Subject: Reborn rifle for Renegade (old rifle) Posted by Tankkiller on Sun, 23 Jul 2006 18:53:21 GMT

View Forum Message <> Reply to Message

Hi after some back breaking (or finger breaking) animating i have finally rigged the old reborn rifle for renegade, it is still in beta and will be updated.

It is a very nice alternative, to get away from that weird machine gun

The rifle has reload animation (still working on it)

In the future:

New gun sounds (or ripped gun sounds) better reload animation

File Attachments

1) reborn rifle.jpg, downloaded 932 times

Page 1 of 4 ---- Generated from

Command and Conquer: Renegade Official Forums



2) Reborn Rifle.zip, downloaded 347 times

Subject: Re: Reborn rifle for Renegade (old rifle) Posted by Nightma12 on Sun, 23 Jul 2006 19:56:18 GMT

View Forum Message <> Reply to Message

Quote:[20:55] Trying to connect to server #1...Connected

[20:55] Secure link established.

[20:55] Welcome to RenGuard, Nightma12!

[20:55] To launch Renegade, please click 'Renegade'.

[20:55] WARNING: Model Textures (Skins) have been detected on your client! You will not be able to join a pure server.

[20:55] Unauthorized file data\f_cm_rifl.W3D has been found in your renegade directory

[20:55] Unauthorized file data\f_ga_rifl_fire.W3D has been found in your renegade directory

[20:55] Unauthorized file data\f_ga_rifl_idle.W3D has been found in your renegade directory

[20:55] Unauthorized file data\f_GA_rifl_relod.W3D has been found in your renegade directory

[20:55] Unauthorized file data\f_gm_rifl.w3d has been found in your renegade directory

[20:55] Unauthorized file data\f_ha_rifl_fire.w3d has been found in your renegade directory

[20:55] Unauthorized file data\f_ha_rifl_idle.w3d has been found in your renegade directory

[20:55] Unauthorized file data\F_HA_RIFL_RELOD.W3D has been found in your renegade directory

[20:55] Unauthorized file data\w_rifl.W3D has been found in your renegade directory

[20:55] Disconnected from RenGuard network

would be nice

Subject: Re: Reborn rifle for Renegade (old rifle)
Posted by Spice on Sun, 23 Jul 2006 21:20:25 GMT

View Forum Message <> Reply to Message

Any W3D file not approved within Renguard will automatically disconnect you from the network.

You will need to run game2.exe to use/test it.

Subject: Re: Reborn rifle for Renegade (old rifle)

Posted by Tankkiller on Mon, 24 Jul 2006 00:48:48 GMT

View Forum Message <> Reply to Message

Im going to ask blackhand studio to allow the rifle, I don't see any reason why

Subject: Re: Reborn rifle for Renegade (old rifle)

Posted by HTGunny on Sat, 29 Jul 2006 03:37:05 GMT

View Forum Message <> Reply to Message

lol had this rifle since 2004 - its not hard to pull it from the first release of reborn - some where i also have the ramjet and ravshaw lazer

Subject: Re: Reborn rifle for Renegade (old rifle)

Posted by csskiller on Sat, 29 Jul 2006 07:54:37 GMT

View Forum Message <> Reply to Message

This looks like a nice replacement. Now if only renguard worked with it...

Dags 2 of A Conserved from Command and Conserver' Departure Command

Subject: Re: Reborn rifle for Renegade (old rifle)
Posted by shadowgorrath on Sun, 03 Dec 2006 16:20:51 GMT

View Forum Message <> Reply to Message

A few things missing:

- 1.) No texture
- 2.) No back-animation
- 3.) No Fire animation
- 4.) Ammo-pick-up animation...

Anyone going to fix this? Cause the rifle works silly on Renegade right now.

Subject: Re: Reborn rifle for Renegade (old rifle)
Posted by Carrierll on Sun, 03 Dec 2006 16:50:00 GMT

View Forum Message <> Reply to Message

Bumping old topics is bad.

Subject: Re: Reborn rifle for Renegade (old rifle)
Posted by JeepRubi on Mon, 04 Dec 2006 02:43:55 GMT

View Forum Message <> Reply to Message

Very, very bad

(post count +1)

Subject: Re: Reborn rifle for Renegade (old rifle)

Posted by Jerad2142 on Mon, 04 Dec 2006 04:21:51 GMT

View Forum Message <> Reply to Message

Jeep Rubi wrote on Sun, 03 December 2006 19:43 Very, very bad

(post count +1)

How often do you do this, I've seen you do it before.