
Subject: View distance.

Posted by [Viking](#) on Wed, 16 Aug 2006 19:06:53 GMT

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I got a EXE hex editor what do you change to make the view distance longer?

When I play Role Play2 i want to see more cus its a HUGE map.

Subject: Re: View distance.

Posted by [Mad Ivan](#) on Wed, 16 Aug 2006 23:37:55 GMT

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there was a patch somewhere, but not sure.

Btw, from where can i get RolePlay2?

Subject: Re: View distance.

Posted by [Zion](#) on Thu, 17 Aug 2006 00:04:36 GMT

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<http://www.freewebs.com/renegaderp2>

It's called BETA2.

Subject: Re: View distance.

Posted by [Whitedragon](#) on Fri, 18 Aug 2006 06:08:59 GMT

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[http://www.renegadeforums.com/index.php?t=msg&th=10178&am
p;prevloaded=1&rid=27&start=23](http://www.renegadeforums.com/index.php?t=msg&th=10178&prevloaded=1&rid=27&start=23)

Subject: Re: View distance.

Posted by [Canadacdn](#) on Sat, 19 Aug 2006 00:13:21 GMT

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Actually, it is only called BETA2 because this is not the actual map, just the second public beta. The third one should be released soon.

Subject: Re: View distance.

Posted by [Viking](#) on Sat, 19 Aug 2006 02:43:16 GMT

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Canadacdn wrote on Fri, 18 August 2006 17:13 Actually, it is only called BETA2 because this is not the actual map, just the second public beta. The third one should be released soon.

O RLY? SOON! SW33T!

PS:I cant figure out how to change it to 9999.00 cus when I type in the hex for 300.00 it finds it in 20 different places and i dont know wich 1 to change...

Subject: Re: View distance.

Posted by [Canadacdn](#) on Sat, 19 Aug 2006 04:29:01 GMT

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hahah, you can do so if you want 7 FPS.

Subject: Re: View distance.

Posted by [Jerad2142](#) on Tue, 05 Sep 2006 03:28:41 GMT

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The only way to find out is to try changing each one, but you probably shouldn't exceed 3 charters.
