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Subject: C&C Reborn - weapon updates

Posted by [Fabian](#) on Sat, 24 Jun 2006 03:43:16 GMT

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Hey, this is "Seal." I changed my screenname, obviously. For those who don't know, I'm now a texture artist for Reborn.

Both models are by Permagrain. Textures are by me.

GDI Sniper Rifle

Nod Flamethrower

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### File Attachments

1) [post-1735-1150415670.jpg](#), downloaded 768 times



2) [post-1735-1151119575.jpg](#), downloaded 835 times



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Subject: Re: C&C Reborn - weapon updates

Posted by [nopol10](#) on Sat, 24 Jun 2006 09:20:12 GMT

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I love the Sniper Rifle! Good Job.

Hope Reborn gets released soon!

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Subject: Re: C&C Reborn - weapon updates  
Posted by [LR01](#) on Sat, 24 Jun 2006 11:56:38 GMT  
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I hope it to

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Subject: Re: C&C Reborn - weapon updates  
Posted by [JeepRubi](#) on Sat, 24 Jun 2006 12:35:33 GMT  
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It looks like the sniper rifle is rendered in grayscale. My opinion is to add some color.

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Subject: Re: C&C Reborn - weapon updates  
Posted by [Fabian](#) on Sat, 24 Jun 2006 12:58:40 GMT  
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I really should have done a w3d render for the sniper rifle (the flamethrower IS a w3d render). I didn't have a .w3d file of the rifle on me and got a little lazy.

Anyway, I'd say for an almost completely metal object, there is a bit of natural discoloration. For example, here's a closer look at the barrel side by side with it's grayscale counterpart. Other than that I don't really see where adding colored things fits.

EDIT: I tried adding greenish paint to it like portions of the renegade pistol or rocket launcher. It didn't look that great...

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### File Attachments

1) [barrel.jpg](#), downloaded 606 times

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Subject: Re: C&C Reborn - weapon updates  
Posted by [OWA](#) on Sat, 24 Jun 2006 14:02:02 GMT  
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Nice work. Hope to see it in action soon.

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Subject: Re: C&C Reborn - weapon updates  
Posted by [JeepRubi](#) on Sat, 24 Jun 2006 21:19:33 GMT  
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I might just be me but those two barrel thingys look exactly the same to me. Anyway, the ingame lighting might make it look less grayscale.

Besides that, both weapons look awesome.

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Subject: Re: C&C Reborn - weapon updates

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Posted by [Mad Ivan](#) on Sat, 24 Jun 2006 21:21:24 GMT

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it could be your screen, the one on the left has a slight green/yellow tint.

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Subject: Re: C&C Reborn - weapon updates

Posted by [JeepRubi](#) on Sat, 24 Jun 2006 21:24:12 GMT

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Yea, i think its just my screen because i cant see any difference.

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