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Subject: how do i get armor.ini from always.dat  
Posted by [Anonymous](#) on Wed, 01 Jan 2003 09:02:00 GMT  
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lol pretty much explains itself. Apparently i need to replce the armor.ini file in my mod folder with the armor.ini from always.dat but i dunno how to open always.dat

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Subject: how do i get armor.ini from always.dat  
Posted by [Anonymous](#) on Wed, 01 Jan 2003 13:01:00 GMT  
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Really sweet dude. I agree, make some of the orange red.

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Subject: how do i get armor.ini from always.dat  
Posted by [Anonymous](#) on Wed, 01 Jan 2003 13:07:00 GMT  
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thanks dude

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Subject: how do i get armor.ini from always.dat  
Posted by [Anonymous](#) on Wed, 01 Jan 2003 13:34:00 GMT  
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link works but the picture doenst show up.

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Subject: how do i get armor.ini from always.dat  
Posted by [Anonymous](#) on Wed, 01 Jan 2003 13:47:00 GMT  
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quote:Originally posted by Havoc 89:link works but the picture doenst show up.

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Subject: how do i get armor.ini from always.dat  
Posted by [Anonymous](#) on Wed, 01 Jan 2003 14:00:00 GMT  
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Very Very Nice .

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Subject: how do i get armor.ini from always.dat

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Posted by [Anonymous](#) on Wed, 01 Jan 2003 14:02:00 GMT

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quote:Originally posted by Havoc 89:link works but the picture doesn't show up. Picture shows up, just takes a couple seconds. The Internet is not instant, you know. BTW, Skin looks fairly accurate. Good colors

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Subject: how do i get armor.ini from always.dat

Posted by [Anonymous](#) on Wed, 01 Jan 2003 15:18:00 GMT

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All I can say about this is that you got the colors right. Keep practicing and you may make some good skins some day. Keep it up.

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Subject: how do i get armor.ini from always.dat

Posted by [Anonymous](#) on Wed, 01 Jan 2003 16:30:00 GMT

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i waited for 10 mins. and i have cable.

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Subject: how do i get armor.ini from always.dat

Posted by [Anonymous](#) on Wed, 01 Jan 2003 18:50:00 GMT

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I don't know the fact that the head was the same kind of bothered me. However it was good for a first skin. Just keep working.

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Subject: how do i get armor.ini from always.dat

Posted by [Anonymous](#) on Wed, 01 Jan 2003 21:36:00 GMT

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Personally I recommend <http://xccu.sf.net> (XCC Utilities).

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Subject: how do i get armor.ini from always.dat

Posted by [Anonymous](#) on Wed, 01 Jan 2003 21:42:00 GMT

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I agree, it's really quite good. The colors are only slightly off, but that's an easy fix. And yes, the head is kinda odd looking, and even more odd looking with the Soviet Union symbols on it but it's kinda hard to make a helmet thing like that into a face or something ... maybe just make the head all that reddish color and then some dark things for the eyes, like a hood.

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Subject: how do i get armor.ini from always.dat  
Posted by [Anonymous](#) on Wed, 01 Jan 2003 21:49:00 GMT  
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Yeah, XCC mixer i believe....and there's an almost identical program called RenegadeEx that does the same thing;"Extracts MIX files and that always.dat thing" (not a quote ). It extracts the same things, but a slightly worse interface. ....Its all good Oh, and what's exactly in that .zip from planetshaun? I may just download it but my comp is running short on space so..... [ January 01, 2003, 21:50: Message edited by: dishcleaner ]

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Subject: how do i get armor.ini from always.dat  
Posted by [Anonymous](#) on Thu, 02 Jan 2003 00:03:00 GMT  
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DL this utility[http://www.fileplanet.com/dl.aspx?/planetcnc/ammo/renegade/rex\\_101\\_release\\_build74.zip](http://www.fileplanet.com/dl.aspx?/planetcnc/ammo/renegade/rex_101_release_build74.zip) or you can DL this (comes with the same thing, but with other mod tools too)<http://planetshaun.cncseries.com/downloads/Tools.zip> [ January 01, 2003, 12:07: Message edited by: Tiberic ]

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Subject: how do i get armor.ini from always.dat  
Posted by [Anonymous](#) on Thu, 02 Jan 2003 00:25:00 GMT  
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I just made my FIRST skin.a russian conscript. some screen shots:<http://www.n00bstories.com/image.view.php?id=1069149034&gallery=1577><http://www.n00bstories.com/image.view.php?id=1807806988&gallery=1577><http://www.n00bstories.com/image.view.php?id=1028006191&gallery=1577><http://www.n00bstories.com/image.view.php?id=1028006191&gallery=1577><http://www.n00bstories.com/image.view.php?id=1987282870&gallery=1577>

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Subject: how do i get armor.ini from always.dat  
Posted by [Anonymous](#) on Thu, 02 Jan 2003 00:38:00 GMT  
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That look's really good. Just one suggestion: to me, it looks just a little more orange then red. But that is the only thing I could see that is a little off. Good job.

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Subject: how do i get armor.ini from always.dat  
Posted by [Anonymous](#) on Thu, 02 Jan 2003 00:48:00 GMT  
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thanks

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Subject: how do i get armor.ini from always.dat  
Posted by [Anonymous](#) on Thu, 02 Jan 2003 02:22:00 GMT  
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quote: I don't know the fact that the head was the same kind of bothered me. However it was good for a first skin. Just keep working. quote: I agree, its really quite good. The colors are only slightly off, but that's an easy fix. And yes, the head is kinda odd looking, and even more odd looking with the Soviet Union symbols on it but its kinda hard to make a helmet thing like that into a face or something ... mabe just make the head all that reddish color and then some dark things for the eyes, like a hood. I know that the head was sucks, I'm starting to make a new head...

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Subject: how do i get armor.ini from always.dat  
Posted by [Anonymous](#) on Fri, 03 Jan 2003 15:48:00 GMT  
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When you finish, send it in to Renegade Realm, we're always looking for quality skins.<http://www.cncrenegade.info/skinguidelines.html>

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