
Subject: editing scripts.dll

Posted by [Stallion](#) on Sat, 10 Jun 2006 14:04:57 GMT

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What's the best program for editing the scripts.dll file? (Preferably one that's free).

Subject: Re: editing scripts.dll

Posted by [Cat998](#) on Sat, 10 Jun 2006 14:37:22 GMT

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notepad !

Subject: Re: editing scripts.dll

Posted by [LR01](#) on Sat, 10 Jun 2006 16:39:52 GMT

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Notepad, I see

öÇD\$

Is all the stuff I get

Subject: Re: editing scripts.dll

Posted by [danpaul88](#) on Sat, 10 Jun 2006 16:41:40 GMT

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you should try modifying the SOURCE CODE instead of the compiled code then....

Subject: Re: editing scripts.dll

Posted by [Ma1kel](#) on Sat, 10 Jun 2006 19:12:29 GMT

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Imfao

Subject: Re: editing scripts.dll

Posted by [Kamuix](#) on Sat, 10 Jun 2006 19:53:20 GMT

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A hex editor!?!?

Subject: Re: editing scripts.dll
Posted by [dsaw](#) on Sun, 11 Jun 2006 04:20:38 GMT
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[http://prdownloads.sourceforge.net/rentools/scripts272.zip?d ownload](http://prdownloads.sourceforge.net/rentools/scripts272.zip?d%20ownload)

To modify/create scripts you need Visual Studio .net 2003
You can buy this at alot of torrent sites

Subject: Re: editing scripts.dll
Posted by [Sir Kane](#) on Sun, 11 Jun 2006 14:51:52 GMT
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Hex Workshop.

Subject: Re: editing scripts.dll
Posted by [Ma1kel](#) on Sun, 11 Jun 2006 15:45:14 GMT
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Hmm, I heard about hex Workshop. Does it work well?

Subject: Re: editing scripts.dll
Posted by [jonwil](#) on Sun, 11 Jun 2006 23:49:19 GMT
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Using a hex editor to edit the scripts.dll is not going to work.

Subject: Re: editing scripts.dll
Posted by [Kamuix](#) on Sun, 11 Jun 2006 23:58:52 GMT
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Well using a hex editor is probably the best way to edit it without using the source code, I think I remember trying it along time ago, I was able to change a few small things, mostly just names of scripts.

But its probably a better idea to download the source code and use VC++.
