
Subject: serverside rengaard...

Posted by [jnz](#) on Wed, 16 Aug 2006 22:22:49 GMT

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as most of you will know i am writing a bot. but now that i am almost finished i would like to intergrate rengaard into it.

some thing i want to know:

- 1) How do i detect if someone is running rengaard?
- 2) what is the MOTD ID for?
- 3) what is the sound that play's "bsssss, doom doom. you have connected to a rengaard protected server"
- 4) how do i detect if someone has got skins or other files in their data folder.

i noticed that dragon server can do this.

Subject: Re: serverside rengaard...

Posted by [futura83](#) on Fri, 18 Aug 2006 23:27:52 GMT

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use this:

<http://www.renguard.com/downloads.php>

there is a download for a server side client on the renguard site.

that will do all the detecting and stuff for you.

or, if you just want to download the program from here, here is the direct download link:

http://download.renguard.com/rg_downloads/renguard_SSC-1.02.zip

btw, the server motf id is optional, you can get a motd id from <http://renguard.com> . this will give you a message of the day you can use on your server.

btw, you will need to register to renguard.com to use this.

onnce you have registered, login and find the link 'home' under community, click on it, and follow instructions.

Subject: Re: serverside rengaard...

Posted by [jnz](#) on Sat, 19 Aug 2006 14:25:24 GMT

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no, i ment from my bot. i have PM'd Crimson, for a protocol to connect to the rengaurd servers. i don't think she will will give it me because if a hacker knew it, it would be ease to bypass, but i can only hope.

i will donate if i get it.

Subject: Re: serverside rengaurd...
Posted by [futura83](#) on Sat, 19 Aug 2006 15:02:33 GMT
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if you run the bot at the same time as RG SSC it will do everything needed to detect rengaurd for you.

Subject: Re: serverside rengaurd...
Posted by [jnz](#) on Sat, 19 Aug 2006 19:06:06 GMT
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yes, but in a more explicit way. if it is intergrated it is more custimiseable

Subject: Re: serverside rengaurd...
Posted by [xptek](#) on Mon, 21 Aug 2006 01:09:30 GMT
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Which language is your bot written in? I may be able to dig up a DLL I used for my regulator if it's mIRC (ew, I know). Crimson should give it to you if you explain that you're going to integrate it with a bot. I have an outdated text file somewhere that explains most of the protocol.

Subject: Re: serverside rengaurd...
Posted by [jnz](#) on Mon, 21 Aug 2006 02:09:42 GMT
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it is in c++, i would much rather a protocal explaining but a dll would be nice, thanks.

Subject: Re: serverside rengaurd...
Posted by [xptek](#) on Mon, 21 Aug 2006 05:24:08 GMT
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Meh, I'd suggest checking with Blazer or Crimson. The DLL will only work for mIRC. I got the protocol specifications from mac, but as far as I know you can only muck up the Renguard server listings with the stuff it shows you.
