
Subject: Why this lag??

Posted by [darton](#) on Sun, 13 Aug 2006 16:27:30 GMT

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Hello!

My clan runs a ctf and a sniper server on one root server. The ctf-server supports 30 player, the sniper 20. Now there is a big lag on the sniper server, which wasn't there before. The SFPS is between 1 and 10. The BandwidthUp currently is set to 4000000. Maybe this cause the lag. If so which BandwidthUp shall I set for each server?

Subject: Re: Why this lag??

Posted by [Nightma12](#) on Sun, 13 Aug 2006 16:47:32 GMT

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your computer cant handle the player count

Subject: Re: Why this lag??

Posted by [darton](#) on Sun, 13 Aug 2006 16:50:58 GMT

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So the BandwidthUp is too high?

Subject: Re: Why this lag??

Posted by [Nightma12](#) on Sun, 13 Aug 2006 17:30:37 GMT

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Nightma12 wrote on Sun, 13 August 2006 11:47your computer cant handle the player count

Subject: Re: Why this lag??

Posted by [darton](#) on Sun, 13 Aug 2006 18:24:45 GMT

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How you know? You don't know the hardware configuration of the computer. Or doesn't that have to do something with the player count?

Subject: Re: Why this lag??

Posted by [jnz](#) on Sun, 13 Aug 2006 18:47:35 GMT

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it doesn't sound like bandwidth, because the lag is only on one server. maybe you installed something on the server computer tat slowed it down?

Subject: Re: Why this lag??

Posted by [Goztow](#) on Sun, 13 Aug 2006 19:25:17 GMT

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SFPS = CPU power mostly. Check your NetUpdateRate. Put it around 14.

Also put the priority of the server.dat processes to high.

You shouldn't try to run more than one renegade server per cpu. Renegade servers EAT cpu.

Subject: Re: Why this lag??

Posted by [darton](#) on Mon, 14 Aug 2006 13:17:19 GMT

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OK, I shut down the ctf server to see if the cpu causes the lag or if there is just a wrong setting. And the lag is still there. So I think anywhere in the files there is something wrong. Which settings can cause a lag?

Subject: Re: Why this lag??

Posted by [Brandon](#) on Fri, 18 Aug 2006 02:06:52 GMT

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darton wrote on Sun, 13 August 2006 13:24How you know? You don't know the hardware configuration of the computer. Or doesn't that have to do something with the player count?

LOL. Hardware is the stuff you can touch such as mouse and keyboard. Software is the electronic instructions that tell a computer what to do such as CPU. Remember that.

Subject: Re: Why this lag??

Posted by [EvilWhiteDragon](#) on Fri, 18 Aug 2006 08:08:26 GMT

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darton wrote on Mon, 14 August 2006 15:17OK, I shut down the ctf server to see if the cpu causes the lag or if there is just a wrong setting. And the lag is still there. So I think anywhere in the files there is something wrong. Which settings can cause a lag?

What is you avg SFPS then ?

Subject: Re: Why this lag??

Posted by [jnz](#) on Fri, 18 Aug 2006 08:24:59 GMT

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YuriVA777 wrote on Fri, 18 August 2006 03:06Software is the electronic instructions that tell a computer what to do such as CPU. Remember that.

the CPU is hardware.

Subject: Re: Why this lag??

Posted by [Caveman](#) on Fri, 18 Aug 2006 09:33:53 GMT

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darton wrote on Sun, 13 August 2006 18:27Hello!

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Are you by any chance running a SLAVE server within the main server? if you're then that will cause major lag problems.

Just for the record if your server is only getting 10 SFPS then your computer is overloaded. Either update your computer (More ram helps) or shutdown programs that you really dont need.

Subject: Re: Why this lag??

Posted by [jnz](#) on Fri, 18 Aug 2006 11:54:40 GMT

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or overclock it...

Subject: Re: Why this lag??

Posted by [danpaul88](#) on Fri, 18 Aug 2006 12:00:00 GMT

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Perhaps if you told us the specs of your server (CPU, Ram etc), and its connection speed, people could recommend better settings for you
