soldier screaming before he dies in all the cnc games.

lol

Subject: Re: If Posted by thrash300 on Thu, 24 Aug 2006 19:13:56 GMT View Forum Message <> Reply to Message

Imagine 200 OBs defending the US/Mexican border. HAHAHAHAHAHA You woulden't hear the OBs stop!

Subject: Re: If Posted by Xylaquin on Thu, 24 Aug 2006 19:28:12 GMT View Forum Message <> Reply to Message

Goztow wrote on Thu, 24 August 2006 08:38However, the obelisk misses sometimes, whereas I don't see anyone survive the agt. Though a missing oby might also give you a heart attack. ROFLMAO! Seriously that made me laugh.

Maybe the drunk firing squad would be so drunk they would be freindly: "Aw come mon felluh's lets just *burp* rap *belch* here there! have yer self fa drink! *burp* brain damage *belch* you see?". Thus they invite you round to the Hand of Nod for a pint.

All weapons have a name, the Repair Gun's is "Gizmo" '.'

Subject: Re: If Posted by danpaul88 on Thu, 24 Aug 2006 20:09:36 GMT View Forum Message <> Reply to Message

if (thrash == 'idiot')
{ echo 'thrash is an idiot' }
else
{ echo 'the world has gone insane...' }

there you go, an IF statement for you based on the topic title I assume thats what you wanted?

Subject: Re: If Posted by Kamuix on Thu, 24 Aug 2006 20:17:34 GMT View Forum Message <> Reply to Message

Probably the Obelisk Of Light, but i can't see dieing from the AGT hurting that much, even with the machine guns it shoots so fast and takes less than 1 sec for you to die.

But if it were actually me and an AGT missile was flying at me, I'd just cover my face so t doesn't burn, it wouldn't hurt that much, while at the same time catching the machine gun bullets in my hand and throwing them back

Subject: Re: If Posted by NukeIt15 on Thu, 24 Aug 2006 20:52:41 GMT View Forum Message <> Reply to Message

The bad firing squad might just miss, or hit something non-vital. Worst case scenario, they get a gut shot and you lie there in agony for half an hour or so while you bleed to death.

The Obelisk would be quick and painless... and save you quite a bit on funeral arrangements.

The AGT would...well, it depends on whether you want to use the TD AGT or the Ren AGT. The TD AGT would blast you with a missile... the Ren AGT is a bit of a meat grinder. Not that it would matter much, as the end result is the same- one less ape running around on planet Earth.

So the firing squad offers the best and only chance of survival, but the greatest chance of lying in pain for a while before checking out. The Obelisk offers the best chance of getting it out of the way fast, since you really wouldn't feel the laser in the half-second it took to vaporize you. The AGT would kill you surely enough, but how is a completely different story.

Subject: Re: If Posted by z310 on Thu, 24 Aug 2006 23:10:41 GMT View Forum Message <> Reply to Message

help-linux wrote on Thu, 24 August 2006 07:23z310 wrote on Thu, 24 August 2006 08:48thrash300 wrote on Thu, 24 August 2006 03:47I mean common a repair gun. Yeah, but I love cheesey things!

im sure you will like thrash300's feet then. Not cheesey enough. Your mom, on the other hand.... Subject: Re: If Posted by jnz on Fri, 25 Aug 2006 00:11:51 GMT View Forum Message <> Reply to Message

z310 wrote on Fri, 25 August 2006 00:10help-linux wrote on Thu, 24 August 2006 07:23z310 wrote on Thu, 24 August 2006 08:48thrash300 wrote on Thu, 24 August 2006 03:47I mean common a repair gun. Yeah, but I love cheesey things!

im sure you will like thrash300's feet then. Not cheesey enough. Your mom, on the other hand....

somebody has beaten you to it...

Subject: Re: If Posted by YSLMuffins on Fri, 25 Aug 2006 00:44:21 GMT View Forum Message <> Reply to Message

I'd choose death by repair gun.

Subject: Re: If Posted by jnz on Fri, 25 Aug 2006 00:55:56 GMT View Forum Message <> Reply to Message

it could work, if you were some kind of beacon/c4

Subject: Re: If Posted by Kamuix on Fri, 25 Aug 2006 02:26:17 GMT View Forum Message <> Reply to Message

YSLMuffins wrote on Thu, 24 August 2006 20:44I'd choose death by repair gun.

No, because in order to kill you with a repair gun, they would have to bash you over the head with it

Subject: Re: If Posted by danpaul88 on Fri, 25 Aug 2006 15:00:06 GMT View Forum Message <> Reply to Message

Kamuix wrote on Fri, 25 August 2006 03:26YSLMuffins wrote on Thu, 24 August 2006 20:44I'd

choose death by repair gun.

No, because in order to kill you with a repair gun, they would have to bash you over the head with it

or be using some kind of right click hack or some such crap which ruins renegade...

Subject: Re: If Posted by jnz on Fri, 25 Aug 2006 15:18:03 GMT View Forum Message <> Reply to Message

help-linux wrote on Fri, 25 August 2006 01:55it could work, if you were some kind of beacon/c4

Subject: Re: If Posted by danpaul88 on Fri, 25 Aug 2006 15:21:26 GMT View Forum Message <> Reply to Message

help-linux wrote on Fri, 25 August 2006 16:18help-linux wrote on Fri, 25 August 2006 01:55it could work, if you were some kind of beacon/c4

I didn't realise beacons or C4 posted on forums.... ^^

Anyway, if you somehow are a beacon or block of C4 a repair gun would disarm you, not kill you

Subject: Re: If Posted by LR01 on Fri, 25 Aug 2006 15:25:04 GMT View Forum Message <> Reply to Message

Well, the repair gun used in SP (by Nod engineers) DOES hurt, well, if the AI wasn't so stupid to repair you more then damage you

Subject: Re: If Posted by jnz on Fri, 25 Aug 2006 15:25:10 GMT View Forum Message <> Reply to Message

danpaul88 wrote on Fri, 25 August 2006 16:21help-linux wrote on Fri, 25 August 2006 16:18help-linux wrote on Fri, 25 August 2006 01:55it could work, if you were some kind of beacon/c4

I didn't realise beacons or C4 posted on forums.... ^^

Anyway, if you somehow are a beacon or block of C4 a repair gun would disarm you, not kill you

well that is my joke foiled... lol.

and i am a block of c4 (prox) if anybody come near me they feel the pain of my wrath.

Subject: Re: If Posted by LR01 on Fri, 25 Aug 2006 15:26:05 GMT View Forum Message <> Reply to Message

Isn't riding a Nuke Missle nicer as death?

Subject: Re: If Posted by Zion on Fri, 25 Aug 2006 18:27:03 GMT View Forum Message <> Reply to Message

I'll be fun i can tell you that

Subject: Re: If Posted by bisen11 on Fri, 25 Aug 2006 18:43:45 GMT View Forum Message <> Reply to Message

danpaul88 wrote on Fri, 25 August 2006 11:00Kamuix wrote on Fri, 25 August 2006 03:26YSLMuffins wrote on Thu, 24 August 2006 20:44I'd choose death by repair gun.

No, because in order to kill you with a repair gun, they would have to bash you over the head with it

or be using some kind of right click hack or some such crap which ruins renegade...

Or the SP repair gun that burns.

Subject: Re: If Posted by IronWarrior on Fri, 25 Aug 2006 19:10:44 GMT View Forum Message <> Reply to Message

YSLMuffins wrote on Thu, 24 August 2006 19:44I'd choose death by repair gun.

Page 8 of 8 ---- Generated from Command and Conquer: Renegade Official Forums