Subject: Oblisk

Posted by <+AoW+>Terminato on Sat, 05 Aug 2006 11:28:04 GMT

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ok i done a search but i couldent find it so if this has been said beofre pls dont flame

on the mission Oblisk of Oppression it says you can either Destror or Capture the Oblisk, well i know how to Destroy the Oblisk but how the heck do you capture it?? thnx

Subject: Re: Oblisk

Posted by Corpgus on Sat, 05 Aug 2006 11:39:20 GMT

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Well I could tell you but.... They could kick me for telling you.... (YOU HAVE TO JOIN A SECRET FAN CLUB called the rennies they give you special gun that you shoot into the MCT and it converts it to yours.

Subject: Re: Oblisk

Posted by TD on Sat, 05 Aug 2006 12:21:23 GMT

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zOMg link link pliz!

Subject: Re: Oblisk

Posted by Nightma12 on Sat, 05 Aug 2006 12:33:24 GMT

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ugh.... ffs, he posted a genuine question....

if this is the mission that i think your talking about, to capture the obelisk you have to snipe all the engineers running down below towards the obelisk

Subject: Re: Oblisk

Posted by Dover on Sat, 05 Aug 2006 19:49:24 GMT

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No, no no. You're thinking of the wrong one, Nightma. You snipe all the engineers to get the secondary objective and get the armor-up medal, and that's two missions earlier than the one he's asking about.

I don't know how you capture the oblisk. It's so much easier just to blow it up...

Subject: Re: Oblisk

Posted by PlastoJoe on Sat, 05 Aug 2006 20:03:24 GMT

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I wondered about that too. After careful (?) research on the matter, I determined that there's no way to do this. You don't have a repair gun and the engineers don't drop any. Best thing to do is to blow it up with the tank airdropped to you.

HOWEVER, I have not, in the course of the campaign, completed the secondary "Snipe the Engineers" mission and then done the level with the Obelisk, so I don't know if this makes a difference or not.

Subject: Re: Oblisk

Posted by Dover on Sat, 05 Aug 2006 20:13:16 GMT

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It makes none, SpyGuy, although if you don't snipe the engineers, you miss out on an Armor-Upgrade medal, which are always nice to have.

I'm working on a walkthrough for the campagin on Commando difficulty on http://www.RenegadeWiki.com, but I havn't had much spare time lately, then I lost all my saves and I'm too lazy to play through the whole thing again.

If anybody finds out, I'd love to know the way to capture to oblisk. I'll put it in there and give credit and what-not...

Subject: Re: Oblisk

Posted by PlastoJoe on Sat, 05 Aug 2006 21:04:46 GMT

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I've been checking on that every so often. Good luck doing Stomping on Holy Ground on Commando. What a bitch.

Subject: Re: Oblisk

Posted by <+AoW+>Terminato on Sat, 05 Aug 2006 22:45:31 GMT

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well thnx for your help maybe EA Games put it in the game as a joke? well if anyone ever finds out pls PM the answer to me Subject: Re: Oblisk

Posted by Nightma12 on Sat, 05 Aug 2006 23:37:05 GMT

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they probably added it as a mixtake, oradded it in and forgot to implement it coz of EA

Subject: Re: Oblisk

Posted by agent CDE on Sun, 06 Aug 2006 07:52:05 GMT

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I remember reading somewhere - a strategy guide maybe? - that you have to walk up to the MCT and "use" it to capture the Obelisk. No guarantees this is accurate.

Subject: Re: Oblisk

Posted by cmatt42 on Sun, 06 Aug 2006 18:20:30 GMT

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SpyGuy246 wrote on Sat, 05 August 2006 14:04I've been checking on that every so often. Good luck doing Stomping on Holy Ground on Commando. What a bitch.

I actually finished the campaign on Commando a few days ago. I actually breezed through it faster than I did on normal.

Subject: Re: Oblisk

Posted by PlastoJoe on Sun, 06 Aug 2006 19:59:05 GMT

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I have a strange compulsion to destroy everything Nod I see instead on focusing on the objectives, so I don't do as well on Commando.

I think I've tried "using" the MCT before and I don't think it did anything. I might try again and double-check.

I also got a guide that says there's an alternate ending for Tiberian Sun's GDI campaign, but I think they were confused with the original.

Subject: Re: Oblisk

Posted by Viking on Sun, 06 Aug 2006 20:44:03 GMT

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To get the alt ending in TS you gotta blow up the temple of nod with the Ion Cannon. Atlease thats what I herd.