
Subject: Bathroom brake bot.... Idea...
Posted by [GrayWolf](#) on Sun, 18 Jun 2006 08:02:08 GMT
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Think its possible to make a bot that you turn on when you are afk? The bot would act just like a regular bot in the game... Not like a server bot. An actual bot that takes control of your character and runs around and shoots guys and tanks.

Subject: Re: Bathroom brake bot.... Idea...
Posted by [Crimson](#) on Sun, 18 Jun 2006 08:09:48 GMT
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That sounds like cheating...

Subject: Re: Bathroom brake bot.... Idea...
Posted by [Nightma12](#) on Sun, 18 Jun 2006 17:05:03 GMT
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well, its Renegade AI..... i wouldnt really call THAT cheating

Subject: Re: Bathroom brake bot.... Idea...
Posted by [danpaul88](#) on Sun, 18 Jun 2006 18:37:20 GMT
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giving control of the character you shelled out hard earned credits on to the renegade AI is suicide... it will be sat underneath the other teams harvester within a minute...

Subject: Re: Bathroom brake bot.... Idea...
Posted by [EvilWhiteDragon](#) on Sun, 18 Jun 2006 18:40:59 GMT
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Nightma12 wrote on Sun, 18 June 2006 19:05well, its Renegade AI..... i wouldnt really call THAT cheating

I think I will have to agree, it is more likely to cause you dmg (and your team) then help you. The renegade AI is very very bad i did say.

I do think it would be possible, but that would probably work like this, when you type !AFK then you would be replaced by a AI bot, and your camera should follow you, which is doable, but needs to be done in assembler, so that is very hard. And then when you type something like !back you should be again replaced by a normal player object.

I don't know for sure weather or not you can use AI on every map, if not, then it will be a hell of a lot of work.

Subject: Re: Bathroom brake bot.... Idea...
Posted by [GrayWolf](#) on Mon, 19 Jun 2006 10:52:13 GMT
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Well I doubt many people would say cheating because the AI Sucks so bad.
anyways is just an idea.

Subject: Re: Bathroom brake bot.... Idea...
Posted by [light](#) on Mon, 19 Jun 2006 11:04:29 GMT
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It'd be more effective to get a younger sibling to play whilst you are away.

Subject: Re: Bathroom brake bot.... Idea...
Posted by [Goztow](#) on Mon, 19 Jun 2006 11:59:07 GMT
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If you got a cat, you can put it on your keyboard. It will be more effective.

Or maybe just tape your mouse button down to keep repairing .

I always consider someone that goes away for more than 2 minutes should leave the game.
You're just giving your team a disadvantage, just standing there =/.

Subject: Re: Bathroom brake bot.... Idea...
Posted by [PackHunter](#) on Mon, 19 Jun 2006 12:34:55 GMT
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Point your repair gun at the agt/obi terminal shoot and alt-tab. You will be more usefull then 50% of your team.

Subject: Re: Bathroom brake bot.... Idea...
Posted by [Goztow](#) on Mon, 19 Jun 2006 13:00:10 GMT
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PackHunter wrote on Mon, 19 June 2006 14:34Point your repair gun at the agt/obi terminal shoot and alt-tab. You will be more usefull then 50% of your team.
Unless you're on a non-base defence map XD.

Subject: Re: Bathroom brake bot.... Idea...
Posted by [danpaul88](#) on Mon, 19 Jun 2006 13:50:43 GMT
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ah, so when you were running in circles shooting the air that was your cat was it gozy?

before anyone asks: it's a joke, I have never actually seen gozy running around in circles shooting the air

Subject: Re: Bathroom brake bot.... Idea...
Posted by [Goztow](#) on Mon, 19 Jun 2006 13:59:17 GMT
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danpaul88 wrote on Mon, 19 June 2006 15:50
before anyone asks: it's a joke, I have never actually seen gozy running around in circles shooting the air
ROFL nice covering yourself up there .

Subject: Re: Bathroom brake bot.... Idea...
Posted by [Ma1kel](#) on Mon, 19 Jun 2006 17:08:47 GMT
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PackHunter wrote on Mon, 19 June 2006 08:34Point your repair gun at the agt/obi terminal shoot and alt-tab. You will be more usefull then 50% of your team.
Lol, I did that one game. It was a Field marathon game and GDI was pounding the Hand of Nod. I pointed the repair gun at the Hand MCT and shot + alt-tabbed. 2 Hours later I had 15000 points.
:S

Subject: Re: Bathroom brake bot.... Idea...
Posted by [Canadacdn](#) on Thu, 22 Jun 2006 04:12:13 GMT
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Don't go to the bathroom, just use the bottle!

Subject: Re: Bathroom brake bot.... Idea...
Posted by [Viking](#) on Wed, 12 Jul 2006 09:41:49 GMT
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Alt+tab?

this is new to me?

what is it autofire? neat!

Subject: Re: Bathroom brake bot.... Idea...
Posted by [rc22fires](#) on Wed, 12 Jul 2006 20:43:47 GMT
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idjit626 wrote on Wed, 12 July 2006 05:41Alt+tab?

this is new to me?

what is it autofire? neat!

You just bumped a 20 day old thread! ZOMG G1v3 h1m teh b4N h4mm3r.
Nah j/k, 20 days isn't that old. Only just about 3 weeks.

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Alt+Tab is not autofire, well it is but it's not build into the game. It's more of an effect, has to do with windows.

Anyway, when you press alt+tab it will open another window in your background, if there is nothing else running but your game it will/should bring you back to your desktop. When doing it as you hold say the fire button, then after you release it, it will seem as if your still holding it. Because you were holding it as you switched the mainwindow? Maybe... Or similar. It will stay like that until you back to the game and it realizes your not holding the fire button. Which is after the game is brought back up.....

I could get more technical, but I would confuse myself. Even though I know what I'm talking about, I don't know completely.

Subject: Re: Bathroom brake bot.... Idea...
Posted by [jnz](#) on Thu, 20 Jul 2006 00:28:30 GMT
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lol most people dont look at the date of last post and this forums dont get used much...

i think converting your charater to ai is a good idea. but it would take massis of code to get it good. some sad geek will probly write it for you.

Subject: Re: Bathroom brake bot.... Idea...
Posted by [jnz](#) on Thu, 20 Jul 2006 00:33:19 GMT
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lol, double post *kill me*

don't knock renegade AI, im ashamed to say it but i have died on some of the mission maps from them. not only that they come from behind when you are not expecting so their not that bad. n00bs but will do the job.

Subject: Re: Bathroom brake bot.... Idea...
Posted by [danpaul88](#) on Thu, 20 Jul 2006 12:37:03 GMT
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The renegade AI is good at aiming at you, in fact they are excellent at shooting a lot of lead at you. What it sucks at is everything else....

Subject: Re: Bathroom brake bot.... Idea...
Posted by [jnz](#) on Thu, 20 Jul 2006 20:28:40 GMT
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program it to run to the entrance of the base defending

Subject: Re: Bathroom brake bot.... Idea...
Posted by [Doitle](#) on Tue, 08 Aug 2006 08:25:20 GMT
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"Omg! He's using run into a corner repeatedly firing the engineer gun at the ground hax!"

"WTF Did you see that? I shot at him and he didnt even try to run away he just let me kill him! CHEATZOR"

I'd enjoy seeing people freak out about people using the current Renegade AI in online play.

Subject: Re: Bathroom brake bot.... Idea...

Posted by [jnz](#) on Tue, 08 Aug 2006 22:38:11 GMT

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it is not a hax...
