
Subject: turret planting error

Posted by [Stallion](#) on Sun, 18 Jun 2006 16:01:48 GMT

[View Forum Message](#) <> [Reply to Message](#)

I made a turret plant with a beacon, but it only plants the object (there's no animation). I've tried using different preset names, but the only thing that even plants the turret will only plant the nonanimated turret (the w3d of the turret). What am I missing or need to do to get it working? (I'm sure it's something stupid, but I've tried everything I can think of).

Subject: Re: turret planting error

Posted by [ghost](#) on Sun, 18 Jun 2006 16:38:10 GMT

[View Forum Message](#) <> [Reply to Message](#)

Why would you want it?

When i did this is worked and looked good enough for game action. Simply place the beacon (3 secs for deply) Then a turret would spawn in the direction you were looking at.

Subject: Re: turret planting error

Posted by [LR01](#) on Sun, 18 Jun 2006 18:16:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

maybay it would help to say WHAT you did.

Subject: Re: turret planting error

Posted by [Stallion](#) on Sun, 18 Jun 2006 18:22:52 GMT

[View Forum Message](#) <> [Reply to Message](#)

agreed ^ lol

Subject: Re: turret planting error

Posted by [bisen11](#) on Mon, 19 Jun 2006 14:26:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

Maybe you could make it so a chopper delivers the turret and sets it down. Might look better to than it just being spawned.

Subject: Re: turret planting error

Posted by [ghost](#) on Tue, 20 Jun 2006 05:36:45 GMT

[View Forum Message](#) <> [Reply to Message](#)

/me tells you to wait a week until my new "release" or "update" of my caow mod is out. It has that included

Subject: Re: turret planting error
Posted by [piotrkol1](#) on Sat, 24 Jun 2006 15:41:02 GMT
[View Forum Message](#) <> [Reply to Message](#)

ghost wrote on Mon, 19 June 2006 22:36/me tells you to wait a week until my new "release" or "update" of my caow mod is out. It has that included
CAOW? Is that something that you make for public use of CAOW? If so do you have a website or somethin where I can check it out?
