
Subject: scope ?

Posted by [SODPaddy](#) on Sun, 16 Jul 2006 16:49:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

I have to made a mod, if I then press f is doesnt see a weapon...

why. I have edit the cook

Subject: Re: scope ?

Posted by [XSilent0X](#) on Sun, 16 Jul 2006 17:13:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

Alter Schwede was versuchst du uns mitzuteilen?

Subject: Re: scope ?

Posted by [SODPaddy](#) on Sun, 16 Jul 2006 17:29:29 GMT

[View Forum Message](#) <> [Reply to Message](#)

use this link

www.storm-of-destruction.de/screenshots/scope.jpg

Subject: Re: scope ?

Posted by [Tunaman](#) on Sun, 16 Jul 2006 17:49:43 GMT

[View Forum Message](#) <> [Reply to Message](#)

Why would you want to do this..?

Subject: Re: scope ?

Posted by [SODPaddy](#) on Sun, 16 Jul 2006 18:45:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

For a CrazyCTF mod. when i have the flag and then im dead the flag falls into the map

Subject: Re: scope ?

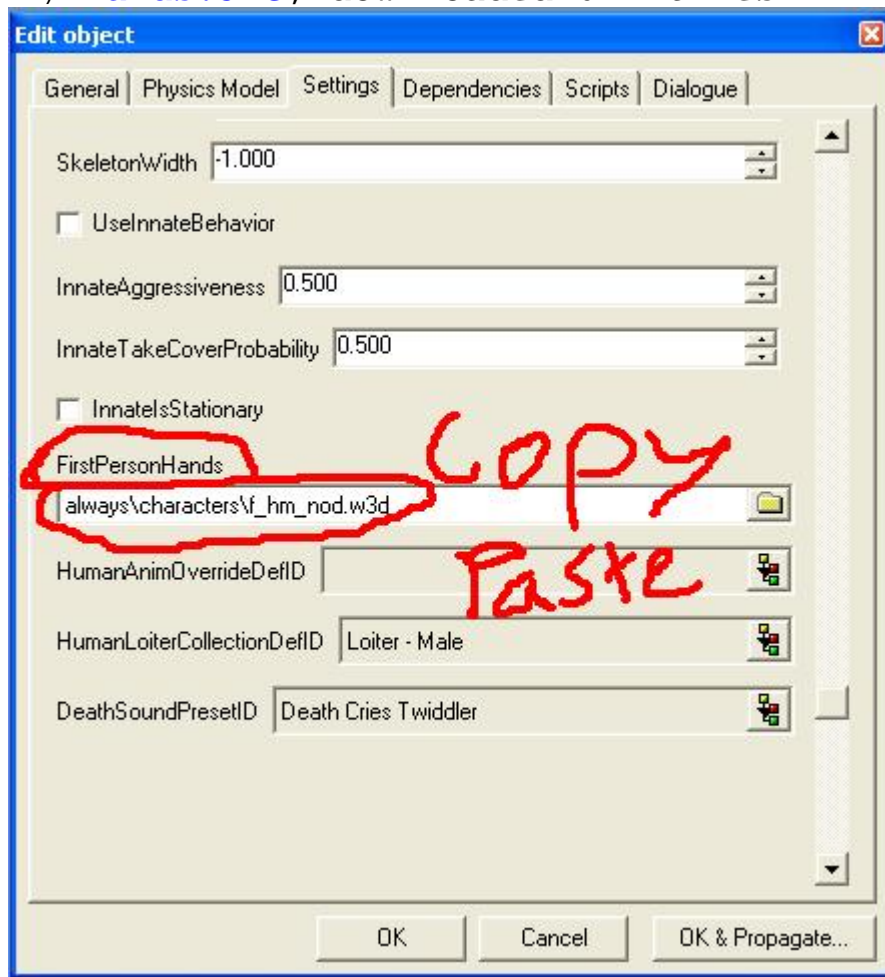
Posted by [GrayWolf](#) on Sun, 16 Jul 2006 21:19:11 GMT

[View Forum Message](#) <> [Reply to Message](#)

What you need to do is go to some other soldier and copy his first person hands. then paste it into your soldiers first person hands.

File Attachments

1) [hands.JPG](#), downloaded 642 times



Subject: Re: scope ?

Posted by [SODPaddy](#) on Mon, 17 Jul 2006 12:55:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

Doesnt runs In Normal test its running but in FDS not

Subject: Re: scope ?

Posted by [SODPaddy](#) on Tue, 18 Jul 2006 13:33:29 GMT

[View Forum Message](#) <> [Reply to Message](#)

help --