Subject: I can now do custom dialogs!!!!!
Posted by jonwil on Fri, 07 Jul 2006 17:12:14 GMT

View Forum Message <> Reply to Message
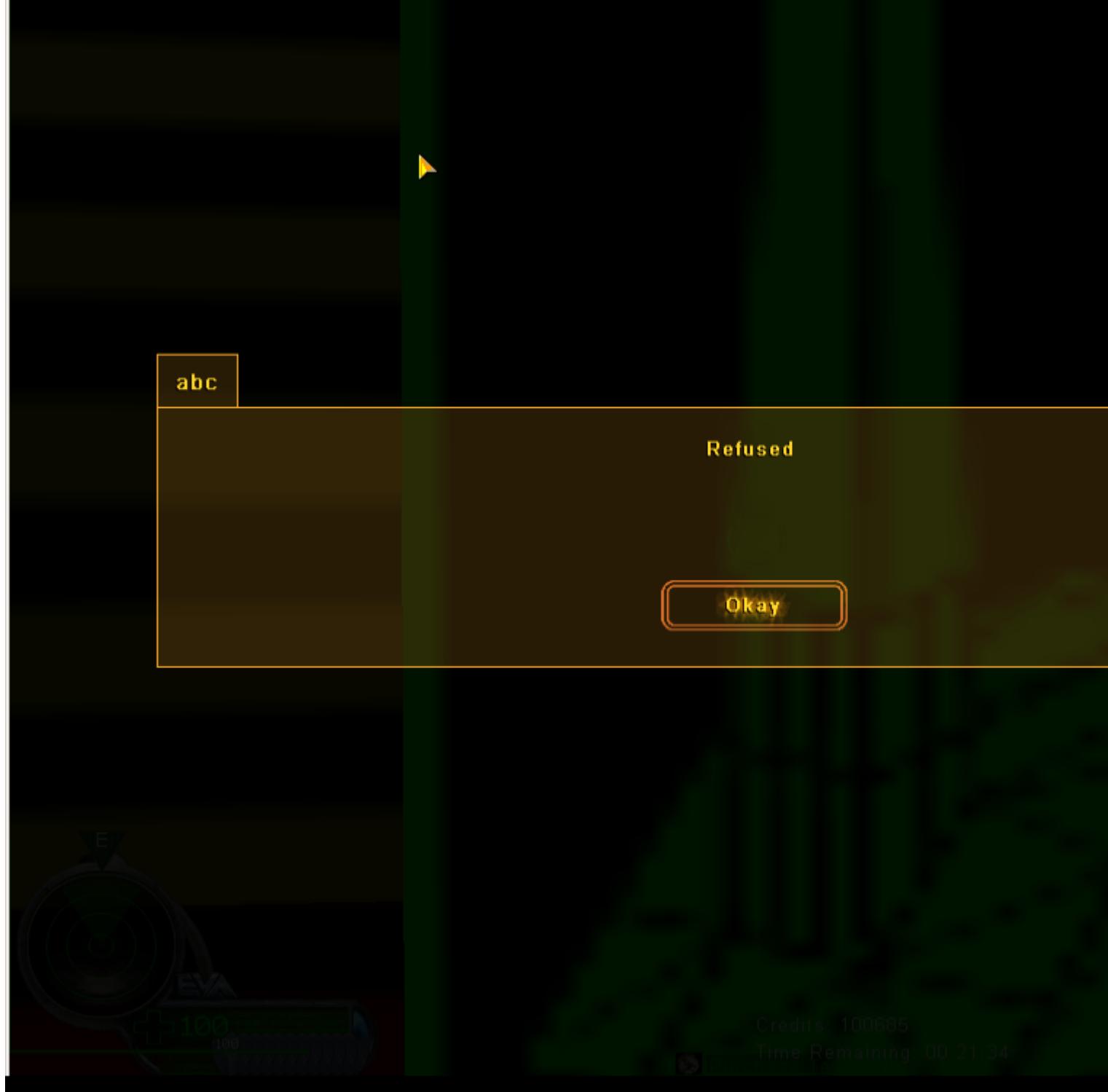
Here is a picture of what I have so far

Its not much but it is a start.
Now to move on to more advanced stuff (like the sidebar I am working on for 2.9)

EDIT: Cue negative post from SK in 5...4...3...

File Attachments
1) dialog.png, downloaded 544 times

Subject: Re: I can now do custom dialogs!!!!!
Posted by Stumpy on Fri, 07 Jul 2006 17:24:19 GMT
View Forum Message <> Reply to Message

awesome

Subject: Re: I can now do custom dialogs!!!!!
Posted by IronWarrior on Fri, 07 Jul 2006 19:14:51 GMT
View Forum Message <> Reply to Message

Nice, what does this mean? and how would it be used in game and for what reasons?

Subject: Re: I can now do custom dialogs!!!!!
Posted by Cat998 on Fri, 07 Jul 2006 21:41:00 GMT
View Forum Message <> Reply to Message

n1, it would be nice if you would be able to add some custom buttons/hyperlinks there and that stuff

---

Subject: Re: I can now do custom dialogs!!!!!
Posted by Viking on Fri, 07 Jul 2006 22:39:19 GMT
View Forum Message <> Reply to Message

NEAT!

Mabe parichutes now?

WHITEDRAGOD DID IT WHERE IS THE SCRIPT HE MADE!?!?

Subject: Re: I can now do custom dialogs!!!!!
Posted by theplague on Fri, 07 Jul 2006 23:33:57 GMT
View Forum Message <> Reply to Message

-_- i think parachue is just an animation... player gets attached to the parachute by script?

anyways, nice dialog.

coutdown, SK... 2.... 1....